

COLLEGE for Creative STUDIES

2019 – 2020  
Undergraduate  
Course Catalog

Office of Academic Advising & Registration  
313.664.7672



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**Additional College policies are located in the CCS Policy Database**

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## **Vital Information**

### ***Mission***

The College for Creative Studies nurtures the creativity that is vital to the enrichment of modern culture. The College educates visual artists and designers, knowledgeable in varied fields, who will be leaders in creative professions that shape society and advance economic growth. The College fosters students' resolve to pursue excellence, act ethically, embrace their responsibilities as citizens of diverse local and global communities, and learn throughout their lives. The College engages in community service by offering opportunities for artistic enrichment and opening career pathways to talented individuals of all ages.

### ***B.F.A. Program Goals***

- A high level of technical proficiency in students' chosen media and an in-depth knowledge of their chosen area of specialization.
- Ability to make valid assessments of artistic style and design quality.
- Ability to utilize both intuitive and critical thinking skills in their work and in the evaluation of the work of others.
- Ability to use words to receive and express ideas adequately.
- Ability to recognize, comprehend and apply basic design principles, concepts and terminology in their own work and in the analysis of the work of others.
- Skill in drawing that is sufficient to communicate visually their ideas appropriately for their specialization.
- Broad knowledge of the history of human visual production and its cultural context coupled with an appreciation of the relevance of this history to contemporary practice.
- Basic understanding of other major areas of human achievement, and the thinking which underlies these disciplines.
- A clear understanding of the citizenship responsibilities inherent in their profession.
- Awareness of the necessity of flexibility, and the desirability of continued learning and self-actualization.
- A basic knowledge of technological developments applicable to their chosen disciplines.

### ***Academic Programs***

CCS offers a Bachelor of Fine Arts degree in 12 majors, Certification in Art Education, and a Master of Fine Arts degree in four areas. In addition, the College offers Precollege and Continuing Studies courses for youth, adults, and high school students.

### ***Bachelor of Fine Arts Degrees***

The College offers a BFA degree in Advertising: Copywriting, Advertising: Design, Crafts, Entertainment Arts, Fashion Accessories Design, Fine Arts, Communication Design, Illustration, Interior Design, Photography, Product Design and Transportation Design. The BFA degree requires completion of 126/127 credit hours: 78 in studio areas and 42/43 in general studies courses and 6 in general elective classes. The certification in Art Education requires 27 credits to complete.

In addition to coursework in their chosen major, first-year students take courses in the Foundation Department, where they study drawing, 2D and 3D design, and an introduction to digital tools. Students in all majors also take courses in the Liberal Arts Department, designed to help them develop critical thinking skills and an understanding of the larger social and cultural context in which they live. Typical weekly schedules for full-time students comprise 24 studio hours and six academic hours.

### ***Master of Fine Arts***

The College's MFA degrees in Color and Materials Design, Interaction Design, Integrated Design and Transportation Design are terminal degrees that prepare students for leadership in the design industries. The MFA degree programs share core curricula, with variations in technology components, and the focus and content of industry sponsored projects.

The MFA degree requires completion of 60 credit hours and focuses on fostering critical thinking in a design context while keeping contemporary business reality in mind. CCS graduate classes are taught by industry leaders and an internationally recognized roster of visiting designers and artists with experience in design strategy, user-centric research, design execution and presentation, as well as entrepreneurial practices.

### ***Faculty***

The College has 54 full-time faculty and approximately 275 adjunct faculty who are professionals in their individual fields and bring diverse backgrounds and experience to the classroom.

### ***Community Arts Partnerships***

The College for Creative Studies (CCS) is committed to making art and design education accessible to the community. The Community Arts Partnerships (CAP) program cultivates collaborations between CCS and metro Detroit community organizations to bring CCS's educational resources to underserved populations. CAP programs are individually crafted, providing unique and effective art and design education and enrichment programs for young people from diverse backgrounds. Each program is solidly based in a strong visual arts curriculum that emphasizes hands-on art making, team teaching and learning through the introduction of new art and design technologies, while inspiring Detroit youth to embrace art in everyday life. CAP regularly employs CCS students as instructors in these community programs, providing young artists the opportunity to engage directly with Detroit communities.

### ***Precollege and Continuing Studies***

The Precollege and Continuing Studies (PCS) program at CCS offers art and design courses for high school students; pre-college programs such as Precollege Summer Experience, Create + Connect; youth programs; adult courses; and Professional Automotive Modeling certificate programs; and professional development programs.

## ***A Brief History***

For more than a century, the College for Creative Studies (CCS) has distinguished itself as one of the premier institutions of higher learning in the world. The current College traces its heritage back to 1906 when a group of local civic leaders, inspired by the English Arts and Crafts movement, formed the Detroit Society of Arts and Crafts. The Society's mission was to keep the ideals of beauty and craftsmanship alive in what was rapidly becoming an industrialized world. At their original location on Farmer Street, Society members began teaching informal classes in basic design, drawing and woodcarving. In 1911, they opened a gallery where students as well as prominent modern artists displayed and sold their work.

As Detroit's creative community continued to take root, the Society recognized the need to expand. They moved to a larger location on Watson Street (1916), and 10 years later became one of the first arts and crafts organizations to offer a formal, four-year program in art (1926). Within a year, the Art School of the Detroit Society of Arts and Crafts grew to an enrollment of 280 students.

Much of the school's success was attributed to its close integration of rigorous courses with progression of the art and design movements and world-class, contemporary exhibitions—a tradition that continues to prevail. In addition to hiring talented, local artists and designers, the school sought renowned painters, sculptors and craftspeople from around the world to teach courses. In 1933, the Society's gallery garnered national media attention as one of the first art institutions to recognize the automobile as an art form. This was around the same time that programs in industrial design and commercial art were introduced to the school's curriculum.

The school relocated for a third time in 1958 to its current location near the city's cultural center. The move provided students with more convenient access to the Detroit Institute of Arts' impressive collection. All classes and offices were initially housed in the Arts & Crafts building designed by Minoru Yamasaki.

In 1962, the school officially became a college when the Michigan Department of Education authorized the institution to offer of a Bachelor of Fine Arts in Industrial Design. Eight years later, the College was awarded the right to provide degrees in all of their major programs. The National Association of Schools of Art and Design (NASAD) granted original accreditation in 1972, and the North Central Association of Colleges and Schools (NCA) granted regional accreditation in 1977.

The next four decades brought about several improvements and significant changes to the campus. In 1975, construction of the architectural award-winning Kresge-Ford Building was completed, and the Detroit Society of Arts and Crafts changed its name to the Center for Creative Studies—College of Art and Design. The school acquired an apartment building adjacent to campus (the Art Centre building) in 1988 that serves as the main dormitory on campus and the building that formerly housed Detroit's African American Museum of History in 1997 that was later transformed into the Academic Resource Center (now the Manoogian Visual Resource Center), which contains the Center Galleries and library. A parking structure was

added to the campus in 1999, and in the fall of 2001, the College inaugurated the Walter B. Ford II building for design and technology-driven disciplines. The donation to fund this project was the largest ever given to an art college at the time. That year, two historic homes on the northern side of campus were also renovated to accommodate administration and admissions offices.

The year 2001 brought about a milestone critical to the future of the school. Results of a research study led to the Board of Trustees' decision to change the school's name to the College for Creative Studies (CCS) to more clearly communicate its identity as an accredited, degree-granting "college."

The Josephine F. Ford Sculpture Garden was added in the fall of 2005 to provide a gathering place for the campus community, and in 2007, the College renovated another home on historic Ferry Street to house the Institutional Advancement and Human Resources offices. In 2008, CCS embarked on its most significant project to date—a \$145 million redevelopment of the 760,000 sq. ft. historic Argonaut Building (formerly General Motors first research and design studio). Located in Detroit's New Center district (about a mile from the original Walter and Josephine Ford Campus), the building serves as the A. Alfred Taubman Center for Design Education.

The Taubman Center is home to the College's five undergraduate design departments, graduate degree programs in design and transportation design and the Henry Ford Academy: School for Creative Studies, an art and design charter school for middle and high school students. This site has enabled CCS to expand its curriculum to include new areas of the creative industries, improve facilities for all of its departments and connect with the local community through the Design Core Detroit. It represents the College's commitment toward accelerating metro Detroit's transition to an innovation-based economy by renewing the infrastructure of an important urban neighborhood; attracting, developing and retaining talent in the creative industries; spurring research in sustainable product development; and creating jobs and new business opportunities. The original Ford campus continues to house arts and crafts disciplines as well as the majority of administrative offices.

The College's legacy has contributed to its recognition as an international leader in art and design education. In 2007, Bloomberg Business Week listed CCS among the top design schools in the world. The College now enrolls more than 1,400 students seeking undergraduate degrees across twelve majors and four graduate degrees. CCS also offers non-credit courses in the visual arts through its Precollege and Continuing Studies programs and annually provides over 4,000 high-risk Detroit youth with art and design education through the Community Arts Partnerships programs.

A century of tradition shaped by some of the most brilliant minds in the world has culminated in a truly unsurpassed institution of higher learning—a community where the creative spirit is free to soar.



## **Accreditation**

The College for Creative Studies is a nonprofit, private, art college authorized by the Michigan Education Department to grant Bachelor's and Master's degrees. CCS is an accredited institutional member of the National Association of Schools of Art and Design and is accredited by the Higher Learning Commission. Documents regarding accreditation are available in the Executive Office upon formal request.

In order to make the accreditation process responsive to a broad range of constituents, the accrediting agencies invite the public to provide written comments about the College's qualifications for re-accreditation. If you wish to make comments, send them by letter or e-mail to the following address:

The Higher Learning Commission  
230 South La Salle Street, Suite 7-500  
Chicago, IL 60604  
<http://www.hlcommission.org/>

National Association of Schools of Art and Design  
11250 Roger Bacon Drive, Suite 21  
Reston, Virginia 20190-5248  
<http://nasad.arts-accredit.org>

In addition, the Interior Design program is accredited by the Council for Interior Design Accreditation.

Council for Interior Design Accreditation  
206 Grandville Avenue, Suite 350  
Grand Rapids, MI 49503-4014  
<http://accredit-id.org>

## **Nondiscrimination Policy**

The College for Creative Studies subscribes to the principle of equal opportunity in its employment, admissions, educational practices, scholarship and loan programs and other school-administered programs, and strives to provide an educational environment and workplace free from unlawful harassment or discrimination. Discrimination, including harassment, because of age, race, color, national or ethnic origin, religion, sex, sexual orientation, gender identity or expression, veteran status, physical attributes, marital or familial status, disability or any other characteristic protected by law is strictly prohibited.

The following office has been designated to handle inquiries regarding nondiscrimination policies as they relate to students:

College for Creative Studies  
Office of Student Affairs,  
2<sup>nd</sup> Floor, Yamasaki Building  
201 E. Kirby, Detroit, MI 48202  
313.664.7879

The following person has been designated to handle inquiries regarding the nondiscrimination policy as it relates to students:

Dan Long, Dean of Students  
Office of Student Affairs  
201 E Kirby, Detroit, MI 48202-4034  
313.664.7676

[dlong@collegeforcreativestudies.edu](mailto:dlong@collegeforcreativestudies.edu)

### **Overview**

The 2019-20 Course Catalog provides information on how to register for classes, along with curriculum charts and course descriptions. Course information is also available through Student Self-Service and WebAdvisor. The Table of Contents page provides links to important policies each student should review and additional policies are located in the [CCS Policy Database](#).

Academic Advisors are available to assist students with the registration process.

### **Accreditation**

The College for Creative Studies is a nonprofit, private college authorized by the Michigan Education Department to grant Bachelor's and Master's degrees. CCS is an accredited institutional member of the National Association of Schools of Art and Design and is accredited by the Higher Learning Commission. For additional accreditation information, please visit the [CCS website](#).

## Academic Calendar – Fall 2019/ Winter 2020/ Summer 2020

### FALL 2019 (09/03/19 – 12/14/19)

April 3	Fall 2019, Winter 2020, and Summer 2020 Registration begins: Seniors, Graduate, Veterans–04/03/19 Juniors–04/08/19 Sophomores –04/15/19 Freshmen–04/22/19  All outstanding balances must be paid in full, and all holds removed prior to registering.
April 22 - September 10	Open registration for FALL 2019
August 1	TUITION / HOUSING PAYMENT DUE (total balance) FALL 2019 accounts not paid in full by this date are assessed a \$25 late fee
August 19	International Student Housing Move-in
August 20-23	International Student Orientation
August 25	New Student Housing Move-in
August 26	English Placement Exercise
August 27-28	New Student Orientation
August 30	Returning Student Housing move-in
<b>September 3</b>	<b>FALL 2019 classes begin</b>  FALL 2019 accounts not paid in full by this date are assessed an additional \$25 late fee
<b>September 10</b>	<b>LAST DAY TO MAKE ANY ADDITIONS OR SECTION CHANGES TO FALL 2019 SCHEDULE</b>  LAST DAY to register for Fall 2019 classes Winter 2020 registration is still open  Last day for 100% refund/credit for dropped credits  Last day to adjust meal plan
September 16	Last day for 80% refund/credit for dropped credits (grade of W)
September 23	Last day for 60% refund/credit for dropped credits (grade of W)
September 30	Applications for December 2019 graduation due (\$100.00 fee for Undergraduate Students, \$175.00 for Graduate Students) After this date the \$25.00 late fee applies.  Last day for 40% refund/credit for dropped credits (grade of W)
October 1	FULL CHARGES APPLY – no refunds (grade of WN begins)

	FALL 2019 accounts not paid in full by this date are assessed a \$75 delinquency fee (in addition to \$25 late fees as they apply)
October 21	Faculty: Midterm grades are due through WebAdvisor
October 23	Students: Midterm grades are available through WebAdvisor or Self Service
October 30	Final deadline to apply for December 2019 graduation (\$125.00 fee for Undergraduate Students, \$200.00 for Graduate Students) No applications for December 2019 Graduation accepted after this date
November 1	Last day to drop DAS 313, DAS 314, DAS 315, 11-week course(s)
November 28 - 29	<i>NO CLASSES - Thanksgiving Break</i>
December 2 (Monday)	Classes resume  LAST DAY TO WITHDRAW FROM FALL 2019 CLASSES ABSOLUTELY NO WITHDRAWALS AFTER THIS DATE Must have Academic Advisor's signature on blue <i>Drop/Add Form</i> A, B, C, D (including + and -), F or I are the only grades that can be assigned to students who remain enrolled in classes after this date Students with a delinquent Fall semester balance will be withdrawn from Winter and Summer semesters
December 11	☺ <i>DECEMBER COMMENCEMENT CEREMONY</i> ☺
<b>December 14</b>	<b>Last day of FALL 2019 semester</b>
December 16	Faculty: Final grades are due through WebAdvisor
December 18	Students: Final grades are available through WebAdvisor or Student Planning (to students without holds on their account or student records)

**WINTER 2020 (01/13/19 – 05/09/20)**

December 13, 2019	TUITION / HOUSING PAYMENT DUE (total balance) WINTER 2020 accounts not paid in full by this date are assessed a \$25 late fee
January 8	New Student Housing Move-in
January 9	English Placement Exercise  International New Student Orientation
January 10	New Student Orientation
January 12	Returning Student Housing Move-in
<b>January 13</b>	<b>WINTER 2020 classes begin</b>  WINTER 2020 accounts not paid in full by this date are assessed an additional \$25 late fee
January 20	<i>NO CLASSES - Martin Luther King Jr. Day</i>
<b>January 21</b>	<b>LAST DAY TO MAKE ANY ADDITIONS OR SECTION CHANGES TO WINTER 2020 SCHEDULE</b>  LAST DAY to register for classes Summer 2020 registration is still open  Last day for 100% refund/credit for dropped credits  Last day to adjust meal plan
January 27	Last day for 80% refund/credit for dropped credits (grade of W)
February 3	Last day for 60% refund/credit for dropped credits (grade of W) Applications for May 2020 graduation due (\$100.00 fee for Undergraduate Students, \$175.00 for Graduate Students) After this date the \$25 late fee applies
February 10	Last day for 40% refund/credit for dropped credits (grade of W)
February 11	FULL CHARGES APPLY – no refunds (grade of WN begins)
February 13	WINTER 2020 accounts not paid in full by this date are assessed a \$75 delinquency fee (in addition to \$25 late fees as they apply)
March 2	Faculty: Midterm grades are due through WebAdvisor  Final deadline to apply for May 2020 graduation (\$125.00 fee for Undergraduate Students, \$200.00 for Graduate Students) No applications for May 2020 Graduation accepted after this date
March 4	Students: Midterm grades are available through WebAdvisor or Self Service
March 9-14	<i>NO CLASSES - Spring Break</i>
March 16 (Monday)	Classes resume

March 20	Last day to drop DAS 313, DAS 314, DAS 315 11-week course(s)
April 8	FALL 2020, Winter 2021, and Summer 2021 registration begins: Seniors, Graduate, Veterans - 4/8/20 Juniors - 4/13/20 Sophomores - 4/20/20 Freshmen - 4/27/20  All outstanding balances must be paid in full, all holds removed prior to registering
April 10	LAST DAY TO WITHDRAW FROM WINTER 2020 CLASSES ABSOLUTELY NO WITHDRAWALS AFTER THIS DATE Must have an Academic Advisor's signature on blue <i>Drop/Add Form</i> A, B, C, D (including + and -), F or I grades are the only grades that can be assigned to students who remain enrolled in classes after this date.
May 2	Classes end – Mandatory review week for all students is May 4 – May 9
May 4– ay 9	Review Week
<b>May 9</b>	<b>Last day of WINTER 2020 semester</b>
May 11	Faculty: Final grades are due through WebAdvisor
May 13	Students: Final grades are available through WebAdvisor or Self Service (to students without holds on their accounts or student records)
May 14	☺ <i>MAY COMMENCEMENT CEREMONY</i> ☺
May 15	Student Exhibition Opening

**SUMMER 2020 – Eight Weeks (06/08/20 – 08/01/20)**

June 5	TUITION/FEES DUE (100% of balance) Accounts not paid in full by this date are assessed a \$25 late fee
<b>June 8</b>	<b>SUMMER 2020 classes begin</b>
<b>June 15</b>	<b>LAST DAY TO MAKE ANY ADDITIONS OR SECTION CHANGES TO SUMMER SCHEDULE</b>  LAST DAY to register for SUMMER 2020 classes  Last day for 100% refund for SUMMER 2020  Accounts not paid in full by this date are assessed a \$25 late fee
June 16-22	Grade of W applied to dropped classes
June 22-July 10	Grade of WN applied to dropped classes
June 26	SUMMER 2020 Application for Graduation deadline (\$100.00 fee for Undergraduate Students, \$175.00 for Graduate Students) After this date the \$25 late fee applies
June 29	Last day for 50% refund for SUMMER 2020 Accounts not paid in full by this date are assessed a \$25 late fee
July 3	NO CLASSES – Independence Day Observance
July 10	LAST DAY TO WITHDRAW FROM SUMMER CLASSES  SUMMER 2020 accounts not paid in full by this date are assessed a \$75 delinquency fee (in addition to \$25 late fees as they apply)  FALL courses will be dropped if SUMMER tuition/fees are not paid in full
July 17	Final deadline to apply for August 2020 graduation (\$125.00 fee for Undergraduate Students, \$200.00 for Graduate Students) No applications for August 2020 Graduation accepted after this date
<b>August 1</b>	<b>Last day of SUMMER 2020 classes</b>
August 3	Faculty: Final grades are due through WebAdvisor
August 5	Students: Final grades are available through WebAdvisor (to students without holds on their account or student records)

## ***Academic Advising and Registration Office (AARO)***

The Academic Advising and Registration Office (AARO) provides a variety of registration and records services as well as academic advising for domestic undergraduate students (International undergraduate and graduate advising is provided by the International Student Services Office.) Some of the services provided by the AARO include, but are not limited to: assistance with course selection and student registration; guidance/assistance with registration forms and procedures; referrals to student support services; assistance with transfer credit and course equivalency guides for local colleges/universities; VA enrollment certification; processing of AICAD Exchange Program applications; processing of graduation applications/degree completion.

Students are assigned to Academic Advisors by major and are strongly encouraged to meet with their assigned advisor each semester to ensure that they are taking the required courses for graduation as they strive to attain their personal and educational goals. Academic advisors routinely review [academic evaluations](#) to ensure progress is being made. Students who are identified as not making satisfactory progress toward their degree will receive a notification from the AARO; a [restriction/hold](#) may be applied to the student's account, if applicable. Students with an "advising hold" will not be allowed to register for the upcoming semester and are required to make an appointment with their assigned advisor to address the issue(s).

Candidates for graduation are audited by the Registrar to ensure all requirements are satisfied.

### ***Registration***

**New Students** are registered for their first semester by an Academic Advisor upon receiving their registration confirmation (this takes place after the enrollment deposit has been paid). An email notification is sent to students when their schedule is ready to view. Schedule Changes must be requested through an Academic Advisor or approved to process using Self Service.

**Current Students** must register according to the assigned registration dates (based on [class level](#)) listed on the Academic Calendar. Students should schedule an appointment with their Academic Advisor (before their assigned date) for assistance with course selection, reviewing their academic evaluation, and registration of selected classes. Students are walked through the online registration process to set-up courses/register using Self Service/Student Planning. Students may register online each year as long as their record is free from holds. Additional registration or add/drop options are available by using appropriate forms and submitting them to the AARO front desk.

All enrolled students are assigned a username and password from Information Technology



Services to access CCS systems like student email, Self Service/Student Planning, and Blackboard. New and returning students use the online Self Service system to view grades, pay tuition, request enrollment verifications, and access Student Planning for registration and degree planning.

Registration of all courses must be submitted by the deadline indicated on the CCS Academic Calendar. Students who have account [restrictions/holds](#) must have all holds removed before registration is permitted.

### ***Steps to Complete Registration in Person***

#### **To register (or make schedule changes) in person**

Undergraduate, Graduate, and Teacher Certification students should schedule an appointment with their assigned Academic Advisor.

Students having trouble registering online and/or wish to add/register planned courses in person may fill out the appropriate form in the AARO and submit their registration (or add a class) at the front desk.

#### **Restricted Courses**

Students who intend to register for a course that is restricted to a particular major or class level (for example, Crafts only or juniors only) and who are not in that department or at the required class level must have the department chair or administrator complete and sign the Registration Permission Form and then must submit it to the AARO to complete the registration of courses.

#### **Internships and Independent Study**

Students who intend to register for an Internship or Independent Study must submit those completed and signed forms, along with the registration form to the AARO, on or before the deadline to register for the semester (check Academic Calendar for exact date). Late registration for an Internship or Independent Study is not permitted and will not be accepted. See Independent Study guidelines following registration steps. Internships must be approved and set up through Career Services for registration/credit. Contact Career Services for guidelines or visit Blackboard to view the Career Services page.

#### **AICAD Exchange and Study Abroad**

Students interested in the AICAD Exchange program must contact the AARO for details and/or to apply for the program. Students interested in Study Abroad must contact International Student Services for more information and/or to apply for the program. See respective offices for program deadlines and registration.

### ***Steps to Complete Registration Online***

Go to [idp.collegeforcreativestudies.edu](http://idp.collegeforcreativestudies.edu)

Login using your CCS username and password.\*

Select “Self-Service”

Select “Student Planning”

Go to “Plan your Degree and Register for Classes”

Search for courses using the “Search for Courses” feature. To select the desired section, click “Add Section to Schedule”.

Go back to “Plan and Schedule” to see a visual representation of all desired/planned courses.

Register by hitting the “Register Now” button.

\*Students with username and password issues, contact the AARO at 313-664-7672.

The screenshot displays the 'Plan your Degree and Schedule your courses' interface for Winter 2018. The interface includes a search bar, navigation tabs (Schedule, Timeline, Advising, Petitions & Waivers), and a course list on the left. The course list shows three courses: DAD-460: PRESENTATION TECH/PORTFOLIO/AD, DAH-314-A: HIST ANIMATION&DIGITAL MEDIA, and DEN-108-A: COMP II: THE ART OF ARGUMENT. The DAH-314-A course is marked as 'Registered' and has a 'Drop' button. The course schedule is displayed in a grid format with columns for days of the week (Sun-Sat) and rows for time slots (7am-7pm). The DAH-314-A course is scheduled for Monday, Tuesday, and Wednesday from 8am to 10am, and for Thursday and Friday from 10am to 12pm. The DEN-108-A course is scheduled for Monday, Wednesday, and Friday from 4pm to 6pm, and for Saturday from 6pm to 7pm. The status of each section is indicated by a green checkmark and the text 'Registered'.

The results should show all courses that processed as “Registered.” Classes that are scheduled will appear in green in Student Planning under the “Schedule” tab.

If there were problems with the registration, an error message will display in the 'Status' column of the screen.

Contact the Academic Advising & Registration Office to review registration problems for possible solutions.

### **Course Overload Policy**

A class schedule containing more than 18 credit hours in one semester is considered a course overload. Students who wish to register for an overload must have a cumulative grade point average of 3.0 and must be in good academic standing. Permission to take above 18 credit hours in one semester is granted by the Academic Advisor.

### ***Adding/Dropping Classes***

Registered students may change their schedule online up until the first day of classes (using Self Service/Student Planning). Once classes begin, students must obtain an Advisor's signature to drop a class. Students who drop classes during the first 6 business days of classes (see Academic Calendar for specific dates) are not charged for the drop. After the 6th day dropped classes are charged on a sliding scale and those courses will receive a grade of "W," "WN," OR "WF." Please refer to the academic calendar for specific tuition reimbursement information. The last day to withdraw from a course is on Friday of the thirteenth week of classes. No exceptions to these deadlines will be made.

Students should review the Academic Calendar each semester to view the last day to register and final drop dates.

### ***Withdrawal from All Classes***

All students are advised to seriously consider the consequences of withdrawing from all classes. Withdrawing from all classes results in a loss of effort in course completion, loss of tuition if done after the refund period and possible loss of good academic standing and financial aid.

Students requesting a [COMPLETE WITHDRAWAL](#) from CCS must initiate the process by submitting the Complete Withdrawal form along with the Add/Drop form, and then meet with an Academic Advisor for an exit interview. The student will then be required to meet with a Financial Aid Counselor so they can inform the student of any financial aid situations. The complete withdrawal will be finalized in the AARO where all withdrawals forms are processed.

Students may not conduct a complete withdrawal of all classes using the WebAdvisor or Self Service system. See the Financial Aid section of the catalog for more information.

### ***Academic Evaluation***

The academic evaluation identifies academic progress made toward a degree for BFA, and Teacher Certification programs. Students should review their academic evaluation at the end of each semester. A copy of the academic evaluation may be viewed through WebAdvisor, Self Service/Student Planning, or a hard copy may be obtained in the AARO. Courses are identified by alpha letters indicating progress:

"C" next to a course indicates course completion

"I" indicates a course in progress

"N" is a course not started

"P" is a course pending completion of unfinished activity

In the academic evaluation there is an "**other courses**" section at the end of the evaluation. Courses that are not applying to the student's major will default into this area. Students should

see their Academic Advisor or the Registrar to verify if courses can apply to their required credits. Students will also see courses that they've withdrawn from or failed in this section. These courses are not applying to the students current degree program.

Students with questions should contact the Academic Advising and Registration Office.

### ***Obtaining Grades Online***

Grading is based on work performed, growth in ability, attendance, and attitude. A continuous record of all students' classes is kept in the Academic Advising and Registration Office. Final grade reports are available through Self Service, the online student registration system, the week after classes end provided there are no restrictions (holds) on the student's record.

### ***CCS Transcripts/Enrollment Verification***

Requests for copies of academic transcripts must be submitted in writing (with the student's signature) to the AARO or electronically through [www.parchment.com](http://www.parchment.com). A fee is assessed for each copy requested. Electronic transcripts are processed on business days, Monday-Friday.

Enrollment verifications are also available from the AARO. There is no charge for the completion of enrollment verifications needed for insurance, loans, etc.

No transcripts or enrollment verifications (except loan verifications) will be completed for students who have a Restriction (HOLD) on their records. Students may view unofficial transcripts through the Self Service system.

### ***Student Responsibility/Restrictions***

Students are responsible for taking care of their financial obligations to the College. This includes full payment of tuition and fees, returning library books and materials, returning department equipment and materials, and settling all bookstore charges and unpaid parking violations. Students who do not fulfill these obligations will be restricted from receiving certain services. Transcripts, enrollment verifications (except loan verifications), registrations, grade reports, or graduation requests will not be processed for any student who has restrictions (holds) on their record.

### ***Resources for Veterans***

We would like to take this opportunity to thank you for the contributions you have made to our country while serving in the Armed Forces. The College for Creative Studies is committed to our veterans and their eligible dependents. While transitioning back into civilian and college life, let us help you with many of the opportunities and challenges that you may face, including:

The VA educational benefits application process

Academic advising and course selection  
Planning a program of study in accordance with CCS and VA policies and guidelines  
Submission of enrollment certification paperwork  
Information about scholarships offered to veterans and service members  
Connections to College resources: Registration, Tutoring, Wellness Center, and Career Services  
Special recognition during the CCS Commencement Ceremony

At the service member's request, we will also:  
Act as a liaison between the veteran and the VA  
Serve as a point of contact for additional referrals and resources

### **Veterans Educational Benefits**

Eligibility for benefits is determined solely by the Veterans Administration.

**Tuition payments:** Tuition payments are sent directly to CCS for Chapter 31 (Vocational Rehabilitation) and Chapter 33 (Post-9/11 GI Bill & Yellow Ribbon). Please keep in mind, that if your Chapter 33 benefits are less than 100% you are responsible for the remaining balance. Under all other programs, students receive funds from the VA and are responsible for paying their own tuition.

**Enrollment Verification:** If you are claiming benefits under Chapters 30, 1606, or 1607, you must verify your enrollment on the last calendar day of each month. Verification can be made online through **WAVE** at [www.gibill.va.gov](http://www.gibill.va.gov) or by phone through the Interactive Voice Response (IVR) at 1-877-823-2378.

**Monthly Housing Allowance:** If eligible, the monthly housing allowance is paid directly to you. Students receiving benefits under Chapter 33 must be enrolled more than half-time (6 credit hours) to receive the housing allowance.

**Book Stipend:** If eligible, the book stipend (this includes art supplies) is paid directly to you. The stipend is based on your enrollment and is paid once per term (\$41.67 per credit hour up to \$1000/year).

**Yellow Ribbon Program:** CCS participates in the Yellow Ribbon Program. The Yellow Ribbon GI Education Enhancement Program (Yellow Ribbon Program) is a provision of the Post-9/11 Veterans Educational Assistance Act of 2008. This program allows institutions of higher learning (degree granting institutions) in the United States to voluntarily enter into an agreement with the VA to fund tuition expenses that exceed either the annual maximum cap for private institutions or the resident tuition and fees for a public institution.

### **New Students**

### **New Students applying for Veteran benefits for the first time:**

Complete the Application for VA Education Benefits online at [va.gov](http://va.gov). If you do not have access to apply online, call 1-888-442-4551 and request that an application be sent to you.

A Certificate of Eligibility (COE) will be issued by the Department of Veterans Affairs to the applicant/student showing approval to pursue an education program. This will include the remaining entitlement for the student and the eligibility dates.

If you are eligible for VA benefits, submit your Certificate of Eligibility (COE) to the VA School Certifying Official's (SCO) office before the start of your first semester at CCS either by mail, email or dropping it off in person. The SCO's office is located in the Academic Advising and Registration Office on the first floor of the Yamasaki Building.

### **Transferring VA Benefits:**

**If you have used your VA benefits at another institution, you will need to transfer your VA benefits:**

Complete Form 22-1995 Request for Change of Program or Place of Training  
– [www.gibill.va.gov/GI\\_Bill\\_Info/education\\_forms.htm](http://www.gibill.va.gov/GI_Bill_Info/education_forms.htm)

Submit your Certificate of Eligibility (COE) to the VA School Certifying Official's (SCO) office before the start of your first semester at CCS either by mail, email or dropping it off in person. The SCO's office is located in the Academic Advising and Registration Office on the first floor of the Yamasaki Building.

### **All VA Students:**

**All VA Students need to:**

Complete the Request for VA Enrollment Certification once you have registered for classes. This form will need to be completed each semester you wish to receive VA benefits. Bring completed form to the VA School Certifying Official (SCO) located in the Academic Advising and Registration Office in the Yamasaki Building.

Notify the SCO of all changes of address, majors, and withdrawals from courses.

### **Additional Information for VA students:**

The SCO monitors your academic progress and notifies the VA Regional Office of any

withdrawals from classes or other changes in your status. Class attendance and completion is required for students receiving VA benefits. The VA only pays for courses a student completes. Lack of attendance or completion of any course could affect your benefits and create a debt with the VA.

The U.S. Department of Veterans Affairs will be notified of any student who is placed on probation or suspended from CCS.

The Department of Veteran Affairs will pay for a student to repeat a course if the original grade received was a 0.0 or if the grade received does not meet the minimum requirement for graduation.

The College's [refund policy](#) for tuition and fees for students who drop a course(s) or withdraw from the College can be found in CCS Policy Database.

Veterans receiving assistance under Chapter 31 or 33 will not incur any penalties, including the assessment of late fees, the denial of access to classes, libraries, or other institutional facilities, or the requirement that a covered individual borrow additional funds, on any covered individual because of the individual's inability to meet his or her financial obligations to the institution due to the delayed disbursement funding from VA.

Questions regarding veteran and military assistance may be directed to the VA School Certifying Official, Karen LaDucer, at [kladucer@collegeforcreativestudies.edu](mailto:kladucer@collegeforcreativestudies.edu) or via phone at 313-664-7671

**Tuition and Fees**  
(2019-2020)

Tuition:           \$1,480 per credit;  
\$22,200 per semester for full-time enrollment,  
12.0 – 18.0 credits.

Registration Fee:                               \$100 per semester (nonrefundable)

Student Accident Insurance:               \$35 per year

Resource Fee: \$590 per semester for full-time students  
(12.0 – 18.0 credits)

\$490 per semester for part-time students  
(6.0 – 11.5 credits)

\$255 per semester for less than part-time students  
(1.0 – 5.5 credits)

Tuition Insurance                             \$121.85 per semester with option to opt out

Graduation Fee:                               \$100 (nonrefundable)

Medical Insurance:   \$1,394 (mandatory for International students, with exception of Canadian  
border commuter students)

International Student  
Orientation Fee:                               \$200 one time only

***2019-2020 Meal Plan Costs:***

785 dining dollars each semester -   \$725 per semester  
1580 dining dollars each semester -   \$1450 per semester

***2019-2020 Housing Costs:***

Art Centre Building - 1 person room = \$7,200 per year  
                                  2 person room = \$6,900 per year  
                                  4 person room = \$6,300 per year  
                                  6 person room = \$6,100 per year

Taubman Center -   2 person room = \$6,400 per year\*  
                                  3 person room = \$6,300 per year\*  
                                  4 person room = \$6,300 per year\*



\*Students in the Taubman Center are required to have a meal plan.

### ***Tuition Payment Options***

The College offers the following tuition payment options:

Full payment of tuition and fees at the time of registration (cash, check, money order, credit card [Visa, MasterCard, American Express, Discover]). International students must make payments by credit card, check (drawn on a U.S. bank), international money order or through Flywire (formerly PeerTransfer). Payments may be made on-line using Self Service, by mail, phone, or in person. International payments made using Flywire may go to [collegeforcreativestudies.flywire.com](http://collegeforcreativestudies.flywire.com).

Deferred payment of tuition and fees: The balance of tuition and fees, less financial aid and scholarships, is due on August 1st for the fall semester and December 13th for the winter semester. Tuition invoices will no longer be mailed to homes. Please view and pay your invoice online through Self Service. All payments not received by the due date will be assessed a \$25 late fee per billing (see Academic Calendar for specific dates). The College uses email as an official method of communication with students. Students are responsible for reading emails from the College on a timely basis. The failure to read tuition due date email alerts or viewing invoices through Self Service does not constitute a valid reason for not paying by the due date.

Third-party billings: Students who are having a third party (such as an employer) pay their tuition must submit an approved voucher (not an application for approval) to the Business Services Department at the time of their registration. Students are responsible for any portion of their tuition and fees that the third party does not cover by the semester due date.

Interest-free monthly payment plan: The College does offer a payment plan through a third party company. Easy online enrollment, flexible payment options, and no interest. For additional information please visit: [payplan.officialpayments.com](http://payplan.officialpayments.com).

### ***Withdrawal and Refunds***

Refunds of tuition paid for dropped classes follow the schedule below:

Through the 6th business day of classes (for Fall)	100% refunded
Through the 7th business day of classes (for Winter)	100% refunded
Through the 10th business day of classes	80% refunded
Through the 15th business day of classes	60% refunded
Through the 20th business day of classes	40% refunded

There is no refund for classes dropped after the 20th business day of classes. Students who have not paid the full tuition and who withdraw from classes are obligated to pay for the dropped classes as follows:

After the 20th business day of classes, tuition for the dropped classes must be paid in full.

The Federal Refund policy will apply to those students who receive Title IV financial aid.

### ***Tuition Refund Insurance***

Students will be charged and automatically enrolled in a Tuition Refund Insurance Plan each semester. Subject to the program terms and conditions, if a student withdraws from all classes due to a personal injury, sickness, or mental illness, the Tuition Refund Insurance Plan will cover the following:

#### **Injury and Sickness Withdrawals**

75% of the insured term tuition and fees, less any refund or credit due you from the college, will be refunded provided your physical condition is certified by a licensed physician and forces you to completely withdraw from all classes for the balance of the term.

#### **Mental Health Withdrawals**

75% of the insured term tuition and fees, less any refund or credit due you from the college, will be refunded provided your medical condition is certified by a licensed physician and you have completely withdrawn from all classes for a condition whose diagnosis is found in the DSM-V Manual.

In both cases, a "complete withdrawal" from the college is required. This means the student has given written notice that due to an injury or sickness he/she will not be able to complete the term and will not receive any academic credit. A written statement from a doctor certifying the injury or sickness and college verification is required. All mental health withdrawals will be classified in accordance with the American Psychiatric Association's Diagnostic and Statistical Manual DSM-V.

For more information regarding the Plan please go to:  
<http://tuitionprotection.com/collegeforcreativestudies>

### ***Tuition Refund Insurance – Opt Out***

To opt out of the tuition refund insurance you must go to the following website and complete the Waiver Form.

<http://tuitionprotection.com/collegeforcreativestudies>

# Advertising Advertising Design

## Freshman Year

### First Semester = 15-16 Credit Hours

Earned	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 101	Foundation Drawing I	3
	DFN 117	2D Design	3
	DFN 119	Digital Fundamentals	3
	DGD 151	Typography I	3
DET BY PATH*	DEN 107	Composition I	3
	DLE ---	General Education Elective	

### Second Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DFN 112	Drawing II: Visualization	3
	DFN 118	3D Design	3
	DGD 152	Typography II	3
	DAD 110	Advertising Design and Typography	3
	DEN 108	Composition II	3

\*DEN 107 is placed as a Gen Ed elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

## Sophomore Year

### Third Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DFN 116	3D Techniques	3
	DAD 234	Sophomore Advertising Studio I	3
Choose One	DPH 111	Photo Practice: From Halide to Pixel	3
	DPH 155	Digital Imaging for Photographers	3
	DMA 125	Introduction to Digital Filmmaking	3
	DAH 200	Western Art History/Visual Culture	3
	DFS 101	Introduction to Interdisciplinary Study	3

### Fourth Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DAD 235	Sophomore Advertising Studio II	3
	DAD 265	Introduction to Digital Advertising	3
	DAD 283	Marketing & Media	3
Choose One	DAH 201	Visual Narration: Asia	3
		Visual Narration: Africa/America	
	DAS 213	Business Practices	3
	DEF 239	Survey of World Literature	3

## Junior Year

### Fifth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DAD 321	Junior Advertising Studio I	3
	DAD 250	Introduction to Copywriting	3
	DAD ---	Advertising Design Elective	3
Choose One	DAH 341	History of Modern Design	3
	DLE ---	General Education Elective	
	DVC 200	Concepts & Methods of Visual Culture	3

### Sixth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DAD 322	Junior Advertising Studio II	3
	DAD 365	Digital Advertising I	3
	DAD ---	Advertising Design Elective	3
	DAH 361	History of Advertising	3
	D- - - -	Elective	3

## Senior Year

### Seventh Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DAD 421	Senior Advertising Studio I	3
	DAD 433	Television Commercial Production	3
	DNS 300	Natural Science	3
	DLE ---	General Education Elective	3
Choose One	DAH** ---	Art History	3
	DVC** ---	Visual Culture Elective	

### Eighth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DAD 422	Senior Advertising Studio II	3
	DAD 460	Senior Portfolio Studio	3
	DAD ---	Advertising Design Elective	3
	DLE ---	General Education Elective	3
	D- - - -	Elective	3

\*\*DAH/DVC must be taken at the 200 level or higher

126-127\*

### Catalog Year 19/20

### Total Credits

Total credits: 127: First Year Experience=1; Foundations=18; Major=60; Gen Ed=42; Elective=6

## ***Advertising***

### **DAD-105 INTRODUCTION TO ADVERTISING**

The course introduces students to the advertising industry. Students learn about the roles of advertising professionals, creative team collaboration, brain storming techniques, problem solving, the various types of agencies and job opportunities. The class includes guests from industry and field trips to area agencies whenever possible.

CREDITS: 3.00

### **DAD-110 ADVERTISING DESIGN AND TYPOGRAPHY**

Projects explore typographic and composition styles that create effective advertising for a variety of media and channels. Students develop design skills relative to specific advertising and communication goals. Students learn the layout process from thumbnails and refined layouts to comprehensives produced on the computer. Students are introduced to digital software, file management and output, prepress and on press production. Students design and assemble a portfolio that is used for reviews and as a foundation for their professional career.

CREDITS: 3.00

PREREQUISITIES: DGD 151 DGD 152

### **DAD-150 COPY CONCEPTS**

Students are introduced to writing techniques that develop skills in observation, introspection and cultural awareness. Students practice various methods of expressing what they feel, see, know and learn. Projects also explore and employ unique methods for students to present their writing.

CREDITS: 3.00

### **DAD-155 COPY STYLES**

Students explore the numerous styles of writing intended to elicit an immediate emotion, action or reaction from the reader. These may range from humor and fantasy to reasoning and empathy. Writing formats including prose and poetry may be utilized to create the desired effect on the reader.

CREDITS: 3.00

### **DAD-160 FUNDAMENTALS OF COPYWRITING**

This course is an introduction to the basics of writing advertising copy. This course covers the basic anatomy of an ad, formulating brand theme lines, crafting headlines and body copy, and utilizing professional script formats. Students learn the synergy between words and visuals that make an effective advertising message. Students also study influential copywriters in the industry and the campaigns that made them and their work famous.

CREDITS: 3.00

### **DAD-221 COMMERCIAL CONCEPTS AND PRODUCTION AND PRODUCTION**

Students learn the strategies, processes, and storytelling techniques used to create effective television advertising. Student creative teams solve broadcast specific assignments by developing concepts, scriptwriting, drawing storyboards, and producing animatics. Current trends in broadcast are reviewed including web-based communications, graphics, special effects, post-production techniques, music, editing, and directing. Presentations specific to television ideas are practiced on a regular basis.

CREDITS: 3.00

PREREQUISITIES: DAD 235, DAD 283, DAD 265

#### **DAD-234 SOPHOMORE ADVERTISING STUDIO I**

This course introduces the student to advertising, the creative process and the roles of the art director/copywriter creative team in the creation of an advertising message. Students practice brainstorming techniques, dissecting a strategy brief, idea generation, concept sketching and presentation skills. They examine multiple approaches to advertising and begin their understanding of solving a marketing problem from strategy to idea to image, headline and copy.

CREDITS: 3.00

PREREQUISITIES: DGD 152, DAD 110 OR DAD 150, DAD 155 DMA 125 DPH 111 OR DPH 155

#### **DAD-235 SOPHOMORE ADVERTISING STUDIO II**

Student creative teams are exposed to a wider variety of media channels and use problem solving techniques to create compelling advertising solutions appropriate for the target and product. They are introduced to different categories of advertising and begin basic campaign development. Students assemble a review portfolio that is assessed for growth, creativity, and quality from their sophomore studies at CCS.

CREDITS: 3.00

PREREQUISITIES: DAD 234, DPH 151 OR DPH 155, DMA 125 DAD 283 DAD 265

#### **DAD-235 CONCEPTS AND CAMPAIGNS**

Student creative teams are exposed to a wider variety of media channels and use problem solving techniques to create compelling advertising solutions appropriate for the target and product. They are introduced to different categories of advertising and begin basic campaign development. Students assemble a review portfolio that is assessed for growth, creativity, and quality from their sophomore studies at CCS.

CREDITS: 3.00

PREREQUISITIES: DAD 234, DAD 265, DAD 283

#### **DAD-250 INTRODUCTION TO COPYWRITING**

An introduction to the basics of writing advertising copy, this course covers the basic anatomy of an ad, headlines, theme lines, body copy, script formats and the synergy between words and visuals. Students study the history of copywriting as well as influential copywriters in the industry and the campaigns that made them and their work famous.

CREDITS: 3.00

PREREQUISITIES: DAD 105 or DAD 150

**DAD-255 LONG FORM COPYWRITING**

This course explores the various forms of copywriting that require more in-depth research, attention to detail and specific styles that engage the reader for a longer period of time. Catalogs, newsletters, press releases, and annual reports are just a few of the media that utilize this style.

CREDITS: 3.00

PREREQUISITIES: DAD 235, DAD 265, DAD 283 DAD 250

**DAD-265 DIGITAL MEDIA**

This course introduces Advertising students to the basics of time-based media and web design. It explores the creative team's role in creating communications that engage the consumer through digital media. Students create microsites, animations, and develop a case study.

CREDITS: 3.00

PREREQUISITIES: DAD 110, DAD 155, DAD 160

**DAD-270 RADIO CONCEPTS AND PRODUCTION**

This course focuses on the basics, techniques, evolution and production of writing in these mediums. Areas explored include narrative, dialogue, voice over, lyrics and theatre of the mind. Students study basic script writing and proper formatting use in agency situations.

CREDITS: 3.00

PREREQUISITIES: DAD 255 DAD 321

**DAD-283 MARKETING AND MEDIA**

Marketing provides the foundation for all advertising and design communications. Students study brands, positioning, target analysis, research techniques, strategy development and media placement. They practice writing and analyzing creative strategy briefs. Through practical assignments, students are taught the business side of successful communication.

CREDITS: 3.00

PREREQUISITIES: DAD 234 DAD 235, DAD 265

**DAD-285 SPECIAL PROJECT: 100/200**

The Special Projects class is offered on an occasional basis, with course content specific to the area(s) being explored.

CREDITS: 3.00

**DAD-321 JR. ADVER STU I: TV COMMERCIAL CONCEPTS AND PRODUCTION**

Students learn the strategies, processes, and storytelling techniques used to create effective television advertising. Student creative teams solve broadcast specific assignments by developing concepts, scriptwriting, drawing storyboards, and producing animatics. Current trends in broadcast are reviewed including web-based communications, graphics, special effects, post-production techniques, music, editing, and directing. Presentations specific to television ideas are practiced on a regular basis.

CREDITS: 3.00

PREREQUISITES: DAD 235, DAD 283, DAD 265

**DAD-322 JR ADVERTISING STUDIO II: CAMPAIGN DEV**

Student creative teams create integrated advertising campaigns in television, digital media, print and unconventional approaches in the context of a comprehensive and contemporary media mix. Emphasis is placed on the continuous improvement of conceptual, leadership, collaborative and management skills needed by the creative team in addition to creating a professional campaign for their portfolio.

CREDITS: 3.00

PREREQUISITES: DAD 250 OR DAD 350 DAD 321 DAD 355 OR DAD 365

**DAD-323 APP HAPPY: DESIGN FOR MOBILE MEDIA**

Students use marketing strategy, concept techniques and relevant software skills to design, prototype and test unique smartphone applications.

CREDITS: 3.00

PREREQUISITES: DAD 235

**DAD-350 COPYWRITING FOR TELEVISION AND RADIO**

This course focuses on the basics, techniques, evolution and production of writing in these mediums. Areas explored include narrative, dialogue, voice over, lyrics and theatre of the mind. Students study basic script writing and proper formatting use in agency situations.

CREDITS: 3.00

PREREQUISITES: DAD 250

**DAD-355 COPYWRITING FOR DIGITAL MEDIA**

This course explores how the internet has changed not only consumer reading habits, but how writing has been changed, too. Cross-channel communication has increased while attention spans have decreased. Today's writers need to know how make a relevant selling point quickly and creatively to get the user's attention. Digital media include websites, microsites, blogs, social media, smartphone apps, texts and tweets, display banners and more.

CREDITS: 3.00

PREREQUISITES: DAD 350 DAD 322

**DAD-355 COPYWRITING FOR WEB**

This course explores how the internet has changed not only consumer reading habits, but how writing has been changed, too. Cross-channel communication has increased while attention spans have decreased. Today's writers need to know how make a relevant selling point quickly and creatively to get the user's attention. Digital media include websites, microsites, blogs, social media, smartphone apps, texts and tweets, display banners and more.

CREDITS: 3.00

**DAD-360 SOCIAL MEDIA**

In this course, students learn about the variety of social media channels available and how to use them most effectively to create relevant consumer and brand dialogues. They learn how to select, use, and manage these technologies to orchestrate persuasive social media campaigns and create "virtual communities" using industry "best practices" and incorporating attention-grabbing content.

CREDITS: 3.00

PREREQUISITIES: DAD 321, DAD 355

### **DAD-365 DIGITAL ADVERTISING I**

Building from the concepts learned in DAD 265; Introduction to Digital Advertising, student creative teams study and utilize emerging digital media to engage consumers by constructing a complete and fully immersive digital advertising campaign. Emphasis is placed on the continuous improvement of conceptual, leadership, collaborative and management skills needed by the creative team in addition to creating a professional digital campaign for their portfolio.

CREDITS: 3.00

PREREQUISITIES: DAD 250, DAD 265, DAD 321 DAD 322

### **DAD-366 DIGITAL ADVERTISING II**

This course continues the exploration of digital advertising with more in-depth projects and advanced executions. Students research and explore emerging technologies, and develop strategies for implementation into immersive user experiences. Futurist platform projects ask students to envision interactive media many years out. Students also explore the integration and function of interactive media in full-spectrum communications (purchase funnel, basic media analysis) and presentation techniques for interactive concepts. It contributes to an advanced undergraduate's portfolio and enables the successful student to deliver that portfolio via electronic media.

CREDITS: 3.00

PREREQUISITIES: DAD 322, DAD 365

### **DAD-374 OUT-OF-HOME AND GUERILLA ADVERTISING**

The landscape of advertising is changing. Through practical assignments, this course explores uses media beyond print and television. Outdoor and ambient-style campaigns are created that catch consumers off guard. Students study the advancement of technology in conceptualizing new options, new thinking and acting outside the constraints of traditional advertising.

CREDITS: 3.00

### **DAD-421 SENIOR ADVERTISING STUDIO I**

Seniors create personal branding, resumes, portfolios, web sites, reels and self-promotion pieces. They prepare for job interviews, identify and contact potential employers and learn important interviewing skills from agency professionals and recruiters. Agency structure, hierarchy, business practices and expectations are examined. Graduate portfolios are reviewed and analyzed for further development and refinement in the final semester. Students plan and construct professional displays and presentations for Portfolio Day and Senior Walls for the Student Exhibition.

CREDITS: 3.00



PREREQUISITES: DAD 322, DAD 365 OR DAD 355 DAD 433

**DAD-422 SENIOR ADVERTISING STUDIO II**

This course integrates all that the student has learned and focuses on creating campaigns that form the foundation for final portfolio samples. Projects include campaigns across a broad range of products, brands, and media. Students may work on sponsored projects, individualized assignments or national and international collegiate competitions.

CREDITS: 3.00

PREREQUISITES: DAD 421, DAD 433 DAD 460

**DAD-422 PORTFOLIO LAB II**

This course integrates all that the student has learned and focuses on creating campaigns that form the foundation for final portfolio samples. Projects include campaigns across a broad range of products, brands, and media. Students may work on sponsored projects, individualized assignments or national and international collegiate competitions.

CREDITS: 3.00

PREREQUISITES: PREREQUISITES: DAD 421, DAD 434

**DAD-433 TELEVISION COMMERCIAL PRODUCTION**

Students practice television advertising process and production techniques to create commercials for traditional broadcast and online media content. The course includes writing, storyboarding, shooting and editing their original commercial concepts. Only open to students with senior status.

CREDITS: 3.00

PREREQUISITES: PREREQUISITES: DAD 322, DAD 365 OR DAD 355 COREQUISITES: DAD 421

**DAD-434 CONTENT CREATION AND PRODUCTION**

Content creation is the future of digital media and video. Students create long format commercial content with extended narratives that go beyond the traditional thirty second broadcast format. Students gain more experience in writing, storyboarding, producing and editing their commercial concepts.

CREDITS: 3.00

PREREQUISITES: DAD 265, DAD 321

**DAD-460 SENIOR PORTFOLIO STUDIO**

With a sharp eye on the final portfolio and transition to the professional world, assignments are customized to fill holes in the student's portfolio. The instructor and student work together to identify specific brands, categories or projects that accomplish the student's individual career goals. Students may work on individualized assignments, sponsored projects, or national and international collegiate competitions.

CREDITS: 3.00

PREREQUISITES: PREREQUISITES: DAD 421, DAD 433 COREQUISITES: DAD 422

### **DAD-475 ADVERTISING DESIGN INTERNSHIP**

Participation in an internship experience allows junior or senior status students to use classroom-learned skills in a related employment experience. Students must work a minimum of 135 hours over the course of the entire semester. Students must have a minimum cumulative GPA of 2.8. Seniors may not be eligible to participate in an internship during their final semester. Transfer students must have attended one semester at CCS in addition to meeting the other eligibility criteria.

CREDITS: 3.00

### **DAD-485 SPECIAL PROJECT**

The Special Project course is offered on an occasional basis, with course content specific to the area being explored.

FALL 2019, WINTER 2020

VISUALIZING CORKTOWN:PAST, PRESENT, AND FUTURE

Ford Motor Company (Ford) has engaged CCS in a long-term partnership to help visualize the impact the company's presence will have not only for the Corktown neighborhood, but the city of Detroit and the future of mobility globally. This special project class is the first in a series of courses that will call upon students to conduct research in Corktown, its history, its residents, and the transformations that promise to take place. In addition to learning the history of Corktown, students will conduct ethnographic research among neighborhood residents and explore its geography and architecture. Students will collaborate with Ford employees to create a range of visual assets, including but not limited to photographs, videos, architectural renderings, and illustrations, to document the impact of Ford's Corktown campus. STUDENTS NEED PERMISSION FROM RYAN ANSEL TO REGISTER FOR THIS CLASS

CREDITS: 3.00

### **DAD-490 INDEPENDENT STUDY**

Independent Study is available to students who are at Junior or Senior level standing with a cumulative grade point average of 3.00 or above. The student may receive approval to work in an area or on a project that is not otherwise offered or addressed in the curriculum. Students may receive credit toward graduation for no more than 6 credit hours. The student must submit to the chairperson of the department in which they wish to study, an Independent Study Proposal of 150 words (no less) of the student's plan for study and her/his reason for choosing to study independently. Once the department chairperson provides approval and the instructor for the Independent Study is determined, the faculty member must write an Independent Study Syllabus with education goals, learning outcomes, meeting dates, course expectations, timelines, and due dates.

CREDITS: 3.00

PREREQUISITES: DAD 235, DAD 265, DAD 283

### **DAD-505 AICAD EXCHANGE**

Through the College's affiliation with the Association of Independent Colleges of Art and Design (AICAD), junior or first-semester senior students in good academic standing have the opportunity to

spend a semester (fall or winter) or full year of study at another member institution in the United States or abroad. Application information is available in the Academic Advising and Registration Office.

CREDITS: 12.00

PREREQUISITIES: DAD 235, DAD 265, DAD 283

**DAD-515 STUDY ABROAD**

Junior or first-semester senior students in good academic standing have the opportunity to spend a semester of study at an accredited institution abroad. Information is available from International Student Services.

CREDITS: 12.00

PREREQUISITIES: DAD 235, DAD 265, DAD 283

**COLLEGE FOR CREATIVE STUDIES  
ADVERTISING DESIGN/ART EDUCATION  
CATALOG YEAR 2019/2020**

**Freshman/1st Semester = 15-16 Credit Hours**

Earned	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 101	Foundation Drawing I	3
	DFN 117	2D Design	3
	DFN 119	Digital Fundamentals	3
	DGD 151	Typography I	3
DET BY	DEN 107	Composition I	3
PATH*	DLE ---	General Education Elective	

\*DEN 107 is placed as a General Education Elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

**Freshman/2nd Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DFN 112	Drawing II: Visualization	3
	DFN 118	3D Design	3
	DGD 152	Typography II	3
	DAD 110	Advertising Design and Typography	3
	DEN 108	Composition II	3

**Sophomore/3rd Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DFN 116	3D Techniques	3
	DAD 234	Sophomore Advertising Studio I	3
Choose	DPH 111	Photo Practice: From Halide to Pixel	3
One	DPH 155	Digital Imaging for Photographers	
	DMA 125	Introduction to Digital Filmmaking	3
	DAH 200	Western Art History/Visual Culture	3
	DFS 101	Introduction to Interdisciplinary Study	3

**Sophomore/4th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 200	Educ. Foundations: History & Phil. of Education	3
	DAD 235	Sophomore Advertising Studio II	3
	DAD 265	Introduction to Digital Advertising	3
	DAD 283	Marketing and Media	3
Choose	DAH 201	Visual Narration: Africa/America	3
One		Visual Narration: Asia	
	DEN 239	Survey of World Literature	3

**Junior/5th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 250	Human Development Creative & Visual Learning	3
	DAD 321	Junior Advertising Studio I	3
	DAD 250	Introduction to Copywriting	3
	DAD ---	Advertising Design Elective	3
	DVC 200	Concepts & Methods/Visual Culture	3
	DNS 230	Basic Math Skills	3

**Junior/6th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 305	Reading & Language Arts, Methods, Technology	3
	DAD 322	Junior Advertising Studio II	3
	DAD 365	Digital Advertising I	3
	DAD ---	Advertising Design Elective	3
	DAS 213	Business Practices	3
	DFA 120	Introduction to Painting	3

**Senior/7th Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 315	Elementary Art Teaching	3
	DAD 421	Senior Advertising Studio I	3
	DAD 433	Television Commercial Production	3
Choose	DAH** ---	Art History	3
One	DVC** ---	Visual Culture Elective	
	DAE ---	Art Education Elective	3

\*\*DAH/DVC must be taken at the 200 level or higher

**Senior/8th Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 405	Secondary Art Teaching	3
	DAD 422	Senior Advertising Studio II	3
	DAD 460	Senior Portfolio Studio	3
	DAD ---	Advertising Design Elective	3
	DAH 341	History of Modern Design	3

**9th Semester = 12 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 510	Directed Teaching	10
	DAE 520	Professional Seminar	2

**TOTAL CREDITS: 144-145**

**COLLEGE FOR CREATIVE STUDIES  
COMMUNICATION DESIGN/ART EDUCATION  
CATALOG YEAR 2019/2020**

**Freshman/1st Semester = 15-16 Credit Hours**

Earned	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 117	2D Design	3
	DFN 119	Digital Fundamentals	3
	DFN 101	Foundation Drawing I	3
	DGD 151	Typography I	3
DET BY	DEN 107	Composition I	3
PATH*	DLE ---	General Education Elective	

**Freshman/2nd Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DFN 116	3D Techniques	3
	DFN 118	3D Design	3
	DGD 152	Typography II	3
	DGD 163	Motion Design	3
	DEN 108	Composition II	3

\*DEN 107 is placed as a General Education Elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

**Sophomore/3rd Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DFN 102	Foundation Drawing II	3
	DGD 259	Typography III	3
	DGD 263	Interaction I	3
	DGD 276	Introduction to Communication Des.I	3
	DAH 200	Western Art History/Visual Culture	3
	DFS 101	Introduction to Interdisciplinary Study	3

**Sophomore/4th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 200	Educ. Foundations: History & Phil. of Education	3
	DGD 264	Interaction II	3
	DGD 277	Introduction to Communication Des.II	3
Choose One	DAH 201	Visual Narration: Africa/America Visual Narration: Asia	3
	DEN 239	Survey of World Literature	3
	DVC 200	Concepts & Methods/Visual Culture	3

**Junior/5th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 250	Human Development Creative & Visual Learning	3
	DGD 311	Intermediate Communication Design I	3
	DGD 317	Business and Professional Practices	3
	DGD 365	Interaction III	3
	DAH 347	History of Graphic Design	3
	DNS 230	Basic Math Skills	3

**Junior/6th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 305	Reading & Language Arts, Methods, Technology	3
	DGD 312	Intermediate Communication Design II	3
	DGD ---	Communication Design Elective	3
	DGD ---	Communication Design Elective	3
	DAS 213	Business Practices	3
	DFA 120	Introduction to Painting	3

**Senior/7th Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 315	Elementary Art Teaching	3
	DGD 411	Advanced Communication Design I	3
	DGD ---	Communication Design Elective	3
	DGD ---	Communication Design Elective	3
Choose One	DAH** ---	Art History	3
	DVC** ---	Visual Culture Elective	

\*\*DAH/DVC must be taken at the 200 level or higher

**Senior/8th Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 405	Secondary Art Teaching	3
	DGD 460	Presentation Tech/Portfolio	3
	DGD 412	Advanced Communication Design II	3
	DGD ---	Communication Design Elective	3
	DAE ---	Art Education Elective	3

**9th Semester = 12 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 510	Directed Teaching	10
	DAE 520	Professional Seminar	2

**TOTAL CREDITS: 144-145**

**COLLEGE FOR CREATIVE STUDIES  
CRAFTS/ART FURNITURE - ART EDUCATION  
CATALOG YEAR 2019/2020**

**Freshman/1st Semester = 15-16 Credit Hours**

Earned	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 101	Foundation Drawing I	3
Choose	DFN 117	2D Design	3
One	DFN 118	3D Design	3
	DFN 116	3D Techniques	3
DET BY	DEN 107	Composition I	3
PATH*	DLE ---	General Education Elective	
	DAH 200	Western Art History/Visual Culture	3

\*DEN 107 is placed as a General Education Elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

**Freshman/2nd Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DFN 112	Drawing II: Visualization	3
	DWD 185	Beginning Wood Furniture	3
Choose	DFN 117	2D Design	3
One	DFN 118	3D Design	3
	DFN 119	Digital Fundamentals	3
	DEN 108	Composition II	3

**Sophomore/3rd Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DCR 103	Visual Communication for Crafts	3
	DAF 265	Beginning Radical Methods of Furniture Design	3
	D - - - -	Crafts Elective	3
	DFS 101	Introduction to Interdisciplinary Study	3
	DNS 230	Basic Math Skills	3
	DAH 351	History of Crafts	3

**Sophomore/4th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 200	Educ. Foundations: History & Phil. of Education	3
	DCR 240	Research, Design, Critique	3
	D - - - -	Crafts Elective	3
	DAF 209	Sophomore Furniture Seminar	3
	DEN 239	Survey of World Literature	3
Choose	DAH 201	Visual Narration: Africa/America	3
One		Visual Narration: Asia	

**Junior/5th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 250	Human Development Creative & Visual Learning	3
	DAF 350	Junior Major Studio	3
	DCR 340	Portfolio and Web Development	3
	D - - - -	Crafts Elective	3
	D - - - -	Crafts Elective	3
	DAS 213	Business Practices	3

**Junior/6th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 305	Reading & Language Arts, Methods, Technology	3
	DAF 351	Junior Major Studio	3
Choose	DCR 252	3D Digital Craft	3
One	DCR 352	Digital Fabrication	3
	D - - - -	Crafts Elective	3
	DFA 120	Introduction to Painting	3
	DVC 200	Concepts and Methods/Visual Culture	3

**Senior/7th Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 315	Elementary Art Teaching	3
	DAF 450	Senior Major Studio	3
	DCR 452	Senior Seminar	3
	D - - - -	Crafts Elective	3
Choose	DAH* ---	Art History	3
One	DVC* ---	Visual Culture Elective	

\*\*DAH/DVC must be taken at the 200 level or higher

**Senior/8th Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 405	Secondary Art Teaching	3
	DAF 451	Senior Major Studio	3
	D - - - -	Crafts Elective	3
	D - - - -	Crafts Elective	3
	D - - - -	Elective	3

**9th Semester = 12 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 510	Directed Teaching	10
	DAE 520	Professional Seminar	2

**TOTAL CREDITS: 144-145**

**COLLEGE FOR CREATIVE STUDIES  
CRAFTS/CERAMICS - ART EDUCATION  
CATALOG YEAR 2019/2020**

**Freshman/1st Semester = 15-16 Credit Hours**

Earned	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 101	Foundation Drawing I	3
Choose	DFN 117	2D Design	3
One	DFN 118	3D Design	3
	DCE 100	Introduction to Ceramics	3
DET BY	DEN 107	Composition I	3
PATH*	DLE----	General Education Elective	
	DAH 200	Western Art History/Visual Culture	3

\*DEN 107 is placed as a General Education Elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

**Freshman/2nd Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DFN 112	Drawing II: Visualization	3
	DFN 116	3D Techniques	3
Choose	DFN 117	2D Design	3
One	DFN 118	3D Design	3
	DFN 119	Digital Fundamentals	3
	DEN 108	Composition II	3

**Sophomore/3rd Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DCR 103	Visual Communication for Crafts	3
Choose	DCE 105	Wheelthrowing	3
One	DCE 135	Handbuilding	3
	D-----	Crafts Elective	3
	DFS 101	Introduction to Interdisciplinary Study	3
	DNS 230	Basic Math Skills	3
	DAH 351	History of Crafts	3

**Sophomore/4th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 200	Educ. Foundations: History & Phil. of Education	3
	DCR 240	Research, Design, Critique	3
	DCE 112	Slipcasting	3
	D-----	Crafts Elective	3
	DEN 239	Survey of World Literature	3
Choose	DAH 201	Visual Narration: Africa/America	3
One		Visual Narration: Asia	

**Junior/5th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 250	Human Development Creative & Visual Lrng	3
	DCE 350	Junior Major Studio	3
	DCR 340	Portfolio and Web Development	3
	D-----	Crafts Elective	3
	D-----	Crafts Elective	3
	DAS 213	Business Practices	3

**Junior/6th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 305	Reading & Language Arts, Methods, Technology	3
	DCE 351	Junior Major Studio	3
Choose	DCR 252	3D Digital Craft	3
One	DCR 352	Digital Fabrication	3
	D-----	Crafts Elective	3
	DFA 120	Introduction to Painting	3
	DVC 200	Concepts and Methods/Visual Culture	3

**Senior/7th Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 315	Elementary Art Teaching	3
	DCE 450	Senior Major Studio	3
	DCR 452	Senior Seminar	3
	D-----	Crafts Elective	3
Choose	DAH**----	Art History	3
One	DVC**----	Visual Culture Elective	

\*\*DAH/DVC must be taken at the 200 level or higher

**Senior/8th Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 405	Secondary Art Teaching	3
	DCE 451	Senior Major Studio	3
	D-----	Crafts Elective	3
	D-----	Crafts Elective	3
	D-----	Elective	3

**9th Semester = 12 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 510	Directed Teaching	10
	DAE 520	Professional Seminar	2

**TOTAL CREDITS: 144-145**

**COLLEGE FOR CREATIVE STUDIES  
CRAFTS/FIBER AND TEXTILES - ART EDUCATION  
CATALOG YEAR 2019/2020**

**Freshman/1st Semester = 15-16 Credit Hours**

Earned	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 101	Foundation Drawing I	3
Choose	DFN 117	2D Design	3
One	DFN 118	3D Design	3
	DFD 111	Introduction to Fiber Surfaces	3
DET BY	DEN 107	Composition I	3
PATH*	DLE ---	General Education Elective	
	DAH 200	Western Art History/Visual Culture	3

\*DEN 107 is placed as a General Education Elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

**Freshman/2nd Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DFN 112	Drawing II: Visualization	3
Choose	DFN 117	2D Design	3
One	DFN 118	3D Design	3
	DFN 119	Digital Fundamentals	3
	DFD 112	Introduction to Fiber Structures	3
	DEN 108	Composition II	3

**Sophomore/3rd Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DFN 116	3D Techniques	3
	DCR 103	Visual Communication for Crafts	3
	D - - - -	Crafts Elective	3
	DFS 101	Introduction to Interdisciplinary Study	3
	DNS 230	Basic Math Skills	3
	DAH 351	History of Crafts	3

**Sophomore/4th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 200	Educ. Foundations: History & Phil. of Education	3
	DCR 240	Research, Design, Critique	3
Choose	DFD 110	Beginning Weaving	3
One	DFD 140	Hue Dye Fiber	3
	DFD 220	Screen Printing on Fabric	3
	D - - - -	Crafts Elective	3
	DEN 238	Survey of World Literature	3
Choose	DAH 201	Visual Narration: Africa/America	3
One		Visual Narration: Asia	3

**Junior/5th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 250	Human Development: Creative & Visual Lrng	3
	DFD 350	Junior Major Studio	3
	DCR 340	Portfolio and Web Development	3
	D - - - -	Crafts Elective	3
	D - - - -	Crafts Elective	3
	DAS 213	Business Practices	3

**Junior/6th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 305	Reading & Language Arts, Methods, Technology	3
	DFD 351	Junior Major Studio	3
Choose	DCR 252	3D Digital Craft	3
One	DCR 352	Digital Fabrication	3
	D - - - -	Crafts Elective	3
	DFA 120	Introduction to Painting	3
	DVC 200	Concepts and Methods/Visual Culture	3

**Senior/7th Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 315	Elementary Art Teaching	3
	DFD 450	Senior Major Studio	3
	DCR 452	Senior Seminar	3
Choose	DAH* ---	Art History	3
One	DVC** ---	Visual Culture Elective	3
	DME 140	Metalsmithing & Jewelry Design	3

\*\*DAH/DVC must be taken at the 200 level or higher

**Senior/8th Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 405	Secondary Art Teaching	3
	DFD 451	Senior Major Studio	3
	D - - - -	Crafts Elective	3
	D - - - -	Crafts Elective	3
	D - - - -	Elective	3

**9th Semester = 12 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 510	Directed Teaching	10
	DAE 520	Professional Seminar	2

**TOTAL CREDITS: 144-145**



**COLLEGE FOR CREATIVE STUDIES  
CRAFTS/GLASS - ART EDUCATION  
CATALOG YEAR 2019/2020**

**Freshman/1st Semester = 15-16 Credit Hours**

Earned	Course #	Course Title	Credits
	SLP 007	CCS-First Year Experience	1
	DFN 101	Foundation Drawing I	3
Choose	DFN 117	2D Design	3
One	DFN 118	3D Design	3
	DGL 142	Beginning Glassblowing	3
DET BY	DEN 107	Composition I	3
PATH*	DLE ---	General Education Elective	
	DAH 200	Western Art History/Visual Culture	3

\*DEN 107 is placed as a General Education Elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

**Freshman/2nd Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DFN 112	Drawing II: Visualization	3
	DFN 116	3D Techniques	3
Choose	DFN 117	2D Design	3
One	DFN 118	3D Design	3
	DFN 119	Digital Fundamentals	3
	DEN 108	Composition II	3

**Sophomore/3rd Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DCR 103	Visual Communication for Crafts	3
	DGL 242	Intermediate Glassblowing	3
	D-----	Crafts Elective	3
	DFS 101	Introduction to Interdisciplinary Study	3
	DNS 230	Basic Math Skills	3
	DAH 351	History of Crafts	3

**Sophomore/4th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 200	Educ. Foundations: History & Phil. of Education	3
	DCR 240	Research, Design, Critique	3
	DGL 140	Cast Glass	3
	D-----	Crafts Elective	3
	DEN 239	Survey of World Literature	3
Choose	DAH 201	Visual Narration: Africa/America	3
One		Visual Narration: Asia	

**Junior/5th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 250	Human Development Creative & Visual Learning	3
	DGL 350	Junior Major Studio	3
	DCR 340	Portfolio and Web Development	3
	D-----	Crafts Elective	3
	D-----	Crafts Elective	3
	DAS 213	Business Practices	3

**Junior/6th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 305	Reading & Language Arts, Methods, Technology	3
	DGL 351	Junior Major Studio	3
Choose	DCR 252	3D Digital Craft	3
One	DCR 352	Digital Fabrication	3
	D-----	Crafts Elective	3
	DFA 120	Introduction to Painting	3
	DVC 200	Concepts and Methods/Visual Culture	3

**Senior/7th Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 315	Elementary Art Teaching	3
	DGL 450	Senior Major Studio	3
	DCR 452	Senior Seminar	3
	D-----	Crafts Elective	3
Choose	DAH** ---	Art History	3
One	DVC** ---	Visual Culture Elective	

**Senior/8th Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 405	Secondary Art Teaching	3
	DGL 451	Senior Major Studio	3
	D-----	Crafts Elective	3
	D-----	Crafts Elective	3
	D-----	Elective	3

**9th Semester = 12 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 510	Directed Teaching	10
	DAE 520	Professional Seminar	2

**TOTAL CREDITS: 144-145**

**COLLEGE FOR CREATIVE STUDIES  
CRAFTS/JEWELRY & METALSMITHING - ART EDUCATION  
CATALOG YEAR 2019/2020**

**Freshman/1st Semester = 15-16 Credit Hours**

Earned	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 101	Foundation Drawing I	3
Choose	DFN 117	2D Design	3
One	DFN 118	3D Design	3
	DME 140	Metalsmithing and Jewelry Design	3
DET BY	DEN 107	Composition I	3
PATH*	DLE ---	General Education Elective	
	DAH 200	Western Art History/Visual Culture	3

\*DEN 107 is placed as a General Education Elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

**Freshman/2nd Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DFN 112	Drawing II: Visualization	3
	DFN 116	3D Techniques	3
Choose	DFN 117	2D Design	3
One	DFN 118	3D Design	3
	DFN 119	Digital Fundamentals	3
	DEN 108	Composition II	3

**Sophomore/3rd Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DCR 103	Visual Communication for Crafts	3
	DME 245	Casting	3
	D - - - -	Crafts Elective	3
	DFS 101	Introduction to Interdisciplinary Study	3
	DNS 230	Basic Math Skills	3
	DAH 351	History of Crafts	3

**Sophomore/4th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 200	Educ. Foundations: History & Phil. of Education	3
	DCR 240	Research, Design, Critique	3
	DME 241	Intermediate Metal and Jewelry Design	3
	D - - - -	Crafts Elective	3
	DEN 238	Survey of World Literature	3
Choose	DAH 201	Visual Narration: Africa/America	3
One		Visual Narration: Asia	

**Junior/5th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 250	Human Development Creative & Visual Lrng	3
	DME 350	Junior Major Studio	3
	DCR 340	Portfolio and Web Development	3
	D - - - -	Crafts Elective	3
	D - - - -	Crafts Elective	3
	DAS 213	Business Practices	3

**Junior/6th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 305	Reading & Language Arts, Methods, Technology	3
	DME 351	Junior Major Studio	3
Choose	DCR 252	3D Digital Craft	3
One	DCR 352	Digital Fabrication	3
	D - - - -	Crafts Elective	3
	DFA 120	Introduction to Painting	3
	DVC 200	Concepts and Methods/Visual Culture	3

**Senior/7th Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 315	Elementary Art Teaching	3
	DME 450	Senior Major Studio	3
	DCR 452	Senior Seminar	3
	D - - - -	Crafts Elective	3
Choose	DAH** ---	Art History	3
One	DVC** ---	Visual Culture Elective	3

\*\*DAH/DVC must be taken at the 200 level or higher

**Senior/8th Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 405	Secondary Art Teaching	3
	DME 451	Senior Major Studio	3
	D - - - -	Crafts Elective	3
	D - - - -	Crafts Elective	3
	D - - - -	Elective	3

**9th Semester = 12 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 510	Directed Teaching	10
	DAE 520	Professional Seminar	2

**TOTAL CREDITS: 144-145**

**COLLEGE FOR CREATIVE STUDIES  
ENTERTAINMENT ARTS/ART EDUCATION  
ANIMATION  
CATALOG YEAR 2019/2020**

**Freshman/1st Semester = 15-16 Credit Hours**

Earned	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 101	Foundation Drawing I	3
	DFN 117	2D Design	3
	DFN 119	Digital Fundamentals	3
	DMA 120	Creative Visualization	3
DET BY	DEN 107	Composition I	3
PATH*	DLE ---	General Education Elective	

**Freshman/2nd Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DFN 112	Drawing II: Visualization	3
	DFN 118	3D Techniques	3
	DMA 101	Animation I	3
	DMA 217	Introduction to 3D Computer Graphics	3
	DEN 108	Composition II	3

\*DEN 107 is placed as a General Education Elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

**Sophomore/3rd Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DFN 118	3D Design	3
Choose	DMA 201	Animation II	3
One	DMA 234	Modeling & Texturing	
	DMA 211	2D Digital Animation	3
	DMA 317	Computer Character Animation I	3
	DAH 200	Western Art History/Visual Culture	3
	DFS 101	Introduction to Interdisciplinary Study	3

**Sophomore/4th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 200	Educ. Foundations: History & Phil. of Education	3
	DMA 125	Introduction to Digital Filmmaking	3
	DMA 230	Experimental Animation I	3
	DMA 232	Gesture Drawing	3
Choose	DAH 201	Visual Narration: Africa/America	3
One		Visual Narration: Asia	
	DEN 239	Survey of World Literature	3

**Junior/5th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 250	Human Development Creative & Visual Lmg	3
Choose	DMA 202	Animation III	3
One	DMA 228	Stop Motion I	
	DMA 256	Lighting & Rendering	
	DMA 347	Computer Character Animation II	
	DMA 348	Animation Projects I	3
	DMA 233	Environments & Characters	3
	DVC 200	Concepts & Methods/Visual Culture	3
	DNS 230	Basic Math Skills	3

**Junior/6th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 305	Reading & Language Arts, Methods, Technology	3
	DMA 349	Animation Projects II	3
	DMA 333	Advanced Story Concepts	3
	DMA 312	Sound Design	3
	DFA 120	Introduction to Painting	3
	DAS 213	Business Practices	3

**Senior/7th Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 315	Elementary Art Teaching	3
	DMA 410	Senior Production Studio I	3
	DMA 424	Professional Futures I	3
	DMA ---	Entertainment Arts Elective	3
	DAH 314	History of Animation and Digital Media	3

**Senior/8th Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 405	Secondary Art Teaching	3
	DMA 420	Senior Production Studio II	3
	DMA 425	Professional Futures II	3
Choose	DAH** ---	Art History	3
One	DVC** ---	Visual Culture Elective	
	DAE ---	Art Education Elective	3

\*\*DAH/DVC must be taken at the 200 level or higher

**9th Semester = 12 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 510	Directed Teaching	10
	DAE 520	Professional Seminar	2

**TOTAL CREDITS: 144-145**

**COLLEGE FOR CREATIVE STUDIES  
ENTERTAINMENT ARTS/ART EDUCATION  
CONCEPT DESIGN  
CATALOG YEAR 2019/2020**

**Freshman Year**

**First Semester = 15-16 Credit Hours**

Earned	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 101	Foundation Drawing I	3
	DFN 117	2D Design	3
	DFN 119	Digital Fundamentals	3
	DMA 105	Design Process 1	3
DET BY PATH*	DEN 107	Composition I	3
	DLE ---	General Education Elective	

**Second Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DFN 112	Drawing II: Visualization	3
	DFN 116	3D Techniques	3
	DMA 106	Design Process 2	3
	DMA 108	Intro to Modo	3
	DEN 108	Composition II	3

\*DEN 107 is placed as a General Education Elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

**Sophomore Year**

**Third Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DFN 118	3D Design	3
	DMA 257	VisComm 3 Material Indication	3
	DMA 237	Concept ID	3
	DMA 208	Modo 2	3
	DAH 200	Western Art History/Visual Culture	3
	DFS 101	Introduction to Interdisciplinary Study	3

**Fourth Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 200	Educ. Foundations: History & Phil. of Educ.	3
	DMA 258	VisComm 4 Modo Composite	3
	DMA 259	Color Theory	3
	DMA 261	Analytical Figure	3
Choose One	DAH 201	Visual Narration: Asia	3
		Visual Narration: Africa/America	
	DEN 239	Survey of World Literature	3

**Junior Year**

**Fifth Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 250	Human Development Creative & Visual Lrng	3
	DMA 357	VisComm 5 Zbrush	3
	DMA 360	Architecture 1	3
	DMA 260	Digital Landscape	3
Choose One	DAH 315	History of Film	3
	DAH 316	History of Video Games	
	DNS 230	Basic Math Skills	3

**Sixth Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 305	Reading Language Arts, Methods, Tech.	3
	DMA 358	VisComm 6 Dramatic Narrative	3
	DMA 361	Architecture 2	3
	DMA 363	Character Design	3
	DFA 120	Introduction to Painting	3
	DAS 213	Business Practices	3

**Senior Year**

**Seventh Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 315	Elementary Art Teaching	3
	DMA 430	Senior Concept Studio 1	3
	DMA 457	VisComm 7 Adv Rendering Techniques	3
	DMA 362	Vehicles and Props	3
Choose One	DAH** ---	Art History	3
	DVC** ---	Visual Culture Elective	

**Eighth Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 405	Secondary Art Teaching	3
	DMA 431	Senior Concept Studio 2	3
	DMA 458	VisComm 8 Adv Rendering Techniques	3
	DAE ---	Art Education Elective	3
	DLE ---	General Education Elective	3

\*\*DAH/DVC must be taken at the 200 level or higher

**9th Semester = 12 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 510	Directed Teaching	10
	DAE 520	Professional Seminar	2

**Total Credits**

**144-145**

**COLLEGE FOR CREATIVE STUDIES  
ENTERTAINMENT ARTS/ART EDUCATION  
GAME  
CATALOG YEAR 2019/2020**

**Freshman/1st Semester = 15-16 Credit Hours**

Earned	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 101	Foundation Drawing I	3
	DFN 117	2D Design	3
	DFN 119	Digital Fundamentals	3
	DMA 120	Creative Visualization	3
DET BY	DEN 107	Composition I	3
PATH*	DLE ---	General Education Elective	

**Freshman/2nd Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DFN 112	Drawing II: Visualization	3
	DFN 116	3D Techniques	3
	DFN 118	3D Design	3
	DMA 217	Introduction to 3D Computer Graphics	3
	DEN 108	Composition II	3

\*DEN 107 is placed as a General Education Elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

**Sophomore/3rd Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DMA 125	Introduction to Digital Filmmaking	3
	DMA 233	Environments & Characters	3
	DMA 234	Modeling & Texturing	3
Choose	DMA 317	Computer Character Animation I	3
One	DMA 245	Game: Concept and Technology	
	DAH 200	Western Art History/Visual Culture	3
	DFS 101	Introduction to Interdisciplinary Study	3

**Sophomore/4th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 200	Educ. Foundations: History & Phil. of Education	3
	DMA 232	Gesture Drawing	3
	DMA 246	Game Art I	3
	DMA 256	Lighting & Rendering	3
Choose	DAH 201	Visual Narration: Africa/America	3
One		Visual Narration: Asia	
	DEN 239	Survey of World Literature	3

**Junior/5th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 250	Human Development Creative & Visual Lmg	3
Choose	DMA 228	Stop Motion I	3
One	DMA 230	Experimental Animation	
	DMA 310	Maquette Sculpture	
	DMA - - -	Game Elective	3
	DMA 329	Adv. Computer Generated Environments	3
	DMA 339	Game Projects I	3
	DAH 316	History of Video Games	3

**Junior/6th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 305	Reading & Language Arts, Methods, Technology	3
	DMA 333	Advanced Story Concepts	3
	DMA 340	Game Projects II	3
	DMA 341	Digital Character Sculpting	3
	DNS 230	Basic Math Skills	3
	DFA 120	Introduction to Painting	3

**Senior/7th Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 315	Elementary Art Teaching	3
	DMA 410	Senior Production Studio I	3
	DMA 424	Professional Futures I	3
	DAS 213	Business Practices	3
Choose	DAH** ---	Art History	3
One	DVC* ---	Visual Culture Elective	

**Senior/8th Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 405	Secondary Art Teaching	3
	DMA 420	Senior Production Studio II	3
	DMA 425	Professional Futures II	3
	DLE ---	General Education Elective	3
	DAE ---	Art Education Elective	3

\*\*DAH/DVC must be taken at the 200 level or higher

**9th Semester = 12 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 510	Directed Teaching	10
	DAE 520	Professional Seminar	2

**TOTAL CREDITS: 144-145**

**COLLEGE FOR CREATIVE STUDIES  
ENTERTAINMENT ARTS/ART EDUCATION  
DIGITAL FILM  
CATALOG YEAR 2019/2020**

**Freshman/1st Semester = 15-16 Credit Hours**

Earned	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 101	Foundation Drawing I	3
	DFN 117	2D Design	3
	DFN 119	Digital Fundamentals	3
	DMA 120	Creative Visualization	3
DET BY PATH*	DEN 107	Composition I	3
	DLE ---	General Education Elective	

**Freshman/2nd Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DFN 102	Foundation Drawing II	3
	DFN 116	3D Techniques	3
	DFN 118	3D Design	3
	DMA 125	Introduction to Digital Filmmaking	3
	DEN 108	Composition II	3

\*DEN 107 is placed as a General Education Elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

**Sophomore/3rd Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DMA 211	2D Digital Animation	3
	DMA 312	Sound Design	3
	DMA 225	Intermediate Digital Filmmaking	3
	DMA 232	Gesture Drawing	3
	DAH 200	Western Art History/Visual Culture	3
	DFS 101	Introduction to Interdisciplinary Study	3

**Sophomore/4th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 200	Educ. Foundations: History & Phil. of Education	3
Choose Two	DMA 235	Playing the Self	6
	DMA 230	Experimental Animation	
	DMA 217	Introduction to 3D Computer Graphics	
	DMA 345	Experimental Filmmaking I	3
Choose One	DAH 201	Visual Narration: Africa/America	3
	DAH 201	Visual Narration: Asia	
	DEN 239	Survey of World Literature	3

**Junior/5th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 250	Human Development Creative & Visual Lrng	3
	DMA 325	Narrative Filmmaking I	3
Choose One	DMA 342	Documentary Filmmaking	3
	DMA 352	Experimental Filmmaking II	
	DMA ---	Digital Film Elective	3
	DMA 212	2D Digital Animation II	3
	DNS 230	Basic Math Skills	3

**Junior/6th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 305	Reading & Language Arts, Methods, Technology	3
	DMA 333	Advanced Story Concepts	3
	DMA 326	Narrative Filmmaking II	3
Choose One	DMA 322	Sound Design II	3
	DMA 338	Basic Web Design & Portfolio	
	DAS 213	Business Practices	3
	DFA 120	Introduction to Painting	3

**Senior/7th Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 315	Elementary Art Teaching	3
	DMA 410	Senior Production Studio I	3
	DMA 424	Professional Futures I	3
Choose One	DVC 306	Introduction to Film	3
	DLE ---	General Education Elective	
	DAH 315	History of Film	3

**Senior/8th Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 405	Secondary Art Teaching	3
	DMA 420	Senior Production Studio II	3
	DMA 425	Professional Futures II	3
Choose One	DAH** ---	Art History	3
	DVC** ---	Visual Culture Elective	
	DAE ---	Art Education Elective	3

\*\*DAH/DVC must be taken at the 200 level or higher

**9th Semester = 12 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 510	Directed Teaching	10
	DAE 520	Professional Seminar	2

**TOTAL CREDITS: 144-145**

**COLLEGE FOR CREATIVE STUDIES  
FASHION ACCESSORIES DESIGN/ART EDUCATION  
CATALOG YEAR 2019/2020**

**Freshman/1st Semester = 15-16 Credit Hours**

Earned	Course #	Course Title	Credits
	SLP 007	GCS First Year Experience	1
	DFN 101	Foundation Drawing I	3
	DFN 116	3D Techniques	3
	DFN 118	3D Design	3
	FAD 101	Fashion Accessories Fundamentals	3
DET BY	DEN 107	Composition I	3
PATH*	DLE ---	General Education Elective	

**Freshman/2nd Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DFN 112	Drawing II: Visualization	3
	DFN 117	2D Design	3
	DFN 119	Digital Fundamentals	3
	FAD 102	Fashion Accessories Processes	3
	DEN 108	Composition II	3

\*DEN 107 is placed as a General Education Elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

**Sophomore/3rd Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	FAD 201	Accessories Design I	3
	FAD 205	Collection Design	3
	FAD 207	Fashion Accessories Illustration	3
	DNS 230	Basic Math Skills	3
	DAH 200	Western Art History/Visual Culture	3
	DFS 101	Introduction to Interdisciplinary Study	3

**Sophomore/4th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 200	Educ. Foundations: History & Phil. of Education	3
	FAD 202	Accessories Design II	3
	FAD 204	Business Anthropology	3
	DCR 252	3D Digital Craft	3
	DEN 239	Survey of World Literature	3
Choose One	DAH 201	Visual Narration: Africa/America Visual Narration: Asia	3

**Junior/5th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 250	Human Development Creative & Visual Learning	3
	FAD 301	Tech Pack Design	3
	FAD 303	Intermediate Shoe Making	3
	FAD 309	Fashion Brand Management	3
	DAS 213	Business Practices	3
	DAH 352	History of Fashion	3

**Junior/6th Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 305	Reading & Language Arts, Methods, Technology	3
	FAD 305	Fashion Trends	3
	FAD ---	Fashion Accessories Design Elective	3
	DME 245	Beginning Casting	3
	DFA 120	Introduction to Painting	3

**Senior/7th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 315	Elementary Art Teaching	3
	FAD 401	Advanced Collection Design	3
	FAD 403	Advanced Shoe Making	3
	FAD ---	Fashion Accessories Design Elective	3
	DVC 200	Concepts and Methods/Visual Culture	3
	DAE ---	Art Education Elective	3

**Senior/8th Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 405	Secondary Art Teaching	3
	FAD 402	Final Collection Design	3
	FAD 404	Fashion Buying and Merchandising	3
	FAD ---	Fashion Accessories Design Elective	3
Choose One	DAH** ---	Art History	3
	DVC** ---	Visual Culture Elective	

\*\*DAH/DVC must be taken at the 200 level or higher

**9th Semester = 12 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 510	Directed Teaching	10
	DAE 520	Professional Seminar	2

**TOTAL CREDITS: 144-145**

**COLLEGE FOR CREATIVE STUDIES  
FINE ARTS/ART EDUCATION  
CATALOG YEAR 2019/2020**

**Freshman/1st Semester = 15-16 Credit Hours**

Earned	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 101	Foundation Drawing I	3
	DFN 116	3D Techniques	3
	DFN 118	3D Design	3
	DFA 105	Fine Arts Survey and Methods	3
DET BY	DEN 107	Composition I	3
PATH*	DLE ---	General Education Elective	

**Freshman/2nd Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DFN 112	Drawing II - Visualization	3
	DFN 117	2D Design	3
	DFN 119	Digital Fundamentals	3
	DFA 130	Introduction to Sculpture	3
	DEN 108	Composition II	3

\*DEN 107 is placed as a General Education Elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

**Sophomore/3rd Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DFA 120	Painting I	3
	DFA 205	Introduction to Printmaking	3
	DFA 231	Sculpture: Fabrication	3
	DAH 200	Western Art History/Visual Culture	3
	DFA 101	Introduction to Interdisciplinary Study	3
	DNS 230	Basic Math Skills	3

**Sophomore/4th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 200	Educ. Foundations: History & Phil. of Education	3
	DFA 251	Painting II	3
	DFA 215	Intermediate Printmaking	3
	DFA 253	Time and Digital Media	3
	DFA 245	Contemporary Drawing	3
Choose One	DAH 201	Visual Narration: Africa/America	3
		Visual Narration: Asia	

**Junior/5th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 250	Human Development Creative & Visual Learning	3
	DFA 380	Junior Studio I	3
	DFA ---	Fine Arts Elective	3
	DAS 213	Business Practices	3
	DVC 200	Concepts and Methods/Visual Culture	3
	DEN 239	Survey of World Literature	3

**Junior/6th Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 305	Reading & Language Arts, Methods, Technology	3
	DFA 381	Junior Studio II	3
	DFA ---	Fine Arts Elective	3
	DFA ---	Fine Arts Elective	3
	DAH 218	Contemporary Art and Visual Culture	3

**Senior/7th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 315	Elementary Art Teaching	3
	DFA 450	Senior Studio I	3
	DFA ---	Fine Arts Elective	3
	DFA ---	Fine Arts Elective	3
	DFA ---	Fine Arts Elective	3
	DAE ---	Art Education Elective	3

**Senior/8th Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 405	Secondary Art Teaching	3
	DFA 451	Senior Studio II	3
	DFA 400	Fine Arts Seminar	3
Choose One	DAH** ---	Art History	3
	DVC** ---	Visual Culture Elective	
	D- ---	Elective	3

\*\*DAH/DVC must be taken at the 200 level or higher

**9th Semester = 12 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 510	Directed Teaching	10
	DAE 520	Professional Seminar	2

**TOTAL CREDITS: 144-145**



**COLLEGE FOR CREATIVE STUDIES  
ILLUSTRATION/ART EDUCATION  
CATALOG YEAR 2019/2020**

**Freshman/1st Semester = 15-16 Credit Hours**

Earned	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 117	2D Design	3
	DFN 101	Foundation Drawing I	3
	DFN 119	Digital Fundamentals	3
	DIL 147	Figure Illustration I	3
DET BY	DEN 107	Composition I	3
PATH*	DLE ---	General Education Elective	

**Freshman/2nd Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DFN 102	Foundation Drawing II	3
	DFN 118	3D Design	3
	DIL 158	Perspective	3
	DIL 159	Painting & Image Making for Illustration I	3
	DEN 108	Composition II	3

\*DEN 107 is placed as a General Education Elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

**Sophomore/3rd Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DFN 116	3D Techniques	3
	DIL 247	Figure Illustration II	3
	DIL 258	Creative Perspective	3
	DIL 270	Illustration and Design	3
	DAH 200	Western Art History/Visual Culture	3
	DFS 101	Introduction to Interdisciplinary Study	3

**Sophomore/4th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 200	Educ. Foundations: History & Phil. of Educ.	3
	DIL 231	Painting & Image Making for Illustration II	3
	DIL 246	Anatomical Figure Illustration	3
	DIL 261	Introduction to Digital Illustration	3
Choose One	DAH 201	Visual Narration: Africa/America	3
		Visual Narration: Asia	
	DEN 239	Survey of World Literature	3

**Junior/5th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 250	Human Development Creative & Visual Learning	3
Choose One	DIL 383	Editorial Painting (Narrative)	3
	DIL 335	Introduction to Storyboarding (Concept)	
Choose One	DIL 381	Digital Graphic Illustration (Narrative)	3
	DMA 217	Introduction to 3D Computer Graphics (Concept)	
	DIL 323	Conceptual Drawing & Image Making (Concept)	
	DIL 358	Beyond the Portfolio	3
	DVC 200	Concepts & Methods/Visual Culture	3
	DAH 306	History of American Illustration	3

**Junior/6th Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 305	Reading & Language Arts, Methods, Technology	3
	DIL 332	Junior Illustration Studio	3
	DIL 325	Intermediate Digital Illustration	3
	DAS 213	Business Practices	3
	DAE ---	Art Education Elective	3

**Senior/7th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 315	Elementary Art Teaching	3
	DIL 483	Illustration Studio A	3
Choose One	DIL 443	Illustration and Design II (Narrative)	3
	DIL 445	Advanced Digital Illustration (Concept)	
	DIL ---	Illustration Elective (Narrative or Concept)	3
Choose One	DIL ---	Illustration Elective (Concept)	3
	DIL 350	Sequential Storytelling (Concept)	
	DNS 230	Basic Math Skills	3

**Senior/8th Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 405	Secondary Art Teaching	3
	DIL 484	Illustration Studio B	3
	DIL ---	Illustration Elective (Narrative or Concept)	3
Choose One	DAH** ---	Art History	3
	DVC** ---	Visual Culture Elective	
	D--- ---	Elective	3

\*\*DAH/DVC must be taken at the 200 level or higher

**9th Semester = 12 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 510	Directed Teaching	10
	DAE 520	Professional Seminar	2

**TOTAL CREDITS: 144-145**

**COLLEGE FOR CREATIVE STUDIES  
INTERIOR DESIGN/ART EDUCATION  
CATALOG YEAR 2019/2020**

**Freshman/1st Semester = 15-16 Credit Hours**

Earned	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 116	3D Techniques	3
	DFN 118	3D Design	3
	DFN 101	Foundation Drawing I	3
	DIN 127	Freshman Interior Design Studio I	3
DET BY	DEN 107	Composition I	3
PATH*	DLE ---	General Education Elective	

**Freshman/2nd Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DFN 117	2D Design	3
	DFN 112	Drawing II: Visualization	3
	DIN 128	Freshman Interior Design Studio II	3
	DIN 130	Residential Interior Design Studio	3
	DEN 108	Composition II	3

\*DEN 107 is placed as a General Education Elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

**Sophomore/3rd Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DFN 119	Digital Fundamentals	3
	DIN 220	Auto CAD I/Architectural Drawing	3
	DIN 231	Sophomore Interior Design Studio I	3
	DIN 251	Design Sources & Materials	3
	DAH 200	Western Art History/Visual Culture	3
	DFS 101	Introduction to Interdisciplinary Study	3

**Sophomore/4th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 200	Educ. Foundations: History & Phil. of Education	3
	DIN 205	Textiles	3
	DIN 232	Sophomore Interior Design Studio II	3
	DIN 261	Environ. Psych & Human Factors	3
	DIN 270	Revit Architecture	3
Choose One	DAH 201	Visual Narration: Africa/America	3
		Visual Narration: Asia	

**Junior/5th Semester = 16.5 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 250	Human Development Creative & Visual Learning	3
	DIN 331	Junior Interior Design Studio I	3
	DIN 311	3D Interior Modeling	3
	DIN 351	Laws, Codes and Standards	3
	DIN 335	Portfolio Preparation	1.5
	DEN 239	Survey of World Literature	3

**Junior/6th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 305	Reading & Language Arts, Methods, Technology	3
	DIN 313	Interior Modeling & Animation	3
	DIN 332	Junior Interior Design Studio II	3
	DIN 363	Lighting Technology & Application	3
	DAS 213	Business Practices	3
	DFA 120	Introduction to Painting	3

**Senior/7th Semester = 16.5 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 315	Elementary Art Teaching	3
	DIN 431	Senior Interior Design Studio I	3
	DIN 434	Business Practices Seminar	1.5
	DNS 230	Basic Math Skills	3
	DAH 321	History of Interior Design	3
	DAE ---	Art Education Elective	3

**Senior/8th Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 405	Secondary Art Teaching	3
	DIN 432	Senior Interior Design Studio II	3
	DIN 435	Revit Architecture	3
	DLE ---	General Education Elective	3
Choose One	DAH** ---	Art History	3
	DVC** ---	Visual Culture Elective	

\*\*DAH/DVC must be taken at the 200 level or higher

**9th Semester = 12 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 510	Directed Teaching	10
	DAE 520	Professional Seminar	2

**TOTAL CREDITS: 144-145**

**COLLEGE FOR CREATIVE STUDIES  
PHOTOGRAPHY/ART EDUCATION  
CATALOG YEAR 2019/2020**

**Freshman/1st Semester = 15-16 Credit Hours**

Eamed	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 101	Foundation Drawing I	3
	DFN 117	2D Design	3
	DFN 119	Digital Fundamentals	3
	DPH 111	Photographic Practice: From Halide to Pixel	3
DET BY	DEN 107	Composition I	3
PATH*	DLE ---	General Education Elective	

**Freshman/2nd Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DFN 116	3D Techniques	3
	DFN 118	3D Design	3
	DPH 151	Black & White Photography	3
	DPH 155	Digital Imaging for Photographers	3
	DEN 108	Composition II	3

\*DEN 107 is placed as a General Education Elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

**Sophomore/3rd Semester = 18 Credit Hours**

Eamed	Course #	Course Title	Credits
	DFN 102	Foundation Drawing II	3
	DPH 209	Intermediate Photo Digital Methods	3
	DPH 211	Studio Lighting I	3
	DPH 214	Color Theory & Practices I	3
	DAH 200	Western Art History/Visual Culture	3
	DFS 101	Introduction to Interdisciplinary Study	3

**Sophomore/4th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 200	Educ. Foundations: History & Phil. of Education	3
	DPH 210	Photo Fine Arts Concepts	3
	DPH 251	Studio Lighting II	3
	DPH 254	Color Theory & Practices II	3
Choose One	DAH 201	Visual Narration: Africa/America	3
		Visual Narration: Asia	
	DEN 239	Survey of World Literature	3

**Junior/5th Semester = 18 Credit Hours**

Eamed	Course #	Course Title	Credits
	DAE 250	Human Development Creative & Visual Learning	3
	DPH 311	Adv. Studio Lighting I	3
	DPH 353	Adv. Photo Fine Arts Forms	3
	DVC 200	Concepts & Methods/Visual Culture	3
	DAS 213	Business Practices	3
	DFA 120	Introduction to Painting	3

**Junior/6th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 305	Reading & Language Arts, Methods, Technology	3
	DPH 351	Adv. Studio Lighting II	3
	DPH 313	Adv. Photo Fine Art Concepts	3
	DPH 358	Advanced Digital Photo Media	3
	DNS 230	Basic Math Skills	3
	DAE ---	Art Education Elective	3

**Senior/7th Semester = 15 Credit Hours**

Eamed	Course #	Course Title	Credits
	DAE 315	Elementary Art Teaching	3
	DPH 411	Thesis Project I	3
	DPH ---	Photo Elective	3
	DPH ---	Photo Elective	3
	DPH 340	History of Photography	3

**Senior/8th Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 405	Secondary Art Teaching	3
	DPH 451	Thesis Project II	3
	DPH ---	Photo Elective	3
	DLE ---	General Education Elective	3
Choose One	DAH** ---	Art History	3
	DVC** ---	Visual Culture Elective	

\*\*DAH/DVC must be taken at the 200 level or higher

**9th Semester = 12 Credit Hours**

Eamed	Course #	Course Title	Credits
	DAE 510	Directed Teaching	10
	DAE 520	Professional Seminar	2

**TOTAL CREDITS: 144-145**

**COLLEGE FOR CREATIVE STUDIES  
PRODUCT DESIGN/ART EDUCATION  
CATALOG YEAR 2019/2020**

**Freshman/1st Semester = 15-16 Credit Hours**

Earned	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 116	3D Techniques	3
	DFN 118	3D Design	3
	DFN 101	Foundation Drawing I	3
	DPR 125	Introduction to Product Design	3
DET BY	DEN 107	Composition I	3
PATH*	DLE ---	General Education Elective	

\*DEN 107 is placed as a General Education Elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

**Freshman/2nd Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DFN 117	2D Design	3
	DFN 112	Drawing III: Visualization	3
	DPR 113	Visual Communication I	3
	DPR 126	Product Design I	3
	DEN 108	Composition II	3

**Sophomore/3rd Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DFN 119	Digital Fundamentals	3
	DPR 213	Visual Communication II	3
	DPR 225	Product Design II	3
	DAS 213	Business Practices	3
	DAH 200	Western Art History/Visual Culture	3
	DFS 101	Introduction to Interdisciplinary Study	3

**Sophomore/4th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 200	Educ. Foundations: History & Phil. of Education	3
	DPR 214	Visual Communication III	3
	DPR 220	Design Research	3
	DPR 226	Product Design III	3
	DPR 261	3D Modeling & Rendering I	3
Choose	DAH 201	Visual Narration: Africa/America	3
One		Visual Narration: Asia	

**Junior/5th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 250	Human Development Creative & Visual Learning	3
	DPR 357	Human Factors	3
	DPR 325	Advanced Product Design I	3
	DPR 361	3D Modeling & Rendering II	3
	DEN 239	Survey of World Literature	3
	DFA 120	Introduction to Painting	3

**Junior/6th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 305	Reading & Language Arts, Methods, Technology	3
	DPR 371	Materials and Processes	3
	DPR 326	Advanced Product Design II	3
	DPR ---	Product Design Elective	3
	DNS 230	Basic Math Skills	3
	DAE ---	Art Education Elective	3

**Senior/7th Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 315	Elementary Art Teaching	3
	DPR 425	Professional Development Studio I	3
	DPR 333	Presentation Techniques	3
	DPR ---	Product Design Elective	3
	DAH 341	History of Modern Design	3

**Senior/8th Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 405	Secondary Art Teaching	3
	DPR 426	Professional Development Studio II	3
	DPR ---	Product Design Elective	3
Choose	DAH** ---	Art History	3
One		DVC** ---	
	DLE ---	General Education Elective	3

\*\*DAH/DVC must be taken at the 200 level or higher

**9th Semester = 12 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 510	Directed Teaching	10
	DAE 520	Professional Seminar	2

**TOTAL CREDITS: 144-145**

**COLLEGE FOR CREATIVE STUDIES  
TRANSPORTATION DESIGN/ART EDUCATION  
CATALOG YEAR 2019/2020**

**Freshman/1st Semester = 15-16 Credit Hours**

Earned	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 101	Foundation Drawing I	3
	DFN 116	3D Techniques	3
Choose	DFN 117	2D Design	3
One	DFN 118	3D Design	
	DTR 125	Freshman Transportation Design Studio I	3
DET BY	DEN 107	Composition I	3
PATH*	DLE ---	General Education Elective	

**Freshman/2nd Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DFN 112	Drawing III: Visualization	3
Choose	DFN 117	2D Design	3
One	DFN 118	3D Design	
	DFN 119	Digital Fundamentals	3
	DTR 126	Freshman Transportation Design Studio II	3
	DEN 108	Composition II	3
	DAH 200	Western Art History/Visual Culture	3

\*DEN 107 is placed as a General Education Elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

**Sophomore/3rd Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DTR 113	Visual Communication I	3
	DTR 221	Design Theory I	3
	DTR 231	Digital Modeling I	3
	DTR 232	Sophomore Transportation Design Studio	3
	DFS 101	Introduction to Interdisciplinary Study	3
Choose	DAH 201	Visual Narration: Africa/America	3
One		Visual Narration: Asia	

**Sophomore/4th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 200	Educ. Foundations: History & Phil. of Education	3
	DTR 201	Visual Communication II	3
	DTR 222	Design Theory II: Mobility	3
	DTR 233	Sophomore Transportation Design Studio	3
	DTR 241	Digital Modeling II	3
	DTR 305	Vehicle Systems and Packaging	3

**Junior/5th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 250	Human Development Creative & Visual Learning	3
Placed	DTR 331	Junior Interior Design Studio	
by	DTR 333	Junior Exterior Design Studio	
Dept	DTR 335	Junior Mobility Design Studio	
	DTR 337	Junior Vehicle Design Studio	3
	DTR 202	Visual Communication III	3
	DTR 362	Digital Modeling III	3
	DTR 304	Portfolio & Presentation Design	3
	DTR 257	Human Factors	3

**Junior/6th Semester = 16.5 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 305	Reading & Language Arts, Methods, Technology	3
Placed	DTR 332	Junior Interior Design Studio	
by	DTR 334	Junior Exterior Design Studio	
Dept	DTR 336	Junior Mobility Design Studio	
	DTR 338	Junior Vehicle Design Studio	3
	DTR 371	Materials & Manufacturing Processes	3
Choose	DTR 302	Visual Communication IV (Interior)	1.5
One		Visual Communication IV (Exterior)	
Choose	DTR 461	Digital Modeling IV (Visualization)	3
One		Digital Modeling IV (A-class)	
	DEN 239	Survey of World Literature	3

**Senior/7th Semester = 16.5 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 315	Elementary Art Teaching	3
Placed	DTR 431	Senior Interior Design Studio	
by	DTR 433	Senior Exterior Design Studio	
Dept	DTR 435	Senior Mobility Design Studio	
	DTR 437	Senior Vehicle Design Studio	3
	DTR 303	Visual Communication V	1.5
	DAH 341	History of Modern Design	3
	DFA 120	Introduction to Painting	3
	DAS 213	Business Practices	3

**Senior/8th Semester = 18 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 405	Secondary Art Teaching	3
Placed	DTR 432	Senior Interior Design Studio	
by	DTR 434	Senior Exterior Design Studio	
Dept	DTR 436	Senior Mobility Design Studio	
	DTR 438	Senior Vehicle Design Studio	3
	DNS 230	Basic Math Skills	3
Choose	DAH** ---	Art History	
One	DVC** ---	Visual Culture Elective	3
	DLE ---	General Education Elective	3
	DAE ---	Art Education Elective	3

\*\*DAH/DVC must be taken at the 200 level or higher

**9th Semester = 12 Credit Hours**

Earned	Course #	Course Title	Credits
	DAE 510	Directed Teaching	10
	DAE 520	Professional Seminar	2

**TOTAL CREDITS: 150-151**

## ***Art Education***

### **DAE-200 EDUCATION FOUNDATIONS: HISTORY AND PHILOSOPHY OF EDUCATION**

This course surveys the history of American education. Educational applications of research in psychology and sociology are introduced. The development of prevailing philosophies of Education, Art Education and American pedagogy are covered within a framework of theoretical understanding, art integration exercises, classroom observations, reflection and dialogue. Fifteen hours Field Experience in K-12 educational settings required outside of class. Course open to students sophomore level and above. This course may count for general elective credit for those who do not pursue teacher certification. Students taking DAE 200 for certification in Art Education must pass with a grade of 'C' (2.00) or higher.

CREDITS: 3.00

PREREQUISITIES: DEN 108

### **DAE-250 HUMAN DEVELOPMENT, CREATIVITY AND VISUAL LEARNING**

Designed to convey the stages of human growth in depth, this course approaches physical, psychological, emotional and social development in a format for teachers to use for planning developmentally appropriate instruction. The educational requirements of special needs children, and the resources available to teachers for best meeting these needs, are included throughout. Related topics covered in this course include nurturing creativity in K-12 students and fostering visual learning in diverse settings. Pre-service visual arts teachers consider the implications of the above material in field experiences in diverse instructional settings with children. Fifteen hours Field Experience in K-12 educational settings required outside of class. Course open to students sophomore level and above. Course may count for general elective credits for those who do not pursue teacher certification. Students taking DAE 250 for certification in Art Education must pass with a grade of 'C' (2.00) or higher.

CREDITS: 3.00

PREREQUISITIES: DAE 200

### **DAE-305 READING & LANGUAGE ARTS METHODS, TECHNOLOGY**

This course is dedicated to teaching Art Education candidates the essential components of instruction for students who are learning to read. Students study theory and research frameworks for comprehending the scope and challenges of teaching for literacy, as well as practical methods for direct, explicit instruction in reading. The broader area of Language Arts instruction is examined in the contexts of arts integration and children's literature. Awareness of appropriate uses for technology and information age learning in K-12 schools is taught with applications of technology enhanced learning experiences. For this course, students assist regularly with experienced, certified Reading Teachers in K-8 classrooms. Ten hours Field Experience in K-8 educational settings required outside of class. Art Education candidates must pass DAE 305 with a grade of 'C' (2.00) or higher to qualify for certification.

CREDITS: 3.00

PREREQUISITIES: DAE 250

**DAE-315 ELEMENTARY ART TEACHING: METHODS, MATERIALS AND CONTENT AREA LITERACY**

In this course, Art Education candidates acquire further practice with professional methodologies of art instruction and facilitation for students in Kindergarten-8th grade levels. The primary focus is mastery of the knowledge and skills necessary for planning and implementing dynamic elementary art programming. Attention is directed to the multiple components of art instruction: age appropriate teaching methods, reaching and involving all students, classroom management, age appropriate art materials, technology in Art Education, showing student work, inclusion and accommodation of special needs students, school diversity, art room safety, facilities management, and evaluation methods. Special attention is devoted to content area literacy and inclusion of purposeful reading experiences in the subject area. Thirty hours Field Experience in Elementary Educational Settings required outside of class. Art Education candidates must pass DAE 315 with a grade of 'C' (2.00) or higher to qualify for certification.

CREDITS: 3.00

PREREQUISITIES: DAE 305

**DAE-405 SECONDARY ART TEACHING: METHODS, MATERIALS AND CONTENT AREA LITERACY**

In this class, students continue to learn professional methodologies of art instruction for youth in middle schools and high schools, grades 6-12. The course covers secondary visual arts content, approaches, techniques, materials and safety precautions appropriate for secondary level students. Classroom management, inclusion and accommodation of special needs students, technology integration, assessment, and student diversity issues are covered. Content area literacy approaches and methods for including the teaching of reading, writing and public presentations for secondary level students are integral to the course. Thirty hours Field Experience in Secondary educational settings required outside of class. Art Education candidates must pass DAE 405 with a grade of 'C' (2.00) or higher to qualify for certification.

CREDITS: 3.00

PREREQUISITIES: DAE 315

**DAE-475 INTERNSHIP IN ART EDUCATION**

Participation in an internship experience allows students to use classroom-learned skills in a related employment experience. Students must work a minimum of 135 hours over the course of the entire semester. To participate students must be of junior or senior status with completion of freshman and sophomore studios. Students must have a minimum cumulative GPA of 2.8. Seniors may not be eligible to participate in an internship during their final semester. Transfer students must have attended one semester at CCS in addition to meeting the other eligibility criteria. Art education students must take and pass DAE 200 with a grade of 'B' or better. Art Education candidates must pass DAE 475 with a grade of 'C' (2.00) or higher to qualify for certification.

CREDITS: 3.00

PREREQUISITIES: DAE 200

**DAE-490 INDEPENDENT STUDY**

Independent Study is available to students who are at Junior or Senior level standing with a cumulative grade point average of 3.00 or above. The student may receive approval to work in an area or on a project that is not otherwise offered or addressed in the regular curriculum. Students may receive credit toward graduation for no more than 6 credit hours. The student must submit to the chairperson of the department in which they wish to study, an Independent Study Proposal of 150 words (no less) of the student's plan for study and her/his reason for choosing to study independently. Once the department chairperson provides approval and the instructor for the Independent Study is determined, the faculty member must write an Independent Study Syllabus with education goals, learning outcomes, meeting dates, course expectations, timelines, and due dates. Art Education candidates must pass DAE 490 with a grade of 'C' (2.00) or higher to qualify for certification.

CREDITS: 3.00

### **DAE-510 DIRECTED TEACHING**

During the Directed Teaching semester, the responsibilities of a professional teacher are experienced first-hand at extended placements in school settings. This practicum involves a broad spectrum of experiences, including a combination of observation, small group work, and eventual whole class instruction. Because the Visual Arts (LQ) Endorsement certifies a teacher for K-12 instruction, placements are made for candidates at two sites, one in an Elementary setting and one in the Secondary setting. Offered for Pass (P) or Fail (F) grades only. DAE 510 is required to be taken in conjunction with DAE 520, Professional Seminar.

CREDITS: 5.00

PREREQUISITIES: DAE 405 DAE 520

### **DAE-520 PROFESSIONAL SEMINAR**

The Professional Seminar provides candidates who are doing their Directed Teaching with further professional development and experiences that develop reflective practice. The seminar conveys a range of information essential to Visual Arts educators, including health and safety issues in Art Education, technology integration, educational law, effective teaching practices, research in the field, fundraising, and community outreach. The seminar format is intended to support student teachers in their placements and allow for reflection and dialogue regarding this professional experience. Application for Directed Teaching and Departmental permission is required. Art Education candidates must pass DAE 520 with a grade of 'C' (2.00) or higher to qualify for certification.

CREDITS: 2.00

PREREQUISITIES: DAE 405 DAE 510



# Communication Design

## Freshman Year

### First Semester = 15-16 Credit Hours

Earned	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 117	2D Design	3
	DFN 119	Digital Fundamentals	3
	DFN 140	Elements of Drawing	3
	DGD 151	Typography I	3
DET BY PATH*	DEN 107	Composition I	3
	DLE ---	General Education Elective	

### Second Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DFN 116	3D Techniques	3
	DFN 118	3D Design	3
	DFN 141	Fundamentals of Imaging	3
	DGD 152	Typography II	3
	DGD 163	Motion Design	3
	DEN 108	Composition II	3

\*DEN 107 is placed as a Gen Ed elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

## Sophomore Year

### Third Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DGD 259	Typography III	3
	DGD 263	Interaction I	3
	DGD 276	Introduction to Communication Des I	3
	DAH 200	Western Art History/Visual Culture	3
	DFS 101	Introduction to Interdisciplinary Study	3

### Fourth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DGD 264	Interaction II	3
	DGD 277	Introduction to Communication Des II	3
Choose One	DAH 201	Visual Narration: Asia	3
		Visual Narration: Africa/America	
	DAH 347	History of Graphic Design	3
	DEN 239	Survey of World Literature	3

## Junior Year

### Fifth Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DGD 311	Intermediate Communication Design I	3
	DGD 317	Business and Professional Practices	3
	DGD 365	Interaction III	3
	DAS 213	Business Practices	3
	DVC 200	Concepts & Methods/Visual Culture	3
	DLE ---	General Education Elective	3

### Sixth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DGD 312	Intermediate Communication Design II	3
	DGD ---	Communication Design Elective	3
	DGD ---	Communication Design Elective	3
	DNS 300	Natural Science	3
	D- - - -	Elective	3

## Senior Year

### Seventh Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DGD 411	Advanced Communication Design I	3
	DGD - - -	Communication Design Elective	3
	DGD - - -	Communication Design Elective	3
Choose One	DAH** ---	Art History	3
	DVC** ---	Visual Culture Elective	
	DLE ---	General Education Elective	3

### Eighth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DGD 412	Advanced Communication Design II	3
	DGD 460	Presentation Techniques/Portfolio	3
	DGD - - -	Communication Design Elective	3
	DLE ---	General Education Elective	3
	D- - - -	Elective	3

\*\*DAH/DVC must be taken at the 200 level or higher

Catalog Year 19/20

Total Credits

126-127

Total credits: 127: First Year Experience=1; Foundations=18; Major=60; Gen Ed=42; Elective=6

## ***Communication Design***

### **DGD-151 TYPOGRAPHY I**

In this course, students develop their understanding of two-dimensional design space and the unique nature of type families. Projects aid students in developing an understanding of the principles of typographic aesthetics and methods of organizing typographic messages to achieve a particular hierarchy and read.

CREDITS: 3.00

### **DGD-152 TYPOGRAPHY II**

Building on the experience in Typography I, students develop the ability to work with text systems such as grids and zones. Solutions integrate word, image, symbol and rhetorical elements in the development of text narratives. Readings and discussion of typographic history are included.

CREDITS: 3.00

PREREQUISITES: DGD 151

### **DGD-163 MOTION DESIGN**

The course introduces students to communication using digital sound and video. The unique conditions influencing typography, image, motion image, sound and narrative are explored in the resolution of assigned projects. Students are introduced to tools, theories, aesthetics, and techniques used to communicate in time.

CREDITS: 3.00

PREREQUISITES: DGD 151 OR DGD 201

### **DGD-201 COMMUNICATION DESIGN FOR NON-MAJORS**

This non-major course is designed to introduce/develop two-dimensional design skills in the context of typographic environments to students outside of the major of Communication Design. Projects will introduce students to the principles of typography and image in order to develop skills related to organizing typographic and image environments to achieve clear communication based on an understanding of typographic hierarchy, message, and aesthetics, as well as spatial relationships of the page/screen such as grid, column and margin. Additionally students will develop the ability to make typographic design decisions that consider taste, audience/user, content, concept, and sequence, by employing process methodologies used in the creation of unique visual communication solutions.

CREDITS: 3.00

### **DGD-259 TYPOGRAPHY III**

In this course, students develop ability to use various methods, techniques and materials in the creation of a design prototype. Students cultivate their knowledge of digital management, digital output, the use of materials, and application of processes appropriate to the translation of concepts into finished comprehensives. Students also refine their ability to work with text systems first introduced in Typography II.

CREDITS: 3.00

PREREQUISITIES: DGD 152 OR DGD 201

### **DGD-263 INTERACTION I**

In this course, students develop skill and understanding of basic design principles and software used in the creation of web based design solutions. Principles of organizing information developed in freshman courses are applied in the creation of web-based communication solutions.

CREDITS: 3.00

PREREQUISITIES: DGD 152 OR DGD-201, DGD 163 DGD 259, DGD 276

### **DGD-264 INTERACTION II**

In this course, students develop the ability to create interactive digital solutions to communication problems and need. User interface, dynamic information hierarchy and communication mapping for interactive digital solutions are key topics considered in the development of interactive solutions.

CREDITS: 3.00

PREREQUISITES: PREREQUISITES: DGD 263, DGD 276 COREQUISITES: DGD 277

### **DGD-276 INTRODUCTION TO COMMUNICATION DESIGN I**

In this course, students develop the ability to make communication decisions that consider audience, content, sequence, and creative methodologies used in creating unique visual communication solutions. Students are made aware of the diverse possibilities in professional practice through presentation, lecture, and visitations. Process problem solving methodology is emphasized.

CREDITS: 3.00

PREREQUISITIES: DGD 152 OR DGD 201, DGD 163 DGD 259, DGD 263

### **DGD-277 INTRODUCTION TO COMMUNICATION DESIGN II**

In this course, students develop the ability to assess appropriate choices of content and form in the development of solutions directed toward a particular audience. Instructional emphasis is placed on exploration, analysis, and the translation of ideas into intended visual solutions. The course emphasizes the use of a process based ideation methodology.

CREDITS: 3.00

PREREQUISITIES: DGD 259, DGD 276 DGD 264

### **DGD-311 INTERMEDIATE COMMUNICATION DESIGN I**

In this course, students develop an understanding of identity systems and branding concepts. Projects outline the process of developing an identity system sensitive to client goals, audience/user, context, content, sequence, cultural references, color and symbolic language. The course focuses on research methodology and the connection of research to concept development and final solution.

CREDITS: 3.00

PREREQUISITIES: DGD 264, DGD 277

### **DGD-312 INTERMEDIATE COMMUNICATION DESIGN II**

In this course, students develop the ability to organize a system of communications to achieve a particular set of communication goals. The projects include research into audience demographics and a process methodology directed toward the creation of communication systems targeted to specific audience/user. Emphasis is placed on CONTENT (the underlying thought that provides the criteria and stimulus for form), CONTEXT (the environment, cultural or physical, in which a message or form is perceived and by which it is conditioned), and CONCEPT (the structuring of a relationship among forms and messages to achieve a specific expression within a given project brief.)

CREDITS: 3.00

PREREQUISITIES: DGD 264, DGD 277

### **DGD-317 BUSINESS AND PROFESSIONAL PRACTICES TECHNIQUES**

In this course, students develop an understanding of design office professional practices. Students are made aware of what it means to write a brief, billing procedures, file management and other issues relevant to design office business practices. Students develop their knowledge of digital pre-press, binding methods, the mechanics of paper and techniques used to translate concepts into print communications and interactive solutions.

CREDITS: 3.00

PREREQUISITIES: DGD 264, DGD 277

### **DGD-343 MOTION DESIGN II**

The goal of the course is to expand the student's understanding of how messages are created in time using typography, image, sound and sequence. Projects develop the student's ability to create time base messages for projects such as digital motion graphics, film titles, dynamic information design and other applications where digital time base messages represent an appropriate channel of communication.

CREDITS: 3.00

PREREQUISITIES: DGD 264

### **DGD-344 MOTION DESIGN III**

This course develops the student's ability to create digital motion graphics, film titles, dynamic information design, and other applications where digital time-based messages represent an appropriate channel of communication. The goal of the course is to expand the student's understanding of how messages are created in time using typography, image, sound and sequence.

CREDITS: 3.00

PREREQUISITIES: DGD 264

### **DGD-352 TYPE DESIGN**

This course develops students' skills in designing letterforms, fonts and type families, focusing on such characteristics as form, void, structure, rhythm and balance. Using the appropriate software, students produce type designs for print, interactive and motion graphics.

CREDITS: 3.00

PREREQUISITIES: DGD 311

**DGD-353 TYPOGRAPHY IV**

In this course, students apply their knowledge of grid systems and type families to develop informed solutions to complex communication problems. This course emphasizes research methods and creative processes that encourage experimentation. Typographic systems are created for print, interaction design and motion graphics. Projects, discussions, and readings focus on the practical and theoretical concerns in contemporary typographic communications.

CREDITS: 3.00

PREREQUISITIES: DGD 264, DGD 277

**DGD-365 INTERACTION III**

The goal of the course is to develop the student's understanding of the unique communication conditions affecting the structure and nature of information in web based interactive communication. Concepts evaluate the nature of information mapping, appropriate navigational systems and an ideation methodology appropriate to developing effective interactive web communication.

CREDITS: 3.00

PREREQUISITIES: DGD 264, DGD 277

**DGD-366 INTERACTION IV**

The course develops the student's applied understanding of new media. Projects include topics relevant to defining client need, assessing user interface, developing information structures, navigation conditions and consideration of audience/user. The course exposes students to theories of cognition and perception relevant to communications based in motion and interactive media.

CREDITS: 3.00

PREREQUISITIES: DGD 365

**DGD-373 PUBLICATION DESIGN**

The course develops the student's understanding of the unique conditions related to the design of publications, (particularly books). Assignments require students to assess the nature of the intended audience, the publication's content, author's intent, the goals of the publication and the intended exchange with the reader in developing a visual response.

CREDITS: 3.00

PREREQUISITIES: DAD 234 OR DGD 277

**DGD-374 DATA VISUALIZATION**

The course develops the student's ability to make complex data understandable to the user. Students creatively use methods integrating symbols, images, formats, communication structures and language to develop solutions to applied projects making complex data expressive, interesting, and accessible to defined end users. Projects will take an interdisciplinary approach by allowing students to combine or focus project outcomes in print, motion, and/or interactive media.

CREDITS: 3.00

PREREQUISITIES: DGD 264, DGD 277

**DGD-378 EXPERIENCE DESIGN**

The course develops the student's ability to create user centered interface solutions. Projects consider the role of interactivity using color, image, sound and motion in the process of creating engaging interface concepts. Information mapping and hierarchical information systems are key themes in the process of creating appropriate solutions to particular interactive problems.

CREDITS: 3.00

PREREQUISITIES: DGD 264, DGD 365

**DGD-399 GRAPHIC DESIGN PRACTICUM - JUNIORS**

Students acquire practical experience that parallels the processes and methods used in design offices. Students work on client-based projects with the assistance of a faculty supervisor. Projects follow all the steps in the design process, including client contact, concept development, client presentations and the resolution of an appropriate communication response in printer or interactive.

CREDITS: 3.00

PREREQUISITIES: DGD 264, DGD 277

**DGD-400 GRAPHIC DESIGN PRACTICUM - SENIORS**

Students acquire practical experience that parallels the processes and methods used in design offices. Students work on client-based projects with the assistance of a faculty supervisor. Projects follow all the steps in the design process, including client contact, concept development, client presentations and the resolution of an appropriate communication response in printer or interactive.

CREDITS: 3.00

PREREQUISITIES: DGD 264, DGD 277

**DGD-411 ADVANCED COMMUNICATION DESIGN I**

This course develops the student's understanding of complex communication systems. Assignments consider the underlying conditions such as economic, political, cultural, administrative, and collaboration that facilitate excellence in communication design practice. Projects aid the student in developing an effective personal design methodology. Information search and research are emphasized in the process of giving meaningful form to refined communication solutions. Projects, readings, lectures and research consider the strategic role of visual communication.

CREDITS: 3.00

PREREQUISITIES: DGD 311, DGD 312, DGD 317, DGD 365

**DGD-412 ADV COMMUNICATION DESIGN II**

The course develops the student's knowledge of advanced narrative concepts. Projects explore the formal and conceptual potential of language, communication structures, images and image/text/format interrelationships. Discussions include reference to the language of design and relevant elements in visual communication theory. The course includes required research and reading relevant to historical and contemporary themes appropriate to advanced issues in visual communication.

CREDITS: 3.00

PREREQUISITIES: DGD 311, DGD 312, DGD 317, DGD 365

**DGD-460 PRESENTATION TECHNIQUES/PORTFOLIO**

The course develops a student's collective body of work into a focus statement representing their abilities as a designer. The course is dedicated to the review, analysis, preparation and/or improvement of the individual's portfolio. Based on personal goals and faculty assessment, students develop mechanisms to position themselves in the professional market. These would include resume, websites, print, communications, and other appropriate personal marketing material.

CREDITS: 3.00

PREREQUISITIES: DGD 411 OR DGD 412

**DGD-475 GRAPHIC DESIGN INTERNSHIP**

Participation in an internship experience allows students to use classroom-learned skills in a related employment experience. Students must work a minimum of 135 hours over the course of the entire semester. To participate students must be of junior or senior status with completion of freshman and sophomore studios. Students must have a minimum cumulative GPA of 2.8. Seniors may not be eligible to participate in an internship during their final semester. Transfer students must have attended one semester at CCS in addition to meeting the other eligibility criteria.

CREDITS: 3.00

PREREQUISITIES: DGD 264, DGD 277

**DGD-478 EXPERIENCE DESIGN II**

The goal of the course is to expand the student's understanding of how messages are created as dynamic experiences using sound, physical or proximity interaction, typography, image and sequence. Projects develop the student's ability to create messages that function as dynamic narrative and as clusters of data points experienced in time and space. The practical application of these concepts can be seen in exhibitions for museums and corporations, public spaces and as integrated components of retailing and way-finding.

CREDITS: 3.00

PREREQUISITIES: DGD 264, DGD 365, DGD 378

**DGD-485 SPECIAL PROJECT 300/400 SPECIAL TOPIC TYPOGRAPHY**

The Special Project course is offered on an occasional basis, with course content specific to the area being explored.

CREDITS: 3.00

**DGD-490 INDEPENDENT STUDY**

Independent Study is available to students who are at Junior or Senior level standing with a cumulative grade point average of 3.00 or above. The student may receive approval to work in an area or on a project that is not otherwise offered or addressed in the regular curriculum. Students may receive credit toward graduation for no more than 6 credit hours. The student must submit to the chairperson of the department in which they wish to study, an Independent Study Proposal of 150 words (no less) of the student's plan for study and her/his reason for choosing to study independently. Once the department

chairperson provides approval and the instructor for the Independent Study is determined, the faculty member must write an Independent Study Syllabus with educational goals, learning outcomes, meeting dates, course expectations, timelines, and due dates.

CREDITS: 3.00

PREREQUISITES: DGD 264, DGD 277

#### **DGD-501 DESIGN STUDIES IN EUROPE**

The program is an intense three week studio program for advanced communication design students. Students complete projects working with faculty from Europe. The program includes lectures, studio visits and visits to museums and collections. Contact the department for application and portfolio requirements.

CREDITS: 3.00

#### **DGD-505 AICAD EXCHANGE**

Through the College's affiliation with the Association of Independent Colleges of Art and Design, junior or first-semester senior students in good academic standing have the opportunity to spend a semester (Fall or Winter) or full year studying at another member institution in the United States or abroad. Application information is available in the Academic Advising and Registration Office.

CREDITS: 12.00

#### **DGD-515 STUDY ABROAD**

Junior or first-semester senior students in good academic standing have the opportunity to spend a semester Communication Design (Fall or Winter) or a full year of study at an accredited institution abroad. Further information is available from International Student Services.

CREDITS: 12.00



# Crafts Art Furniture

## Freshman Year

### First Semester = 15-16 Credit Hours

Earned	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 101	Foundation Drawing I	3
	DFN 116	3D Techniques	3
Choose One**	DFN 117	2D Design	3
	DFN 118	3D Design	3
DET BY PATH*	DEN 107	Composition I	3
	DLE ---	General Education Elective	
	DAH 200	Western Art History/Visual Culture	3

### Second Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DFN 112	Drawing II: Visualization	3
	DWD 185	Beginning Wood Furniture	3
Choose One**	DFN 117	2D Design	3
	DFN 118	3D Design	3
	DFN 119	Digital Fundamentals	3
	DEN 108	Composition II	3

\*DEN 107 is placed as a Gen Ed elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

\*\*Students should alternate DFN 117 and DFN 118 between the Fall/Winter semesters

## Sophomore Year

### Third Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DCR 103	Visual Communication for Crafts	3
	DAF 265	Beg Radical Method of Furn Design	3
	D- - - -	Crafts Elective	3
	DFS 101	Introduction to Interdisciplinary Study	3
Choose One	DAH 201	Visual Narration: Africa/America	3
	DAH 201	Visual Narration: Asia	3
	DAH 351	History of Crafts	3

### Fourth Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DCR 240	Research, Design, Critique	3
	D- - - -	Crafts Elective	3
	D- - - -	Crafts Elective	3
	DAF 209	Sophomore Furniture Seminar	3
	DAS 213	Business Practices	3
	DEN 239	Survey of World Literature	3

## Junior Year

### Fifth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DAF 350	Junior Major Studio	3
	DCR 340	Portfolio and Web Development	3
	D- - - -	Crafts Elective	3
	DNS 300	Natural Science	3
	DVC 200	Concepts & Methods of Visual Culture	3

### Sixth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DAF 351	Junior Major Studio	3
Choose One	DCR 252	3D Digital Craft	3
	DCR 352	Digital Fabrication	3
	D- - - -	Crafts Elective	3
	DLE ---	General Education Elective	3
	D- - - -	Elective	3

## Senior Year

### Seventh Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DAF 450	Senior Major Studio	3
	DCR 452	Senior Seminar	3
	D- - - -	Crafts Elective	3
Choose One	DAH** ---	Art History	3
	DVC** ---	Visual Culture Elective	3
	DLE ---	General Education Elective	3

### Eighth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DAF 451	Senior Major Studio	3
	D- - - -	Crafts Elective	3
	D- - - -	Crafts Elective	3
	DLE ---	General Education Elective	3
	D- - - -	Elective	3

\*\*DAH/DVC must be taken at the 200 level or higher

Catalog Year 19/20

Total Credits

126-127

Total credits: 127: First Year Experience=1; Foundations=18; Major=60; Gen Ed=42; Elective=6

## Crafts Ceramics

### Freshman Year

#### First Semester = 15-16 Credit Hours

Earned	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 101	Foundation Drawing I	3
Choose One**	DFN 117	2D Design	3
	DFN 118	3D Design	3
	DCE 100	Introduction to Ceramics	3
DET BY PATH*	DEN 107	Composition I	3
	DLE ---	General Education Elective	
	DAH 200	Western Art History/Visual Culture	3

#### Second Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DFN 112	Drawing II: Visualization	3
	DFN 116	3D Techniques	3
Choose One**	DFN 117	2D Design	3
	DFN 118	3D Design	3
	DFN 119	Digital Fundamentals	3
	DEN 108	Composition II	3

\*DEN 107 is placed as a Gen Ed elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

\*\*Students should alternate DFN 117 and DFN 118 between the Fall/Winter semesters

### Sophomore Year

#### Third Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DCR 103	Visual Communication for Crafts	3
Choose One	DCE 105	Wheelthrowing	3
	DCE 135	Handbuilding	3
	D- - - -	Crafts Elective	3
	DFS 101	Introduction to Interdisciplinary Study	3
Choose One	DAH 201	Visual Narration: Africa/America	3
	DAH 201	Visual Narration: Asia	3
	DAH 351	History of Crafts	3

#### Fourth Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DCR 240	Research, Design, Critique	3
	DCE 112	Slipcasting	3
	D- - - -	Crafts Elective	3
	D- - - -	Crafts Elective	3
	DAS 213	Business Practices	3
	DEN 239	Survey of World Literature	3

### Junior Year

#### Fifth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DCE 350	Junior Major Studio	3
	DCR 340	Portfolio and Web Development	3
	D- - - -	Crafts Elective	3
	DNS 300	Natural Science	3
	DVC 200	Concepts & Methods of Visual Culture	3

#### Sixth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DCE 351	Junior Major Studio	3
Choose One	DCR 352	3D Digital Craft	3
	DCR 352	Digital Fabrication	3
	D- - - -	Crafts Elective	3
	DLE ---	General Education Elective	3
	D- - - -	Elective	3

### Senior Year

#### Seventh Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DCE 450	Senior Major Studio	3
	DCR 452	Senior Seminar	3
	D- - - -	Crafts Elective	3
Choose One	DAH** ---	Art History	3
	DVC** ---	Visual Culture Elective	3
	DLE ---	General Education Elective	3

#### Eighth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DCE 451	Senior Major Studio	3
	D- - - -	Crafts Elective	3
	D- - - -	Crafts Elective	3
	DLE ---	General Education Elective	3
	D- - - -	Elective	3

\*\*DAH/DVC must be taken at the 200 level or higher

**Catalog Year 19/20**

**Total Credits**

**126-127**

Total credits: 127: First Year Experience=1; Foundations=18; Major=60; Gen Ed=42; Elective=6

## Crafts Fiber and Textiles

### Freshman Year

#### First Semester = 15-16 Credit Hours

Earned	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 101	Foundation Drawing I	3
Choose One**	DFN 117	2D Design	3
	DFN 118	3D Design	
Choose One**	DFD 111	Introduction to Fiber Surfaces	3
	DFD 112	Introduction to Fiber Structures	
DET BY PATH*	DEN 107	Composition I	3
	DLE ---	General Education Elective	
	DAH 200	Western Art History/Visual Culture	3

#### Second Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DFN 112	Drawing II: Visualization	3
Choose One**	DFN 117	2D Design	3
	DFN 118	3D Design	
	DFN 119	Digital Fundamentals	3
Choose One**	DFD 111	Introduction to Fiber Surfaces	3
	DFD 112	Introduction to Fiber Structures	
	DEN 108	Composition II	3

\*DEN 107 is placed as a Gen Ed elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

\*\*Students should alternate DFN 117 and DFN 118 between the Fall/Winter semesters as well as DFD 111 and 112.

### Sophomore Year

#### Third Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DFN 116	3D Techniques	3
	DCR 103	Visual Communication for Crafts	3
	D- - - -	Crafts Elective	3
	DFS 101	Introduction to Interdisciplinary Study	3
Choose One	DAH 201	Visual Narration: Africa/America	3
	DAH 201	Visual Narration: Asia	
	DAH 351	History of Crafts	3

#### Fourth Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DCR 240	Research, Design, Critique	3
Choose One	DFD 110	Beginning Weaving	3
	DFD 140	Hue Dye Fiber	
	DFD 220	Screen Printing on Fabric	
	D- - - -	Crafts Elective	3
	D- - - -	Crafts Elective	3
	DAS 213	Business Practices	3
	DEN 239	Survey of World Literature	3

### Junior Year

#### Fifth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DFD 350	Junior Major Studio	3
	DCR 340	Portfolio and Web Development	3
	D- - - -	Crafts Elective	3
	DNS 300	Natural Science	3
	DVC 200	Concepts & Methods of Visual Culture	3

#### Sixth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DFD 351	Junior Major Studio	3
Choose One	DCR 262	3D Digital Craft	3
	DCR 352	Digital Fabrication	
	D- - - -	Crafts Elective	3
	DLE ---	General Education Elective	3
	D- - - -	Elective	3

### Senior Year

#### Seventh Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DFD 450	Senior Major Studio	3
	DCR 452	Senior Seminar	3
	D- - - -	Crafts Elective	3
Choose One	DAH** ---	Art History	3
	DVC** ---	Visual Culture Elective	
	DLE ---	General Education Elective	3

#### Eighth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DFD 451	Senior Major Studio	3
	D- - - -	Crafts Elective	3
	D- - - -	Crafts Elective	3
	DLE ---	General Education Elective	3
	D- - - -	Elective	3

\*\*DAH/DVC must be taken at the 200 level or higher

**Catalog Year 19/20**

**Total Credits**

**126-127**

Total credits: 127: First Year Experience=1; Foundations=18; Major=60; Gen Ed=42; Elective=6

## Crafts Glass

### Freshman Year

#### First Semester = 15-16 Credit Hours

Earned	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 101	Foundation Drawing I	3
Choose One**	DFN 117	2D Design	3
	DFN 118	3D Design	3
	DGL 142	Beginning Glassblowing	3
DET BY PATH*	DEN 107	Composition I	3
	DLE ---	General Education Elective	
	DAH 200	Western Art History/Visual Culture	3

#### Second Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DFN 112	Drawing II: Visualization	3
	DFN 116	3D Techniques	3
Choose One**	DFN 117	2D Design	3
	DFN 118	3D Design	3
	DFN 119	Digital Fundamentals	3
	DEN 108	Composition II	3

\*\*Students should alternate DFN 117 and DFN 118 between the Fall/Winter semesters

\*DEN 107 is placed as a Gen Ed elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

### Sophomore Year

#### Third Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DCR 103	Visual Communication for Crafts	3
	DGL 242	Intermediate Glassblowing	3
	D- - - -	Crafts Elective	3
	DFS 101	Introduction to Interdisciplinary Study	3
Choose One	DAH 201	Visual Narration: Africa/America	3
	DAH 201	Visual Narration: Asia	3
	DAH 351	History of Crafts	3

#### Fourth Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DCR 240	Research, Design, Critique	3
	DGL 140	Cast Glass	3
	D- - - -	Crafts Elective	3
	D- - - -	Crafts Elective	3
	DAS 213	Business Practices	3
	DEN 239	Survey of World Literature	3

### Junior Year

#### Fifth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DGL 350	Junior Major Studio	3
	DCR 340	Portfolio and Web Development	3
	D- - - -	Crafts Elective	3
	DNS 300	Natural Science	3
	DVC 200	Concepts & Methods of Visual Culture	3

#### Sixth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DGL 351	Junior Major Studio	3
Choose One	DCR 252	3D Digital Craft	3
	DCR 352	Digital Fabrication	3
	D- - - -	Crafts Elective	3
	DLE ---	General Education Elective	3
	D- - - -	Elective	3

### Senior Year

#### Seventh Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DGL 450	Senior Major Studio	3
	DCR 452	Senior Seminar	3
	D- - - -	Crafts Elective	3
Choose One	DAH** ---	Art History	3
	DVC** ---	Visual Culture Elective	3
	DLE ---	General Education Elective	3

#### Eighth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DGL 451	Senior Major Studio	3
	D- - - -	Crafts Elective	3
	D- - - -	Crafts Elective	3
	DLE ---	General Education Elective	3
	D- - - -	Elective	3

\*\*DAH/DVC must be taken at the 200 level or higher

**Catalog Year 19/20**

**Total Credits**

**126-127**

Total credits: 127; First Year Experience=1; Foundations=18; Major=60; Gen Ed=42; Elective=6

# Crafts Jewelry and Metalsmithing

## Freshman Year

### First Semester = 15-16 Credit Hours

Earned	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 101	Foundation Drawing I	3
Choose One**	DFN 117	2D Design	3
	DFN 118	3D Design	3
	DME 140	Metalsmithing and Jewelry Design	3
DET BY PATH*	DEN 107	Composition I	3
	DLE ---	General Education Elective	
	DAH 200	Western Art History/Visual Culture	3

### Second Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DFN 112	Drawing II: Visualization	3
	DFN 116	3D Techniques	3
Choose One**	DFN 117	2D Design	3
	DFN 118	3D Design	3
	DFN 119	Digital Fundamentals	3
	DEN 108	Composition II	3

\*\*Students should alternate DFN 117 and DFN 118 between the Fall/Winter semesters

\*DEN 107 is placed as a Gen Ed elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

## Sophomore Year

### Third Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DCR 103	Visual Communication for Crafts	3
	DME 245	Casting	3
	D- - - -	Crafts Elective	3
	DFS 101	Introduction to Interdisciplinary Study	3
Choose One	DAH 201	Visual Narration: Africa/America	3
	DAH 201	Visual Narration: Asia	3
	DAH 351	History of Crafts	3

### Fourth Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DCR 240	Research, Design, Critique	3
	DME 241	Intermediate Metal and Jewelry Design	3
	D- - - -	Crafts Elective	3
	D- - - -	Crafts Elective	3
	DAS 213	Business Practices	3
	DEN 239	Survey of World Literature	3

## Junior Year

### Fifth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DME 350	Junior Major Studio	3
	DCR 340	Portfolio and Web Development	3
	D- - - -	Crafts Elective	3
	DNS 300	Natural Science	3
	DVC 200	Concepts & Methods of Visual Culture	3

### Sixth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DME 351	Junior Major Studio	3
Choose One	DCR 252	3D Digital Craft	3
	DCR 352	Digital Fabrication	3
	D- - - -	Crafts Elective	3
	DLE ---	General Education Elective	3
	D- - - -	Elective	3

## Senior Year

### Seventh Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DME 450	Senior Major Studio	3
	DCR 452	Senior Seminar	3
	D- - - -	Crafts Elective	3
Choose One	DAH** ---	Art History	3
	DVC** ---	Visual Culture Elective	3
	DLE ---	General Education Elective	3

\*\*DAH/DVC must be taken at the 200 level or higher

### Eighth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DME 451	Senior Major Studio	3
	D- - - -	Crafts Elective	3
	D- - - -	Crafts Elective	3
	DLE ---	General Education Elective	3
	D- - - -	Elective	3

Catalog Year 19/20

Total Credits

126-127

Total credits: 127: First Year Experience=1; Foundations=18; Major=60; Gen Ed=42; Elective=6

## ***Crafts***

### Art Furniture

#### **DAF-209 SOPHOMORE FURNITURE SEMINAR**

This class is designed for students with a special interest that may not be covered in regular classes. Work may be done in any medium or combination of materials. Students meet once a week to discuss and critique work. Instruction is on a one-on-one basis and students, along with their instructor, create their own assignments. Emphasis is on developing a coherent concept and investigation of new materials and techniques that demonstrate that concept.

CREDITS: 3.00

#### **DAF-250 FURNITURE SOPHOMORE STUDIO**

This sophomore studio covers interdisciplinary furniture-related projects presented through slide lectures, discussions and exercises. Field trips, visiting artists and periodic meetings with the four other Crafts major studios concerning crafts-related subjects are part of this class. Concepts and techniques taught rotate from semester to semester and include the professional side of furniture design and/or object making, production and presentation.

CREDITS: 3.00

#### **DAF-251 FURNITURE SOPHOMORE STUDIO**

This sophomore studio covers interdisciplinary furniture-related projects presented through slide lectures, discussions and exercises. Field trips, visiting artists and periodic meetings with the four other Crafts major studios concerning crafts-related subjects are part of this class. Concepts and techniques taught rotate from semester to semester and include the professional side of furniture design and/or object making, production and presentation.

CREDITS: 3.00

#### **DAF-265 BEGINNING RADICAL METHODS OF FURNITURE DESIGN**

What is furniture? What is art? What is art furniture? Students expand their approach to functional art and design through the investigation of tables, chairs and lamps as one-of-a-kind art pieces. Emphasis is on broadening the concept of what furniture can be while learning how to think creatively. The emphasis for 200 level students is in form development, investigating basic materials and developing drawing skills in order to communicate concepts.

CREDITS: 3.00

#### **DAF-285 SPECIAL PROJECT 100/200**

The Special Project class is offered on an occasional basis, with course content specific to Art Furniture majors.

WINTER 2020

### DIGITAL TECHNIQUES FOR FURNITURE

This course introduces applications of 2D + 3D digital modeling and fabrication in concert with traditional tools and methods. This course expands knowledge through digital tools as students create one-of-a-kind, and limited-edition objects. Students are challenged to think creatively, recognize innovative opportunities, and utilize diverse materials and processes as they gain confidence in the development of original objects of art-furniture, functional sculpture, and lighting. Each class includes critique and discussion, advances assignment based solutions, explores creative strategies, and presents design, materials and tool-based demonstrations.

CREDITS: 3.00

PREREQUISITIES: DFN 116

### DAF-309 JUNIOR FURNITURE SEMINAR

This class is designed for the advanced student with a special interest that may not be covered in regular classes. Work may be done in any medium or combination of materials. Students meet once a week to discuss and critique work. Instruction is on a one-to-one basis, and students create their own assignments.

CREDITS: 3.00

PREREQUISITIES: DAF 209

### DAF-350 FURNITURE JUNIOR STUDIO

This junior studio covers interdisciplinary furniture-related projects through slide lectures, discussions and exercises. Field trips, visiting artists and periodic meetings with the four other Crafts major studios concerning crafts-related subjects are part of this class. Concepts and techniques taught rotate from semester to semester and include the professional side of furniture design and/or object making, production and presentation.

CREDITS: 3.00

PREREQUISITIES: DAF 250, DAF 251

### DAF-350 JUNIOR MAJOR STUDIO

This junior studio covers interdisciplinary furniture-related projects through slide lectures, discussions and exercises. Field trips, visiting artists and periodic meetings with the four other Crafts major studios concerning crafts-related subjects are part of this class. Concepts and techniques taught rotate from semester to semester and include the professional side of furniture design and/or object making, production and presentation.

CREDITS: 3.00

PREREQUISITIES: DAF 250, DAF 251

### DAF-351 FURNITURE JUNIOR STUDIO

This junior studio covers interdisciplinary furniture-related projects through slide lectures, discussions and exercises. Field trips, visiting artists and periodic meetings with the four other Crafts major studios concerning crafts-related subjects are part of this class. Concepts and techniques taught rotate from

semester to semester and include the professional side of furniture design and/or object making, production and presentation.

CREDITS: 3.00

PREREQUISITIES: DAF 250, DAF 2

### **DAF-351 JUNIOR MAJOR STUDIO**

This junior studio covers interdisciplinary furniture-related projects through slide lectures, discussions and exercises. Field trips, visiting artists and periodic meetings with the four other Crafts major studios concerning crafts-related subjects are part of this class. Concepts and techniques taught rotate from semester to semester and include the professional side of furniture design and/or object making, production and presentation.

CREDITS: 3.00

PREREQUISITIES: DAF 250, DAF 251

### **DAF-353 INTERDISCIPLINARY GROUP SEMINAR I**

This course is designed for advanced students in all areas who are self-motivated and who wish to pursue projects of a highly personalized and independent nature. Students are challenged to create a body of work with associated rationale in an interdisciplinary setting. Through regular feedback from instructor and peers, students develop initial concepts, research and refine project briefs, investigate materials, techniques and processes, and execute work for final presentation.

CREDITS: 3.00

PREREQUISITIES: DFN 116, DFN 1

### **DAF-354 INTERDISCIPLINARY GROUP SEMINAR II**

This course is designed for advanced students in all areas who are self-motivated and who wish to pursue projects of a highly personalized and independent nature. Students are challenged to create a body of work with associated rationale in an interdisciplinary setting. Through regular feedback from instructor and peers, students develop initial concepts, research and refine project briefs, investigate materials, techniques and processes, and execute work for final presentation.

CREDITS: 3.00

PREREQUISITIES: DFN 116, DFN 118

### **DAF-365 INTERMEDIATE RADICAL METHODS OF FURNITURE DESIGN**

What is furniture? What is art? What is art furniture? Students expand their approach to functional art and design through the investigation of tables, chairs and lamps as one-of-a-kind art pieces. Emphasis is on broadening the concept of what furniture can be while learning how to think creatively. The emphasis for 300 level students is the increasing use of detail in both design and concept development. Critiquing skills are also emphasized.

CREDITS: 3.00

PREREQUISITIES: DAF 265

### **DAF-409 SENIOR FURNITURE SEMINAR**



This class is designed for students with a special interest that may not be covered in regular classes. Work may be done in any medium or combination of materials. Students meet once a week to discuss and critique work. Instruction is on a one-on-one basis and students, along with their instructor, create their own assignments. Emphasis is on fine-tuning student's personal development through the use of detail in both idea development and materials and techniques. Work presented is expected to demonstrate the student's ideas in both an interesting and comprehensive way. Students are also expected to lead weekly critiques.

CREDITS: 3.00

PREREQUISITIES: DAF 309

#### **DAF-450 SENIOR MAJOR STUDIO**

This senior studio covers interdisciplinary furniture-related projects presented through slide lectures, discussions and exercises. Field trips, visiting artists and periodic meetings with the four other Crafts major studios concerning Crafts related subjects are part of this class. Concepts and techniques taught rotate from semester to semester and include the professional side of furniture design and/or object making, production and presentation.

CREDITS: 3.00

PREREQUISITIES: DAF 350, DAF 351

#### **DAF-451 SENIOR MAJOR STUDIO**

This senior studio covers interdisciplinary furniture-related projects presented through slide lectures, discussions and exercises. Field trips, visiting artists and periodic meetings with the four other Crafts major studios concerning Crafts related subjects are part of this class. Concepts and techniques taught rotate from semester to semester and include the professional side of furniture design and/or object making, production and presentation.

CREDITS: 3.00

PREREQUISITIES: DAF 350, DAF 351

#### **DAF-452 SENIOR SEMINAR**

The Crafts Senior Seminar, in concert with the emphasis specific senior studio, serves as the capstone experience for seniors. This lecture/seminar course provides students from all areas of Crafts with the opportunity to gain critical feedback as they research aesthetic, theoretical and practical solutions relevant to their senior thesis, as well as concepts and studio practice essential to their future emergence as professional artist/craftsmen. Presentations and class discussions advance creative thinking. Students are challenged to refine personal artist statements and project briefs, and prepare portfolios and professional documents that culminate in a market ready narrative.

CREDITS: 3.00

PREREQUISITIES: DAF 350, DAF 351

#### **DAF-465 ADVANCED RADICAL METHODS OF FURNITURE DESIGN**

What is furniture? What is art? What is art furniture? Students expand their approach to functional art and design through the investigation of tables, chairs and lamps as one-of-a-kind art pieces. Emphasis is

on broadening the concept of what furniture can be while learning how to think creatively. The emphasis for 400 level students is in fine tuning their personal development in design, drawing and final presentation of their work. Students are expected to lead weekly group critiques.

CREDITS: 3.00

PREREQUISITES: DAF 265, DAF 365

### **DAF-485 SPECIAL PROJECT 300/400**

The special project class is offered on an occasional basis, with course content specific to the area being explored.

### **DAF-490 INDEPENDENT STUDY**

Independent Study is available to students who are at Junior or Senior level standing with a cumulative grade point average of 3.00 or above. The student may receive approval to work in an area or on a project that is not otherwise offered or addressed in the regular curriculum. Students may receive credit toward graduation for no more than 6 credit hours. The student must submit to the chairperson of the department in which they wish to study, an Independent Study Proposal of 150 words (no less) of the student's plan for study and her/his reason for choosing to study independently. Once the department chairperson provides approval and the instructor for the Independent Study is determined, the faculty member must write an Independent Study Syllabus with education goals, learning outcomes, meeting dates, course expectations, timelines, and due dates.

CREDITS: 3.00

## Ceramics

### **DCE-100 INTRODUCTION TO CERAMICS**

This course is for beginning students or students taking ceramics as an elective. Forming techniques including coil, slab and slip casting as well as approaches to glazing and firing are explored. The course provides an overview of a vast range of techniques, while addressing the concerns facing ceramic artists today.

CREDITS: 3.00

### **DCE-105 WHEEL THROWING**

Learn to use the potter's wheel as an expressive tool! Traditional techniques and forms are covered, such as teapots, plates, bowls and covered containers. The aim is for students to find their individual expression within the context of tradition.

CREDITS: 3.00

### **DCE-106 CLAY ON THE WALL**

Ceramic tile, murals and architectural embellishments are increasingly found in public settings. Projects in this class center on drawing and painting as well as the use of colored slips and modular formats. Layout, design, the making and firing of work and installation are covered. This course is well suited for students majoring in painting, sculpture, design, or illustration.

CREDITS: 3.00

### **DCE-112 SLIPCASTING**

The emphasis of this course is on plaster-casting techniques for making high-resolution molds. The course also explores surface glazing, colored clays and high-temperature reduction salt firings. Students choose a form, which may be derived from hard-edged industrial materials (i.e. machine parts or commercial products) or organic items from nature (i.e. vegetables, fruits, biomorphic shapes) and produce their concept in multiples. Works may range from sculptural assemblage to functional pouring vessels, such as teapots.

CREDITS: 3.00

### **DCE-116 SURFACE MATTERS**

This course explores numerous glaze processes and application techniques and provides students with an understanding of how surface relates to and enhances three-dimensional forms. Weekly demonstrations and lectures give students the basis for solving structured assignments.

CREDITS: 3.00

### **DCE-125 THE ECCENTRIC TEAPOT**

In this course, students are encouraged to break away from tradition by combining imagination and metaphorical imagery with practicality. Handbuilding and slipcasting techniques are utilized in creating a teapot. Throughout the term, students focus on a singular form, developing a design that can range from extremely minimal to baroque in style. The final project includes presentation of the teapot.

CREDITS: 3.00

### **DCE-135 HANDBUILDING**

Students are given a progressive series of projects that promote exploration of both traditional and alternative building techniques such as coil, mold, slip cast, and slab. Once these are completed, students choose a project of particular interest and expand the idea to achieve a personal contemporary expression.

CREDITS: 3.00

### **DCE-175 HANDBUILDING: FUNCTIONAL**

This course exposes students to various hand forming and glazing techniques as it pertains to the design and production of tableware. Along with traditional methodologies, new processes are offered.

CREDITS: 3.00

### **DCE-205 INTERMEDIATE WHEEL THROWING**

This course places an emphasis on refinement of basic wheel throwing techniques and glazing. Students are expected to develop assembled forms and groupings within their body of work.

CREDITS: 3.00

PREREQUISITES: DCE 105

**DCE-212 INTERMEDIATE SLIPCASTING**

This studio introduces the concept of the ceramic object derived from plaster cast techniques and the use of high-resolution molds. The emphasis is on assembled forms and the use of groupings to present a singular statement.

CREDITS: 3.00

PREREQUISITES: DCE 112

**DCE-235 INTERMEDIATE HANDBUILDING**

The focus of this course is functional and nonfunctional objects derived from expanding the traditional interpretation of forms and creative hybrids. Refinement in combining form with surface treatments is also emphasized.

CREDITS: 3.00

PREREQUISITES: DCE 135 OR DCE 175

**DCE-250 CERAMICS SOPHOMORE STUDIO**

This sophomore studio covers ceramic-related projects presented through slide lectures, discussion and assigned exercises. Field trips, visiting artists and periodic meetings with all four craft major studios concerning crafts-related subjects are part of this class. Topics rotate from semester to semester and include glaze chemistry, ceramic art history, mold-making and firing techniques, kiln building/ studio equipment and decal making. Students must have sophomore status to enroll in this course.

CREDITS: 3.00

**DCE-251 CERAMICS SOPHOMORE STUDIO**

This sophomore studio covers ceramic-related projects presented through slide lectures, discussion and assigned exercises. This course introduces students to professional practices relevant to the studio ceramics field. Field trips, visiting artists and periodic meetings with all four craft major studios concerning crafts related subjects are part of this class. Topics rotate from semester to semester and include glaze chemistry, ceramic art history, mold-making and firing techniques, kiln building/ studio equipment and decal making. Students must have sophomore status to enroll in this course.

CREDITS: 3.00

**DCE-275 INTERMEDIATE HANDBUILDING FUNCTIONAL**

This intermediate course exposes students to various hand forming and glazing techniques as it pertains to the design and production of tableware. Along with traditional methodologies, new processes are offered.

CREDITS: 3.00

**DCE-285 SPECIAL PROJECT 100/200**

The Special Projects class is offered on an occasional basis, with course content specific to the area(s) being explored.

CREDITS: 3.00

PREREQUISITES: PREREQUISITES: DFN 117, DFN 118

**DCE-305 ADVANCED WHEEL THROWING**

Students in the advanced level of wheel throwing are expected to develop a personal voice using the wheel. Individuals refine their technical and conceptual skills while learning the fundamentals of firing their own work.

CREDITS: 3.00

PREREQUISITIES: DCE 105, DCE 205

**DCE-312 ADVANCED SLIPCASTING**

This advanced studio guides students toward developing a personal voice using slipcasting, glazing, surface refinement and firing.

CREDITS: 3.00

PREREQUISITIES: DCE 112, DCE 21 2

**DCE-335 ADVANCED HANDBUILDING**

This course encourages experimentation with new forming techniques and combinations. Emphasis is placed on developing a personal voice within a series of works.

CREDITS: 3.00

PREREQUISITIES: DCE 135, DCE 235

**DCE-350 JUNIOR MAJOR STUDIO**

This junior studio covers ceramic-related projects presented through slide lectures, discussion and assigned exercises. Field trips, visiting artists and periodic meetings with all four Craft major studios concerning crafts-related subjects are part of this class. Topics rotate from semester to semester and include glaze chemistry, ceramic art history, mold-making and firing techniques, kiln building/ studio equipment and decal making.

CREDITS: 3.00

PREREQUISITIES: DCE 250, DCE 251

**DCE-351 JUNIOR MAJOR STUDIO**

This junior studio covers ceramic-related projects presented through slide lectures, discussion and assigned exercises. Field trips, visiting artists and periodic meetings with all four Craft major studios concerning crafts-related subjects are part of this class. Topics rotate from semester to semester and include glaze chemistry, ceramic art history, mold-making and firing techniques, kiln building/ studio equipment and decal making.

CREDITS: 3.00

PREREQUISITIES: DCE 250, DCE 251

**DCE-375 ADVANCED HANDBUILDING: FUNCTIONAL**

This advanced course exposes students to various hand forming and glazing techniques as it pertains to the design and production of tableware. Along with traditional methodologies, new processes are offered.

CREDITS: 3.00

#### **DCE-450 SENIOR MAJOR STUDIO**

This senior studio covers ceramic-related projects presented through slide lectures, discussion and assigned exercises. Field trips, visiting artists and periodic meetings with all four Craft major studios concerning crafts-related subjects are part of this class. Topics rotate from semester to semester and include glaze chemistry, ceramic art history, mold-making and firing techniques, kiln building/ studio equipment and decal making.

CREDITS: 3.00

PREREQUISITIES: DCE 350, DCE 351

#### **DCE-451 SENIOR MAJOR STUDIO**

This senior studio covers ceramic-related projects presented through slide lectures, discussion and assigned exercises. Field trips, visiting artists and periodic meetings with all four Craft major studios concerning crafts-related subjects are part of this class. Topics rotate from semester to semester and include glaze chemistry, ceramic art history, mold-making and firing techniques, kiln building/ studio equipment and decal making.

CREDITS: 3.00

PREREQUISITIES: DCE 350, DCE 351

#### **DCE-485 SPECIAL PROJECT 300/400**

The special project class is offered on an occasional basis, with course content specific to the area being explored.

CREDITS: 3.00

#### **DCE-490 INDEPENDENT STUDY**

Independent Study is available to students who are at Junior or Senior level standing with a cumulative grade point average of 3.00 or above. The student may receive approval to work in an area or on a project that is not otherwise offered or addressed in the regular curriculum. Students may receive credit toward graduation for no more than 6 credit hours. The student must submit to the chairperson of the department in which they wish to study, an Independent Study Proposal of 150 words (no less) of the student's plan for study and her/his reason for choosing to study independently. Once the department chairperson provides approval and the instructor for the Independent Study is determined, the faculty member must write an Independent Study Syllabus with education goals, learning outcomes, meeting dates, course expectations, timelines, and due dates.

CREDITS: 3.00

## Crafts Studios

### **DCR-103 VISUAL COMMUNICATION FOR CRAFTS**

In this course, students learn different methods of producing one- and two-point perspective drawings to meet the needs of visually communicating and blueprinting craft objects. Emphasis is on how-to techniques and exploring various manually applied media. Attention is placed on sketchbooks and their vital role in craft production processes.

CREDITS: 3.00

### **DCR-107 MANUAL FABRICATION**

Manual fabrication familiarizes students with basic construction and fabrication techniques; specifically wood, metal, and mold making/casting. Through the completion of a series of small projects, students will be introduced to a variety of tools, machines, and manual processes. Emphasis is placed on proper health and safety practices through each project.

CREDITS: 3.00

### **DCR-110 SCULPTURAL CLAY**

Students explore ways of merging clay both conceptually and structurally with other material (i.e. steel, glass, wood, etc.) through a series of technical demonstrations and projects aimed at strengthening and expanding personal expression within the ceramic medium.

CREDITS: 3.00

### **DCR-219 SKETCHBOOK AND JOURNAL DEVELOPMENT**

Students learn to formulate their personal concepts and symbols through words and images compiled in a mixed media sketchbook/journal format, generating ideas that are invaluable resources for many other CCS courses. Classes include concept and symbol research, exercises in drawing and journal writing, motivational slide lectures and audiotapes, lectures by visiting artists and field trips to museums, galleries and drawing sites. No drawing expertise required.

CREDITS: 3.00

### **DCR-240 RESEARCH, DESIGN, CRITIQUE**

In this course students discover how research, design, and critique inform the creative process. Throughout the semester students learn and apply research strategies that advance design and foster critical thinking that impacts professional growth within their creative projects. Through assigned readings, presentations, individual research projects, class discussion and critique students explore historic precedent, and examine innovative contemporary ideas relevant to design and the production of successful craft objects. Themes include art, science, concept development, material studies, form and function. Students acquire visual acumen, and gain vocabulary necessary for professional discourse by reviewing and evaluating the work of contemporary artists and designers, critiquing artwork in class and exploring ideas in the context of their personal studio activities.

CREDITS: 3.00

**DCR-248 HISTORY OF TEXTILES**

This in-depth historical study examines the development of textiles and the events relating to their influence. Beginning with the Han Dynasty in China, moving to Byzantium, and then to the nineteenth century Industrial Revolution; this course tracks the exchange of color, motif, and fibers through trade. Also reviewed are textiles of India, the Near East, Egypt, Northern Africa, and Europe. Extensive reading and research are required. Students respond to content through detailed notebooks and studio projects.

CREDITS: 3.00

PREREQUISITIES: DFD 111

**DCR-252 3D DIGITAL CRAFT**

This course is an introduction to computer modeling informed by craft processes. Students use various 3D software programs to create digital models and actual prototypes. Connections between craft, design, and production will be emphasized.

CREDITS: 3.00

PREREQUISITIES: DFN 116, DFN 119

**DCR-285 SPECIAL PROJECT 100/200**

The Special Project class is offered on an occasional basis, with course content specific to the area(s) being explored.

**DCR-310 ADVANCED SCULPTURAL CLAY**

This course guides students toward an advanced investigation of sculptural forms using traditional techniques of handbuilding and wheel throwing. Surface embellishments, glazing alternatives and structural issues are explored.

CREDITS: 3.00

PREREQUISITIES: DCR 110

**DCR-316 DIGITAL PRINT AND PATTERN DESIGN**

This is a two-part course. The first part of the course focuses on creating interconnected repeat patterns and textile artworks via painting, collage, and mixed media. In the second part of the course, students use Adobe Photoshop to recolor, composite, and improve their designs to create a collection of 8 to 12 digital surface designs.

CREDITS: 3.00

PREREQUISITIES: DFN 119

**DCR-340 PORTFOLIO AND WEB DEVELOPMENT**

This course develops a student's ability to package their collective body of work into a family of marketing tools representing their abilities as an artist/designer. This course focuses on the review, analysis, preparation and/or improvement of the student's portfolio. Based on personal goals and faculty assessment, students develop mechanisms to market their skills. These would include developing



a resume, looking at a variety of formats and layout, research for website design, print design, and other appropriate personal marketing materials.

CREDITS: 3.00

### **DCR-352 DIGITAL FABRICATION**

Digital FABRICATION is a studio course, which examines the connection between vector art and fabrication techniques used in craft based practices. Emphasis is placed on vector graphics creation, specifically 2-D surface design and 3-D modular structures. Class instruction will lead students through Illustrator software while they explore scalability of image, material integrity, and context for artwork.

CREDITS: 3.00

PREREQUISITES: DFN 119

### **DCR-353 INTERDISCIPLINARY GROUP SEMINAR II**

This course is designed for advanced students in all areas who are self-motivated and who wish to pursue projects of a highly personalized and independent nature. Students are challenged to create a body of work with associated rationale in an interdisciplinary setting. Through regular feedback from instructor and peers students develop initial concepts, research and refine project briefs, investigate materials, techniques and processes, and execute work for final presentation.

CREDITS: 3.00

PREREQUISITES: DFN 116, DFN 118

### **DCR-452 SENIOR SEMINAR**

This course is designed for seniors in all areas of Crafts. Projects and class discussions are developed to significantly advance creative thinking and to develop and examine each student's artistic vision. Students are challenged to create a senior body of work with associated rationale. Through regular feedback from instructor and peers each student develops concepts, refine project briefs, and prepares artist statements and portfolios that culminate in the design and execution of the senior thesis exhibition.

CREDITS: 3.00

PREREQUISITES: DFN 119

### **DCR-475 CRAFTS INTERNSHIP**

Participation in an internship experience allows students to use classroom-learned skills in a related employment experience. Students must work a minimum of 135 hours over the course of the entire semester. To participate students must be of junior or senior status with completion of freshman and sophomore studios. Students must have a minimum cumulative GPA of 2.8. Seniors may not be eligible to participate in an internship during their final semester. Transfer students must have attended one semester at CCS in addition to meeting the other eligibility criteria.

CREDITS: 3.00

### **DCR-485 SPECIAL PROJECT 300/400**

The Special Project class is offered on an occasional basis, with course content specific to the area being explored.

CREDITS: 3.00

#### **DCR-490 INDEPENDENT STUDY**

Independent Study is available to students who are at Junior or Senior level standing with a cumulative grade point average of 3.00 or above. The student may receive approval to work in an area or on a project that is not otherwise offered or addressed in the regular curriculum. Students may receive credit toward graduation for no more than 6 credit hours. The student must submit to the chairperson of the department in which they wish to study, an Independent Study Proposal of 150 words (no less) of the student's plan for study and her/his reason for choosing to study independently. Once the department chairperson provides approval and the instructor for the Independent Study is determined, the faculty member must write an Independent Study Syllabus with education goals, learning outcomes, meeting dates, course expectations, timelines and due dates.

CREDITS: 3.00

#### **DCR-505 AICAD EXCHANGE**

Through the College's affiliation with the Association of Independent Colleges of Art and Design (AICAD), junior or first-semester senior students in good academic standing have the opportunity to spend a semester (fall or winter) or full year of study at another member institution in the United States or abroad. Application information is available in the Academic Advising and Registration Office.

CREDITS: 12.00

#### **DCR-515 STUDY ABROAD**

Junior or first semester senior students in good academic standing have the opportunity to spend a semester (fall or winter) or a full year of study at an accredited institution abroad. Further information is available from International Student Services.

CREDITS: 12.00

### Fiber and Textiles

#### **DFD-110 BEGINNING WEAVING**

Beginning students learn the basics of floor loom weaving, including pattern weaves and double weaves. The main focus of the course rotates from semester to semester and includes rug weaving, tapestry, dyed imagery and ikat, weaving for function, and complex weaves.

CREDITS: 3.00

#### **DFD-111 INTRODUCTION TO FIBER SURFACES**

This course is an introduction to a variety of hands-on fiber and material techniques in order to develop a broad understanding of the fiber arts and textile design with emphasis on 2D surfaces. Techniques may include pattern design, block printing, screen-printing, silk painting, fabric dyeing, embellishment,

and applique. The study of techniques is augmented with slide presentations, visiting artists and field trips.

CREDITS: 3.00

#### **DFD-112 INTRODUCTION TO FIBER STRUCTURES**

This course is an introduction to a variety of hands-on fiber and material techniques with emphasis on pliable fiber structures. Students develop a broad understanding of fiber arts and textile design. Techniques may include felting, yarn creation, off-loom weaving, knitting, crochet, or basketry. The study of techniques is augmented with slide presentations, visiting artists, and field trips.

CREDITS: 3.00

#### **DFD-119 EMBELLISHED SURFACES**

Students explore stitch by learning hand embroidery, sewing machine, and digital technologies used to construct images and pattern. While exploring traditional embellishment techniques, and unconventional materials such as water-soluble embroidery film, construction materials, found and recycled items. Participants are encouraged to develop a personal visual language through a series of class and individual projects. The course challenges students to develop concepts and ideas that expand the traditional notions of embellishment.

CREDITS: 3.00

#### **DFD-120 COLOR THEORY AND TEXTILES**

This course is designed for fiber, product, graphic, and interior designers and has direct relevance for those students planning careers in Color and Materials and related fields. Those interested in further developing an eye for color action and a feeling for color relatedness will greatly benefit from this class. Students study color relationships utilizing Josef Albers book, *The Interaction of Color*. Exercises are executed in color-aid paper and the concepts are translated into various textile techniques.

CREDITS: 3.00

#### **DFD-140 HUE DYE FIBER**

An in-depth, systematic exploration of the many facets of color as it relates to dye chemistry. Students explore metric system dyeing of animal, vegetable, and synthetic fibers utilizing natural/vegetable dyes, fiber reactive, acid and disperse dyes. A detailed and comprehensive dye sample notebook and final project with emphasis on color will be the result of this course.

CREDITS: 3.00

#### **DFD-210 INTERMEDIATE WEAVING**

This course builds on the skills acquired in Beginning Weaving. The main focus of the course rotates from semester to semester includes rug weaving, tapestry, dyed imagery and ikat, weaving for function and complex weaves.

CREDITS: 3.00

PREREQUISITES: DFD 110

#### **DFD-220 SCREEN PRINTING ON FABRIC**

The workshop style format of this class introduces students to a variety of printing methods using hand-cut stencils and photo emulsion. Techniques include preparing original artwork for multi-color patterned yardage, improvisational (freestyle) printing, and engineering placement prints. Textile pigments, thickened dye, and discharge pastes will be introduced. Special focus is placed on material exploration, color mixing, and registration of multiple screens.

CREDITS: 3.00

#### **DFD-225 STITCHED ASSEMBLAGE**

This course explores piecing, quilting, applique, embellishment, and stitched collage. Basic machine and hand sewing will be introduced to produce pliable, layered, and sculptural surfaces. Traditional and nontraditional materials combinations and fabric manipulation techniques will function as the "skin" of armature-based sculptural constructions. An overview of historical and contemporary fiber works will provide framework for students to experiment.

CREDITS: 3.00

#### **DFD-230 AUTOMOBILE INTERIOR COLOR AND DESIGN**

In this course, students design and create the soft trim of a vehicle, i.e., seat coverings, flooring, headlining, door panels, etc. There are also opportunities to choose exterior paint colors as well as pin striping or other exterior detailing. The class works closely with industry contacts to produce a professionally finished car that speaks to the future of car design.

CREDITS: 3.00

#### **DFD-240 HOME DEC(ODE)**

This course focuses on the creation of custom fabrics for home decor. Students will initially work on paper to create motifs and symbols that serve to carry meaning as contemporary cultural artifacts. These concepts will be refined and appropriated to suit its intended end use. Techniques may include weaving, knitting, printing, dyeing, embellishment, felting, and/or laser cutting. Basic sewing machine skills will be introduced and students will construct utilitarian objects with their fabrics.

CREDITS: 3.00

#### **DFD-241 RESIST DYEING**

The intensive workshop-style format of this class gives students a sampling of various resist-dyeing techniques. Shibori (Japanese bound resist), Batik (Indonesian wax resist), and starch based resist techniques will be explored. Students will immersion dye, paint with dyes, and extract color from cloth with bleach solutions. Slide lectures, field-trips, and class critiques support hands-on work. Assignments stress creative uses of traditional resist dyeing techniques.

CREDITS: 3.00

#### **DFD-260 DESIGN OBJECTS FROM A BASKETRY TRADITION**

The ancient basketry techniques of twining and coiling have become a popular and well received contemporary mode of expression for sculptural and utilitarian forms. These two techniques will be explored through a series of exercises followed by a final project. The course will be enhanced by

comprehensive powerpoint presentations and a field trip to Cranbrook Science Museum to view their historic basketry collection.

CREDITS: 3.00

### **DFD-285 SPECIAL PROJECT 100/200**

The Special Project class is offered on an occasional basis, with course content specific to the area(s) being explored.

### **DFD-310 ADVANCED WEAVING**

This course provides advanced students with the opportunity to undertake independent exploration. Students design their own course of study, with approval of the instructor. The main focus of the course rotates from semester to semester and includes rug weaving, tapestry, dyed imagery and ikat, weaving for function and complex weaves.

CREDITS: 3.00

PREREQUISITES: DFD 210

### **DFD-323 EXPERIMENTAL FASHION**

This course explores garment construction, metaphor, and personal adornment. Students will develop skills in basic pattern drafting and machine sewing techniques. There will be slide presentations, visiting artists, and weekly readings about various designers and artists who approach clothing with an artistic vision. This course is an excellent follow-up to Stitched Assemblage.

CREDITS: 3.00

### **DFD-350 JUNIOR MAJOR STUDIO**

This junior studio covers fiber and textile related projects presented through slide lectures, discussion, and assigned exercises. Research, material exploration, and concept development are the primary focus of the first semester. Emphasis is placed on students developing an individualized point of view through creative practices and experimentation. Class topics change from semester to semester and are informed by craft based art and design themes. Field trips, visiting artists, critique, and discussion of craft based art and design are complementary to studio work.

CREDITS: 3.00

### **DFD-351 JUNIOR MAJOR STUDIO**

This junior course covers fiber and textile related projects presented through slide lectures, discussion, and assigned exercises. Building upon concepts developed during the first semester, Juniors further develop an individualized point of view through research, material innovation, and creative practices. Class topics change from semester to semester and are informed by craft-based art and design themes. Field trips, visiting artists, critiques, and discussion of craft based art and design are complementary to studio work.

CREDITS: 3.00

### **DFD-450 SENIOR MAJOR STUDIO**

This senior studio covers fiber and textile related projects presented through slide lectures, discussion, and assigned exercises. Developing a body of work supported by research, documentation, and portfolio development are the primary focus of this semester. Emphasis is placed on students developing an individualized point of view through creative practice. Class topics change from semester to semester and are informed by craft based art and design themes. Field trips, visiting artists, critique, and discussion of craft based art and design are complementary to studio work.

CREDITS: 3.00

PREREQUISITIES: DFD 350, DFD 351

#### **DFD-451 SENIOR MAJOR STUDIO**

This senior studio covers fiber and textile related projects presented through slide lectures, discussion, and assigned exercises. Completing a body of work supported by research, documentation, and portfolio development are the primary focus of this semester. Emphasis is placed on students developing an individualized point of view through creative practice. Class topics change from semester to semester and are informed by craft based art and design themes. Field trips, visiting artists, critique, and discussion of craft based art and design are complementary to studio work.

CREDITS: 3.00

PREREQUISITIES: DFD 350, DFD 351

#### **DFD-485 SPECIAL PROJECT 300/400**

The Special Project class is offered on an occasional basis, with course content specific to the area(s) being explored.

#### **DFD-490 INDEPENDENT STUDY**

Independent Study is available to students who are at Junior or Senior level standing with a cumulative grade point average of 3.00 or above. The student may receive approval to work in an area or on a project that is not otherwise offered or addressed in the regular curriculum. Students may receive credit toward graduation for no more than 6 credit hours. The student must submit to the chairperson of the department in which they wish to study, an Independent Study Proposal of 150 words (no less) of the student's plan for study and her/his reason for choosing to study independently. Once the department chairperson provides approval and the instructor for the Independent Study is determined, the faculty member must write an Independent Study Syllabus with education goals, learning outcomes, meeting dates, course expectations, timelines and due dates.

CREDITS: 3.00

### Glass

#### **DGL-135 TEXTURE, PATTERN & SURFACE: HOT GLASS**

This course provides the student with a strong vocabulary of surface, texture, and patterning composition. The student is encouraged to experiment with combinations of decoration. The course is designed in a skill building and exploration format that utilizes basic glassblowing form and techniques.

CREDITS: 3.00

**DGL-138 GLASS INSTALLATION**

In this course students learn to design, fabricate, and evaluate glass installation. The course is focused on developing installation concepts that address space, interaction, and architecture. Assignments address creating multiples through basic glassblowing, mold making, hot casting, coldworking, and gluing. Students also learn methods to mount, hang, and install glass parts. Artistic research and presentations on contemporary art, design, and craft inform students' understanding of glass installation.

CREDITS: 3.00

**DGL-140 CAST GLASS**

This course covers various mold-making techniques for glass, including sand casting, slumping, fusing, pate de verre, hot billet casting, etc. Students explore the unique characteristics of cast glass in vessels, sculpture and panels. Glass elements may be made for inclusion with other materials.

CREDITS: 3.00

**DGL-142 BEGINNING GLASSBLOWING**

In this course, students work on a one-to-one basis with the instructor, as well as participate in teamwork with other students. This class takes an extensive look at the techniques used in historical glasswork as well as in contemporary studio work.

CREDITS: 3.00

**DGL-148 GLASSBLOWING WITH MOLDS**

In this course, students learn glassblowing using molds to extend form-making potential and to fabricate unique molds. Techniques covered include optical, two part and free-form molds. Mold materials of plaster, wood, metal, sand and graphite are explored. The use of glass color and cold work finishing techniques complete the experience. Projects realized include utilitarian vessels, sculptural and architectural elements.

CREDITS: 3.00

**DGL-152 GLASS FUSING AND RELIEF CASTING**

This course focuses on fusing and slumping processes and relief casting for the production of functional forms and for creation of sculptural work.

CREDITS: 3.00

**DGL-240 ADVANCED CAST GLASS**

This course builds on the skills learned in Cast Glass. Advanced students, in addition to trying new techniques, may pursue self-directed projects.

CREDITS: 3.00

**DGL-242 INTERMEDIATE GLASSBLOWING**

The purpose of this course is to further develop the basic skills and techniques needed to make a blown-glass form. Primary skills are reviewed; additional techniques and projects are explored.

CREDITS: 3.00

#### **DGL-244 GLASSBLOWING WITH IMAGERY**

In this course, students learn in-depth color compositional techniques as they relate to glass and how they are applied to personal expression. The theme of this course is to integrate color composition imagery into blown glass. Referencing historic and contemporary glass, students develop a personal body of work reflecting researched topics and proficiency in skills they have developed. Some techniques covered include cain, frit and shard glass, and engraving and etching to produce compositions both decorative and painterly.

CREDITS: 3.00

PREREQUISITIES: DGL 135 OR DGL 142

#### **DGL-250 SOPHOMORE GLASS MAJOR STUDIO**

This sophomore studio covers glass-related projects presented through slide lectures, discussion and assigned exercises. Field trips, visiting artists and periodic meetings with all four Crafts major studios concerning crafts-related subjects are part of this class. Topics rotate from semester to semester and include architectural/environmental issues, tile and modular elements, glass, color and light, contemporary glass history and studio tools and equipment.

CREDITS: 3.00

#### **DGL-251 SOPHOMORE GLASS MAJOR STUDIO**

This sophomore studio covers glass-related projects presented through slide lectures, discussion and assigned exercises. Field trips, visiting artists and periodic meetings with all four Crafts major studios concerning crafts-related subjects are part of this class. Topics rotate from semester to semester and include architectural/environmental issues, tile and modular elements, glass, color and light, contemporary glass history and studio tools and equipment.

CREDITS: 3.00

#### **DGL-285 SPECIAL PROJECT 100/200**

The Special Project class is offered on an occasional basis, with course content specific to the area(s) being explored.

WINTER 2020

GLASS LIGHTING

With an emphasis on design and experimentation, this course will introduce students to the mechanics of assembling functional lighting as well as the nuanced nature of interaction of glass and light. Students will explore the unique ways that glass is able to conduct and refract light. Additionally, students will be introduced to the specific hardware required to build and illuminate their own creations safely and confidently.

CREDITS: 3.00



PREREQUISITIES: DGL 142

### **DGL-342 ADVANCED GLASSBLOWING**

In this course, students work on a one-to-one basis with the instructor, as well as participate in teamwork with other students. This class takes an extensive look at the techniques used in historical glasswork as well as in contemporary studio work.

CREDITS: 3.00

PREREQUISITIES: DGL 242

### **DGL-350 JUNIOR MAJOR STUDIO**

This junior studio covers glass-related projects presented through slide lectures, discussion and assigned exercises. Field trips, visiting artists and periodic meetings with all four Crafts major studios concerning crafts-related subjects are part of this class. Topics rotate from semester to semester and include architectural/environmental issues, tile and modular elements, glass, color and light, contemporary glass history and studio tools and equipment.

CREDITS: 3.00

PREREQUISITIES: DGL 250, DGL 251

### **DGL-351 JUNIOR MAJOR STUDIO**

This junior studio covers glass-related projects presented through slide lectures, discussion and assigned exercises. Field trips, visiting artists and periodic meetings with all four Crafts major studios concerning crafts-related subjects are part of this class. Topics rotate from semester to semester and include architectural/environmental issues, tile and modular elements, glass, color and light, contemporary glass history and studio tools and equipment.

CREDITS: 3.00

PREREQUISITIES: DGL 250, DGL 251 ,

### **DGL-450 SENIOR MAJOR STUDIO**

This senior studio covers glass-related projects presented through slide lectures, discussion and assigned exercises. Field trips, visiting artists and periodic meetings with all four Crafts major studios concerning crafts-related subjects are part of this class. Topics rotate from semester to semester and include architectural/environmental issues, tile and modular elements, glass, color and light, contemporary glass history and studio tools and equipment.

CREDITS: 3.00

PREREQUISITIES: DGL 350, DGL 351

### **DGL-451 SENIOR MAJOR STUDIO**

This senior studio covers glass-related projects presented through slide lectures, discussion and assigned exercises. Field trips, visiting artists and periodic meetings with all four Crafts major studios concerning crafts-related subjects are part of this class. Topics rotate from semester to semester and include architectural/environmental issues, tile and modular elements, glass, color and light, contemporary glass history and studio tools and equipment.

CREDITS: 3.00

PREREQUISITIES: DGL 350, DGL 351

### **DGL-485 SPECIAL PROJECT 300/400**

The Special Project class is offered on an occasional basis, with course content specific to the area being explored.

FALL 2019

#### **COLOR THEORY AND APPLICATION**

This class explores the interaction of color and pattern through glassblowing techniques. Students will learn traditional techniques for using color including cane, murrini, color overlays, color cups, bit applications, and encalmo. Students will study color theory and the history of color in art, as well as the history of color and pattern in glass. Students will work up to developing their own designs and creating their own unique techniques and color applications. Students will be responsible for maintaining a sketchbook and giving assigned presentations throughout the semester. The class will primarily take place in the hot shop.

CREDITS: 3.00

PREREQUISITIES: DGL 242

### **DGL-490 INDEPENDENT STUDY**

Independent Study is available to students who are at Junior or Senior level standing with a cumulative grade point average of 3.00 or above. The student may receive approval to work in an area or on a project that is not otherwise offered or addressed in the curriculum. Students may receive credit toward graduation for no more than 6 credit hours. The student must submit to the chairperson of the department in which they wish to study, an Independent Study Proposal of 150 words (no less) of the student's plan for study and her/his reason for choosing to study independently. Once the department chairperson provides approval and the instructor for the Independent Study is determined, the faculty member must write an Independent Study Syllabus with education goals, learning outcomes, meeting dates, course expectations, timelines, and due dates.

CREDITS: 3.00

## **Jewelry and Metalsmithing**

### **DME-140 METALSMITHING AND JEWELRY DESIGN**

This course is a multi-level studio with an emphasis on fabrication and forming techniques for jewelry and small-scale metals.

CREDITS: 3.00

### **DME-144 HOLLOWWARE**

Functional and nonfunctional objects are derived from the traditional vessel format. Traditional forming operations for sheet metal are explored; experimentation is encouraged.

CREDITS: 3.00

**DME-175 BLACKSMITHING**

This class is an introduction to traditional blacksmithing techniques. Students explore the hand forging of ferrous and non-ferrous metals into a variety of decorative and utilitarian objects with an emphasis on traditional joinery techniques. Topics include terms and vocabulary, hand proficiencies related to blacksmithing technology, tool making, and a survey of this versatile process with a focus on its historical relevance. Beginning level students focus on foundation skills associated with the manipulation of metal using the hammer and anvil.

CREDITS: 3.00

**DME-176 BLK PATTERN DEVELOPMENT**

This beginning course is a semester long intensive study into the development of pattern in both ferrous and non-ferrous metals. Using forge welding and diffusion, this course covers simple layering processes to composites and mosaic patterning methods. Throughout the semester each student assembles a journal comprised of weekly clay pattern experiments, and production notes. Journals are then photocopied and compiled into reference books of techniques and patterns.

CREDITS: 3.00

**DME-177 BLK BEGINNING CONTEMP DECORATIVE IRON**

Contemporary Decorative Iron combines the tools and practices of the traditional blacksmith with modern machine and fabrication technology. Students explore the forging of ferrous and non-ferrous metals into a variety of decorative and utilitarian objects with an emphasis on contemporary fabrication techniques. Topics include discipline relevant terms and vocabulary, related technology, tool making, and a survey of this versatile process with a focus on its contemporary application.

CREDITS: 3.00

**DME-178 BLK BEG TOOL MAKING FOR OBJECT MAKER**

This introductory course is an independent study in the making of functional hand tools specific to a chosen medium. Throughout the semester, the processing and treatment of different types of tool steels are emphasized. Students work on projects independent from one another based on each student's specific interests. Design, steel characteristics, hot forging, riveting, heat-treating, and basic joinery are emphasized.

CREDITS: 3.00

**DME-240 ENAMELING**

The basic techniques of enameling are introduced in this course, with an emphasis on technical proficiency, aesthetics, and design.

CREDITS: 3.00

**DME-241 INTERMEDIATE METALSMITHING & JEWELRY DESIGN**

This studio is the second level of exploration concerned with fabrication and forming techniques for jewelry and small scale metals. The emphasis within this course is directed research into topics of technical proficiency, material vocabulary and creative problem solving.

CREDITS: 3.00

PREREQUISITIES: DME 140

#### **DME-244 INTERMEDIATE HOLLOWWARE**

In this course, students explore functional and nonfunctional objects derived from the vessel format. Experimental forming methods for sheet metal are emphasized. Soldering and welding techniques such as raising and shell-forming for sheet metal are also presented.

CREDITS: 3.00

PREREQUISITIES: DME 144

#### **DME-245 CASTING**

In this course, students explore the casting process as it relates to small metal objects. Various molds, waxes and casting materials are used.

CREDITS: 3.00

#### **DME-250 SOPHOMORE METAL AND JEWELRY MAJOR STUDIO**

This sophomore studio covers metalsmithing and jewelry design-related projects presented through slide lectures, discussion and assigned exercises. Field trips, visiting artists and periodic meetings with all four Crafts major studios concerning crafts-related subjects are part of this class. Topics rotate from semester to semester and include toolmaking, rendering, surface embellishment, stone setting, mechanism, the business of being an artist, and color on metal.

CREDITS: 3.00

PREREQUISITIES: DME 140

#### **DME-251 SOPHOMORE METAL AND JEWELRY MAJOR STUDIO**

This sophomore studio covers metalsmithing and jewelry design-related projects presented through slide lectures, discussion and assigned exercises. Field trips, visiting artists and periodic meetings with all four Crafts major studios concerning crafts-related subjects are part of this class. Topics rotate from semester to semester and include toolmaking rendering, surface embellishment, stone setting, mechanism, the business of being an artist, and color on metal.

CREDITS: 3.00

PREREQUISITIES: DME 140

#### **DME-275 INTERMEDIATE BLACKSMITHING**

In this course, students explore blacksmithing techniques such as the forging of ferrous and non-ferrous metals. Topics include terms and vocabulary, related technology, toolmaking and a survey of this versatile process with a focus on its historical and contemporary relevance.

CREDITS: 3.00

PREREQUISITIES: DME 175

**DME-276 BLK INTERMEDIATE PATTERN DEV**

This course is a semester long intensive study of the development of pattern on both ferrous and non-ferrous metals. Using forge welding and diffusion, participants explore layering processes of developing composites and mosaic patterns in steel using power hammer methods. Twisting, stock reduction, and book match patterning techniques are presented. Throughout the semester each student assembles a journal comprised of weekly clay pattern experiments, and production notes. Journals are then photocopied and compiled into reference books of techniques and patterns.

CREDITS: 3.00

PREREQUISITIES: DME 176

**DME-277 BLK INTER CONTEMPORARY DECORATIVE IRON**

This course combines the tools and practices of the traditional blacksmith with modern machine and fabrication technology. Students explore the forging of ferrous and non-ferrous metals into a variety of decorative and utilitarian objects with an emphasis on contemporary fabrication techniques. Topics include discipline relevant terms and vocabulary, related technology, tool making, and a survey of this versatile process with a focus on its contemporary application. Intermediate students expand on the technical base of hand-forged process to explore mechanical hammering, arc welding, machining, and cold joinery. Design and execution of work challenges each student to increase practical skills in the execution, sequence, and creative problem solving.

CREDITS: 3.00

PREREQUISITIES: DME 177

**DME-278 BLK INTER TOOL MAKING FOR OBJECT MAKER**

This introductory course is an independent study in the making of functional hand tools specific to a chosen medium. Throughout the semester the characteristics and treatment of different types of tool steels are presented. Students expand on the technical base of hand forging to explore mechanical hammering, the use of composite metals, and alternative materials. Students work on projects independent from one another based to their specific interests. Design, steel formulation, hot forging, riveting, heat-treating, and basic joinery are addressed. Design and execution of work challenges each student to increase practical skills in production sequence, creative problem solving, and form assessment.

CREDITS: 3.00

PREREQUISITIES: DME 178

**DME-285 SPECIAL PROJECT 100/200**

The Special Project class is offered on an occasional basis, with course content specific to the area(s) being explored.

**DME-340 ADVANCED METALSMITHING & JEWELRY DESIGN**

This is an advanced studio concerned with fabrication and forming techniques for jewelry and small scale metals. Students undertake projects with an emphasis on individual expression, surface embellishment and production strategies.

CREDITS: 3.00

PREREQUISITIES: DME 241

#### **DME-344 ADVANCED HOLLOWARE**

In this course, students explore functional and nonfunctional objects derived from the vessel format. Advanced application of conceptual and technical research in merged forms, experimental structures and materials result in objects of personal narrative as well as sculptural and utilitarian significance.

CREDITS: 3.00

PREREQUISITIES: DME 244

#### **DME-345 INTERMEDIATE CASTING**

This course is a continuation into the study of casting practices with an emphasis on experimental techniques. Topics include mold-making, bi-metal casting and stone-in-place casting.

CREDITS: 3.00

PREREQUISITIES: DME 245

#### **DME-350 JUNIOR MAJOR STUDIO**

This junior studio covers metalsmithing and jewelry design-related projects presented through slide lectures, discussion and assigned exercises. Field trips, visiting artists and periodic meetings with all four Crafts major studios concerning crafts-related subjects are part of this class. Topics rotate from semester to semester and include toolmaking, rendering, surface embellishment, stone setting, mechanism, the business of being an artist, and color on metal.

CREDITS: 3.00

PREREQUISITIES: DME 250, DME 251

#### **DME-351 JUNIOR MAJOR STUDIO**

This junior studio covers metalsmithing and jewelry design-related projects presented through slide lectures, discussion and assigned exercises. Field trips, visiting artists and periodic meetings with all four Crafts major studios concerning crafts-related subjects are part of this class. Topics rotate from semester to semester and include toolmaking, rendering, surface embellishment, stone setting, mechanism, the business of being an artist, and color on metal.

CREDITS: 3.00

PREREQUISITIES: DME 250, DME 251

#### **DME-375 ADVANCED BLACKSMITHING**

This class covers more advanced blacksmithing techniques. Students explore the forging of ferrous and non-ferrous metals. Topics include terms and vocabulary, related technology, toolmaking and a survey of this versatile process with a focus on its historical and contemporary relevance.

CREDITS: 3.00

PREREQUISITIES: DME 275

### **DME-376 BLK ADVANCED PATTERN DEVELOPMENT**

This course is a semester long intensive study of the development of pattern on both ferrous and non-ferrous metals. Using forge welding and diffusion, participants explore layering processes of developing composites and mosaic patterns in steel using power hammer methods. Twisting, stock reduction, and book match patterning techniques are presented. Advanced students research patterned steel of an historic precedent and develop pattern samples that reflect a technical lineage. Throughout the semester each student assembles a journal comprised of weekly clay pattern experiments, and production notes. Journals are then photocopied and compiled into reference books of techniques and patterns.

CREDITS: 3.00

PREREQUISITIES: DME 276

### **DME-377 BLK ADV CONTEMPORARY DECORATIVE IRON**

This course combines the tools and practices of the traditional blacksmith with modern machine and fabrication technology. Students refine the forging of ferrous and non-ferrous metals into a variety of decorative and utilitarian objects with an emphasis on contemporary fabrication techniques. Topics include discipline relevant terms and vocabulary, related technology, tool making, and a survey of this versatile process with a focus on its contemporary application. Advanced students expand the technical base of hand-forged process to explore mechanical hammering, arc welding, machining, and cold joinery. Independent design and execution of work challenges each student to gain confidence in the practical execution, sequence, and creative problem solving. Students at this level self direct the parameters of each assignment; develop patterns, material specifications and produce work to a professional standard.

CREDITS: 3.00

PREREQUISITIES: DME 277

### **DME-378 BLK ADV TOOL MAKING FOR OBJECT MAKER**

This advanced course is an investigation into the design and fabrication of functional hand tools specific to a selected medium. Students expand on the technical base of hand-forged process to explore mechanical hammering, the use of composite metals, and alternative materials. Students work on projects independently with relation to their specific interests. Throughout this semester the processing and treating of different types of tool steels, design, steel characteristics, hot forging, riveting, heat-treating, and basic joinery are emphasized. Through the design and execution of work each student is challenged to increase practical skills, understanding of sequence, and creative problem solving.

CREDITS: 3.00

PREREQUISITIES: DME 278

### **DME-445 ADVANCED CASTING**

This advanced casting studio provides students with the opportunity to conduct individualized research into casting techniques and applications which result in a cohesive body of work directed toward the personal narrative of the student.

CREDITS: 3.00

PREREQUISITIES: DME 345

#### **DME-450 SENIOR MAJOR STUDIO**

This senior studio covers metalsmithing and jewelry design-related projects presented through slide lectures, discussion and assigned exercises. Field trips, visiting artists and periodic meetings with all four Crafts major studios concerning crafts-related subjects are part of this class. Topics rotate from semester to semester and include toolmaking, rendering, surface embellishment, stone setting, mechanism, the business of being an artist, and color on metal.

CREDITS: 3.00

PREREQUISITIES: DME 350, DME 351

#### **DME-451 SENIOR MAJOR STUDIO**

This senior studio covers metalsmithing and jewelry design-related projects presented through slide lectures, discussion and assigned exercises. Field trips, visiting artists and periodic meetings with all four Crafts major studios concerning crafts-related subjects are part of this class. Topics rotate from semester to semester and include toolmaking, rendering, surface embellishment, stone setting, mechanism, the business of being an artist and color on metal.

CREDITS: 3.00

PREREQUISITIES: DME 350, DME 351

#### **DME-485 SPECIAL PROJECT 300/400**

The Special Project class is offered on an occasional basis, with course content specific to the area being explored.

CREDITS: 3.00

#### **DME-490 INDEPENDENT STUDY**

Independent Study is available to students who are at Junior or Senior level standing with a cumulative grade point average of 3.00 or above. The student may receive approval to work in an area or on a project that is not otherwise offered or addressed in the curriculum. Students may receive credit toward graduation for no more than 6 credit hours. The student must submit to the chairperson of the department in which they wish to study, an Independent Study Proposal of 150 words (no less) of the student's plan for study and her/his reason for choosing to study independently. Once the department chairperson provides approval and the instructor for the Independent Study is determined, the faculty member must write an Independent Study Syllabus with education goals, learning outcomes, meeting dates, course expectations, timelines, and due dates.

CREDITS: 3.00

PREREQUISITIES: DME 140



## Woodworking

### **DWD-180 WOODWORKING**

This course teaches the basics for woodworking while introducing the woodshop and the equipment necessary for working in wood. Students investigate, through demonstrations and exercises, various techniques used in woodworking.

CREDITS: 3.00

### **DWD-185 BEGINNING WOOD FURNITURE**

This is an introductory course in the construction of wood furniture. IN THE FALL SEMESTER, this class explores construction with laminates. Students create a piece of furniture of their own design, incorporating plywood combined with hardwoods, wood laminates and plastic laminates. Construction includes the use of bending birch plywood to create curved or custom forms. Techniques used allow a wide range of form possibilities. IN THE WINTER SEMESTER, students are responsible for the design and construction of a chair made of hardwoods using traditional joinery. Grading emphasis is on craftsmanship and design, as they are integral parts of one another. Students must be able to build the furniture they design, and all work must be completed during the term. Classes include demonstrations and critiques with the bulk of the course being individual instruction and work during class time.

CREDITS: 3.00

### **DWD-280 ADVANCED WOODWORKING**

Students continue to develop techniques in joinery, carving and turning through projects designed to build their visual and technical vocabulary. Specified course work increases the advanced student's understanding of wood as a material for making fine art. Special emphasis is given to finishing processes and additive construction techniques.

CREDITS: 3.00

### **DWD-285 ADVANCED WOOD FURNITURE**

This is a follow-up course in the production of wood furniture and concentrates on the proper techniques for the construction of cabinetry. Students continue to explore and master joinery techniques and solve the problems of wood expansion and contraction.

CREDITS: 3.00

PREREQUISITIES: DWD 185

### **DWD-490 INDEPENDENT STUDY**

Independent Study is available to students who are at Junior or Senior level standing with a cumulative grade point average of 3.00 or above. The student may receive approval to work in an area or on a project that is not otherwise offered or addressed in the regular curriculum. Students may receive credit toward graduation for no more than 6 credit hours. The student must submit to the chairperson of the department in which they wish to study, an Independent Study Proposal of 150 words (no less) of the student's plan for study and her/his reason for choosing to study independently. Once the department chairperson provides approval and the instructor for the Independent Study is determined, the faculty

member must write an Independent Study Syllabus with education goals, learning outcomes, meeting dates, course expectations, timelines and due dates.

CREDITS: 3.00

# Entertainment Arts Animation

## Freshman Year

### First Semester = 15-16 Credit Hours

Earned	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 117	2D Design	3
	DFN 119	Digital Fundamentals	3
	DFN 101	Foundation Drawing I	3
	DMA 120	Creative Visualization	3
DET BY PATH*	DEN 107	Composition I	3
	DLE ---	General Education Elective	

### Second Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DFN 116	3D Techniques	3
	DFN 112	Drawing II: Visualization	3
	DMA 101	Animation I	3
	DMA 217	Intro to 3D Computer Graphics	3
	DEN 108	Composition II	3

\*DEN 107 is placed as a Gen Ed elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

## Sophomore Year

### Third Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DFN 118	3D Design	3
Choose One	DMA 201	Animation II	3
	DMA 234	Modeling & Texturing	
	DMA 211	2D Digital Animation	3
	DMA 317	Computer Character Animation I	3
	DAH 200	Western Art History/Visual Culture	3
	DFS 101	Introduction to Interdisciplinary Study	3

### Fourth Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DMA 125	Intro to Digital Filmmaking	3
	DMA 230	Experimental Animation I	3
	DMA 232	Gesture Drawing	3
Choose One	DMA 202	Animation III	3
	DMA 228	Stop Motion I	
	DMA 256	Lighting & Rendering	
	DMA 347	Computer Character Animation II	
Choose One	DAH 201	Visual Narration: Asia	3
		Visual Narration: Africa/America	
	DEN 239	Survey of World Literature	3

## Junior Year

### Fifth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DMA 348	Animation Projects I	3
	DMA 233	Environments & Characters	3
	DMA - - -	Entertainment Arts Elective	3
	DAH 314	History of Animation & Digital Media	3
	DAS 213	Business Practices	3

### Sixth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DMA 349	Animation Projects II	3
	DMA 333	Advanced Story Concepts	3
	DMA 312	Sound Design I	3
	DLE ---	General Education Elective	3
	DNS 300	Natural Science	3

## Senior Year

### Seventh Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DMA 410	Senior Production Studio I	3
	DMA 424	Professional Futures I	3
	DLE ---	General Education Elective	3
Choose One	DAH** ---	Art History	3
	DVC** ---	Visual Culture Elective	
	D- - - -	Elective	3

\*\*DAH/DVC must be taken at the 200 level or higher

### Eighth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DMA 420	Senior Production Studio II	3
	DMA 425	Professional Futures II	3
	DLE ---	General Education Elective	3
	DLE ---	General Education Elective	3
	D- - - -	Elective	3

### Catalog Year 19/20

### Total Credits

**126-127**

Total credits: 127: First Year Experience=1; Foundations=18; Major=60; Gen Ed=42; Elective=6

### Entertainment Arts Electives

DMA 202	Animation III	DMA 310	Maquette Sculpture
DMA 212	2D Digital Animation II	DMA 322	Sound Design II
DMA 228	Stop Motion I	DMA 328	Stop Motion II
DMA 235	Playing the Self	DIL 147	Figure Illustration
DMA 309	Concept Design	DIL 246	Anatomical Figure Illustration

# Entertainment Arts Concept Design

## Freshman Year

### First Semester = 15-16 Credit Hours

Earned	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 101	Foundation Drawing I	3
	DFN 117	2D Design	3
	DFN 119	Digital Fundamentals	3
	DMA 105	Design Process 1	3
DET BY PATH'	DEN 107	Composition I	3
	DLE ---	General Education Elective	

### Second Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DFN 112	Drawing II: Visualization	3
	DFN 116	3D Techniques	3
	DMA 106	Design Process 2	3
	DMA 108	Intro to Modo	3
	DEN 108	Composition II	3

\*DEN 107 is placed as a Gen Ed elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

## Sophomore Year

### Third Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DFN 118	3D Design	3
	DMA 257	VisComm 3 Material Indication	3
	DMA 237	Concept ID	3
	DMA 208	Modo 2	3
	DAH 200	Western Art History/Visual Culture	3
	DFS 101	Introduction to Interdisciplinary Study	3

### Fourth Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DMA 258	VisComm 4 Modo Composite	3
	DMA 259	Color Theory	3
	DMA 260	Digital Landscape	3
	DMA 261	Analytical Figure	3
Choose One	DAH 201	Visual Narration: Asia	3
		Visual Narration: Africa/America	
	DEN 239	Survey of World Literature	3

## Junior Year

### Fifth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DMA 357	VisComm 5 Zbrush	3
	DMA 360	Architecture 1	3
	DMA 362	Vehicles and Props	3
Choose One	DAH 315	History of Film	3
	DAH 316	History of Video Games	3
	DAS 213	Business Practices	3

### Sixth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DMA 358	VisComm 6 Dramatic Narrative	3
	DMA 361	Architecture 2	3
	DMA 363	Character Design	3
	DLE ---	General Education Elective	3
	DNS 300	Natural Science	3

## Senior Year

### Seventh Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DMA 430	Senior Concept Studio 1	3
	DMA 457	VisComm 7 Adv Rendering Techniques	3
	DLE ---	General Education Elective	3
Choose One	DAH** ---	Art History	3
	DVC** ---	Visual Culture Elective	
	D- - - -	Elective	3

### Eighth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DMA 431	Senior Concept Studio 2	3
	DMA 458	VisComm 8 Adv Rendering Techniques	3
	DLE ---	General Education Elective	3
	DLE ---	General Education Elective	3
	D- - - -	Elective	3

\*\*DAH/DVC must be taken at the 200 level or higher

**Catalog Year 19/20**

**Total Credits**

**126-127**

Total credits: 127: First Year Experience=1; Foundations=18; Major=60; Gen Ed=42; E General Electives=6

# Entertainment Arts Digital Film

## Freshman Year

### First Semester = 15-16 Credit Hours

Eamed	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 117	2D Design	3
	DFN 119	Digital Fundamentals	3
	DFN 140	Elements of Drawing	3
	DMA 120	Creative Visualization	3
DET BY PATH*	DEN 107	Composition I	3
	DLE ---	General Education Elective	

### Second Semester = 15 Credit Hours

Eamed	Course #	Course Title	Credits
	DFN 116	3D Techniques	3
	DFN 118	3D Design	3
	DFN 141	Fundamentals of Imaging	3
	DMA 125	Intro to Digital Filmmaking	3
	DEN 108	Composition II	3

\*DEN 107 is placed as a Gen Ed elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

## Sophomore Year

### Third Semester = 18 Credit Hours

Eamed	Course #	Course Title	Credits
	DMA 211	2D Digital Animation I	3
	DMA 312	Sound Design I	3
	DMA 225	Intermediate Digital Filmmaking	3
	DMA 232	Gesture Drawing	3
	DAH 200	Western Art History/Visual Culture	3
	DFS 101	Introduction to Interdisciplinary Study	3

### Fourth Semester = 18 Credit Hours

Eamed	Course #	Course Title	Credits
Choose Two	DMA 217	Introduction to 3D Computer Graphics	6
	DMA 230	Experimental Animation	
	DMA 235	Playing the Self	
	DMA 345	Experimental Filmmaking I	3
	DMA 212	2D Digital Animation II	3
Choose One	DAH 201	Visual Narration: Asia	3
		Visual Narration: Africa/America	
	DEN 239	Survey of World Literature	3

## Junior Year

### Fifth Semester = 15 Credit Hours

Eamed	Course #	Course Title	Credits
	DMA 325	Narrative Filmmaking I	3
Choose One	DMA 342	Documentary Filmmaking	3
	DMA 352	Experimental Filmmaking II	
	DMA ---	Digital Film Elective	3
	DAH 315	History of Film	3
	DAS 213	Business Practices	3

### Sixth Semester = 15 Credit Hours

Eamed	Course #	Course Title	Credits
	DMA 326	Narrative Filmmaking II	3
Choose One	DMA 322	Sound Design II	3
	DMA ---	Entertainment Arts Elective	
	DMA 333	Advanced Story Concepts	3
	DLE ---	General Education Elective	3
	DNS 300	Natural Science	3

## Senior Year

### Seventh Semester = 15 Credit Hours

Eamed	Course #	Course Title	Credits
	DMA 410	Senior Production Studio I	3
	DMA 424	Professional Futures I	3
	DLE ---	General Education Elective	3
Choose One	DAH** ---	Art History	3
	DVC** ---	Visual Culture Elective	
	D- - - -	Elective	3

\*\*DAH/DVC must be taken at the 200 level or higher

### Eighth Semester = 15 Credit Hours

Eamed	Course #	Course Title	Credits
	DMA 420	Senior Production Studio II	3
	DMA 425	Professional Futures II	3
	DLE ---	General Education Elective	3
	DLE ---	General Education Elective	3
	D- - - -	Elective	3

**Catalog Year 19/20**

**Total Credits**

**126-127**

Total credits: 127: First Year Experience=1; Foundations=18; Major=60; Gen Ed=42; Elective=6

#### Entertainment Arts Electives

DMA 228 Stop Motion I  
DMA 235 Playing the Self  
DMA 310 Maquette Sculpture

DMA 322 Sound Design II  
DMA 328 Stop Motion II

# Entertainment Arts Game

## Freshman Year

### First Semester = 15-16 Credit Hours

Earned	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 117	2D Design	3
	DFN 119	Digital Fundamentals	3
	DFN 101	Foundation Drawing I	3
	DMA 120	Creative Visualization	3
DET BY PATH*	DEN 107	Composition I	3
	DLE ---	General Education Elective	

### Second Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DFN 116	3D Techniques	3
	DFN 118	3D Design	3
	DFN 112	Drawing II: Visualization	3
	DMA 217	Introduction 3D Computer Graphics	3
	DEN 108	Composition II	3

\*DEN 107 is placed as a Gen Ed elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

## Sophomore Year

### Third Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DMA 125	Intro to Digital Filmmaking	3
	DMA 233	Environments & Characters	3
	DMA 234	Modeling & Texturing	3
Choose One	DMA 317	Computer Character Animation I	3
	DMA 245	Game: Concept and Technology	
	DAH 200	Western Art History/Visual Culture	3
	DFS 101	Introduction to Interdisciplinary Study	3

### Fourth Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DMA 232	Gesture Drawing	3
Choose One	DMA 228	Stop Motion I	3
	DMA 230	Experimental Animation	
	DMA 310	Maquette Sculpture	
	DMA 246	Game Art I	3
	DMA 256	Lighting & Rendering	3
Choose One	DAH 201	Visual Narration: Asia	3
		Visual Narration: Africa/America	
	DEN 239	Survey of World Literature	3

## Junior Year

### Fifth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DMA ---	Game Elective	3
	DMA 329	Adv. Computer Generated Environ	3
	DMA 339	Game Projects I	3
	DAH 316	History of Video Games	3
	DAS 213	Business Practices	3

### Sixth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DMA 333	Advanced Story Concepts	3
	DMA 340	Game Projects II	3
	DMA 341	Digital Character Sculpting	3
	DLE ---	General Education Elective	3
	DNS 300	Natural Science	3

## Senior Year

### Seventh Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DMA 410	Senior Production Studio I	3
	DMA 424	Professional Futures I	3
	DLE ---	General Education Elective	3
Choose One	DAH** ---	Art History	3
	DVC** ---	Visual Culture Elective	
	D- ---	Elective	3

### Eighth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DMA 420	Senior Production Studio II	3
	DMA 425	Professional Futures II	3
	DLE ---	General Education Elective	3
	DLE ---	General Education Elective	3
	D- ---	Elective	3

\*\*DAH/DVC must be taken at the 200 level or higher

### Catalog Year 19/20

### Total Credits

126-127

Total credits: 127: First Year Experience=1; Foundations=18; Major=60; Gen Ed=42; Elective=6

### Entertainment Arts Electives

DMA 101	Animation I	DMA 312	Sound Design I
DMA 211	2D Digital Animation	DMA 328	Stop Motion II
DMA 228	Stop Motion I	DMA 336	Game Art II
DMA 230	Experimental Animation	DMA 347	Computer Character Animation II
DMA 235	Playing the Self	DIL 147	Figure Illustration
DMA 309	Concept Design	DIL 246	Anatomical Figure Illustration
DMA 310	Maquette Sculpture		

## ***Entertainment Arts***

### **DMA-101 ANIMATION I**

Students explore the fundamental principles of animation, creating convincing character motion involving timing, weight, physics, and body mechanics. Students must fully understand the basics in order to create convincing animation in any medium. This course prepares the foundation for future animation projects.

CREDITS: 3.00

### **DMA-105 DESIGN PROCESS 1**

In the first half of the semester, students will learn to analyze and describe form. They will learn different categories of form to develop the skills for unique execution. In the second half of this course students will be introduced to the concept of three-dimensional space and the different scales of space. Students will be asked to explore simple spatial environments of different kinds with particular reference to their effect on narrative.

CREDITS: 3.00

### **DMA-106 DESIGN PROCESS 2**

In this course students will continue building their knowledge of space and form as it relates to story. Essential to the Concept Designer, they will apply these tools through interpretation of shape and gesture to achieve design execution for Character, Hardware and Environments. These elements will be combined for a final KeyFrame story composition.

CREDITS: 3.00

PREREQUISITES: DMA 105

### **DMA-108 MODO 1**

Being proficient in executing design concepts in 3D is key to a Concept Designer and Modo has fast become one of the more popular programs for it. This course will familiarize students with Modo's tools and rendering engine. Students will develop a basic understanding of the program and general execution including Modeling, Texturing, Lighting and Rendering.

CREDITS: 3.00

### **DMA-120 CREATIVE VISUALIZATION**

The emphasis of this course is on imaginative pre-production for an evolving world of moving images. Acknowledging the rapid changes in the way work is produced and distributed, students will be introduced to historical, theoretical, and practical methods of visual communication as they develop their storytelling skills through creative writing and pre-visualization exercises for animation, game, live action, and new media. This is a required course for all first year Entertainment Arts students.

CREDITS: 3.00

### **DMA-125 INTRODUCTION TO DIGITAL FILMMAKING**

This course is an introduction to the world of video production. With an emphasis on storytelling, students engage in a series of exercises designed to prepare them for writing, planning and directing their own short video productions. Storyboarding, blocking, lighting, cinematography and editing are emphasized in this course. Additionally, students analyze selected films and videos and begin to develop a critical awareness of cinematic language. OPEN TO NON-MAJORS.

CREDITS: 3.00

### **DMA-201 ANIMATION II**

This course continues the development of character animation, further exploring the foundations while introducing acting theory, film language, scene structure and technical skills. Students refine their drawing and animation skills, working on techniques that include animation clean up, lip sync, timing to music and sound, moving layouts/pans, assisting, timing/slugging and completed production. Comedic and dramatic acting is further explored as well as producing completed sequences, in addition to technical skills such as compiling, presentation and learning to work in different styles.

CREDITS: 3.00

PREREQUISITES: DMA 101

### **DMA-202 ANIMATION III**

In this course students study similarities and differences between acting for animators and real world acting, applying concepts to multiple character interaction with sets and props, exploring comedic timing, and conveying emotions. Students build on knowledge from Animation I and II to refine their animation skills working on techniques specifically related in their area of concentration, lip sync and film and character animation production through the creation of a completed animation short.

CREDITS: 3.00

PREREQUISITES: DMA 201

### **DMA-211 2D DIGITAL ANIMATION I**

This course introduces students to time-based animation through basic concepts and theories of compositing sequencing, editing, digitizing, rendering, file management and organization. Students also learn how to communicate ideas and information through the use of these elements.

CREDITS: 3.00

### **DMA-212 2D DIGITAL ANIMATION II**

This course introduces students to time-based animation through basic concepts and theories of compositing, sequencing, editing, digitizing, rendering, file management and organization. Students also learn how to communicate ideas and information through the use of these elements.

CREDITS: 3.00

PREREQUISITES: DMA 211

### **DMA-217 INTRODUCTION TO 3D COMPUTER GRAPHICS**

This class introduces students to the basic concepts and possibilities of computer animation available through Maya. Students develop a basic understanding of Maya as a program, along with such general



animation concepts as modeling, texturing, rendering, fundamental motion and 'point of view' (camera positioning). The goal of this course is to build familiarity with the tools, terminology and ideas involved in modeling and moving in the virtual 3D world.

CREDITS: 3.00

#### **DMA-225 INTERMEDIATE DIGITAL FILMMAKING**

This course emphasizes the use of light and sound in film-style video production. Students master the tools involved in location sound recording and studio lighting. The thematic thrust of this course involves the examination, discussion and cinematic uses of light and sound as they relate to visual storytelling.

CREDITS: 3.00

PREREQUISITES: DMA 125

#### **DMA-228 STOP MOTION I**

This class focuses on object, clay and puppet animation. Topics covered include staging, choreography, direction, acting, stage design and cinematic language. Students explore the characteristics of physical space and how movement can be used to suggest weight and gravity. Students also investigate light and shadow in scenes and learn how to create convincing stop motion characters through design, materials and single-frame animation.

CREDITS: 3.00

PREREQUISITES: DMA 125

#### **DMA-230 EXPERIMENTAL ANIMATION**

Students undertake hands-on exploration of nontraditional ways of creating animations. They experiment with materials such as charcoal on paper, chalk on blackboard, painting on and scratching off film, cut outs, sand animation, painting on glass and painting with clay, or may choose their own materials. American and international experimental animation are used as an inspiration and challenge for students in the development of their personal work.

CREDITS: 3.00

#### **DMA-232 GESTURE DRAWING**

This class offers the student the opportunity to observe and draw the figure from life, both human and animal. We will be drawing in class as well as on location. The focus will be on quick sketches, observing the figure in motion through gestural poses in class and observing animals and people on location. In addition, the instructor will lecture and do demonstrations in class. Through quick sketches in class and on location the student will gain confidence in their drawing skills, and through observation acquire an internal sense of how the body moves, and skills that will greatly enhance their artistic goals.

CREDITS: 3.00

#### **DMA-233 ENVIRONMENTS AND CHARACTERS**

This course focuses on the development of environments and characters as they relate to game design and animation. Treatments and synopsis describe the theme based character backstory, rationale, and visual design. Students develop environments that consider and are integrated with character design.

Students exit the course with a finished and highly developed portfolio of characters and environments. Originality and innovation will be emphasized.

CREDITS: 3.00

PREREQUISITES: DMA 120 OR DIL 158

### **DMA-234 MODELING & TEXTURING**

This course builds upon the Introduction to 3D course, with more advanced projects in 3D modeling, texturing, and setup. Students explore the use of various techniques for using modeling tools and workflows, explore hard and organic surfaces, and plan for proper rigging. By the completion of this course, students will have a thorough understanding of how to prepare their models for animation.

CREDITS: 3.00

PREREQUISITES: DMA 217

### **DMA-235 PLAYING THE SELF**

Playing the Self is an interdisciplinary studio open to all majors interested in exploring how fiction, reality, and play are essential components of an engaged social practice rooted in making and becoming. The manipulation of the viewer/voyeur, fulfillment of fantasy, projection of desires, parasocial behavior, and related identifiers will be examined as well as the influence of various social constructs-gender, race, class-on our understanding of art, artists, and representations of the self.

CREDITS: 3.00

### **DMA-245 GAME: CONCEPT AND TECHNOLOGY**

This introductory course will guide students through explorations with game technologies. 2D, 3D, web, interaction, installation, mobile and VR applications can be explored. This course encourages experimentation within the medium. Concept, story, design and originality are emphasized.

CREDITS: 3.00

### **DMA-246 GAME ART I**

This course focuses on the creation of 3D models for realtime applications such as games. Modeling, texturing, lighting, and animation for games are covered as well as how a game production pipeline works.

CREDITS: 3.00

PREREQUISITES: DMA 217

### **DMA-256 LIGHTING & RENDERING**

This course builds on DMA 217, Introduction to 3D, with more advanced projects in 3D lighting, texturing, and compositing. Students explore the use of various techniques for using lights, rendering images, and preparing them in a final composite.

CREDITS: 3.00

PREREQUISITES: DMA 217

### **DMA-285 SPECIAL PROJECT 100/200**

The Special Project class is offered on an occasional basis, with course content specific to the area(s) being explored.

FALL 2019

#### INTERMEDIATE 3D COMPUTER GRAPHICS

This class will continue from Intro to 3D Computer Graphics. Students will be tackling more advanced concepts of constructing 3D character, worlds, and props for the entertainment industry. 3D texturing, painting, as well as an in depth understanding of under the hood creation of the final portfolio image and animation will be the objective of this course.

CREDITS: 3.00

PREREQUISITE: DMA 217

#### LIGHTING FOR DIGITAL FILMMAKING

This course explores the tools and techniques used to create dynamic lighting in various environments for digital video capture.

CREDITS: 3.00

PREREQUISITE: DMA 217

WINTER 2020

#### ANIMATION PRODUCTION

Students will further their understanding of film language, layout, stylized design, and continuity in animation. This course will also introduce the execution of the animation production pipeline, in its entirety, through the creation of two short films- the faculty acting as the producer and students covering all other aspects of production within assigned roles. This course also prepares students for their two semester Animation Projects classes as well as future production studios throughout the remainder of their academic career and beyond. Students need Instructor Permissions to register for this course.

CREDITS: 3.00

PREREQUISITE: DMA 217

#### GAME:CONCEPT AND TECHNOLOGY 2

This intermediary course will guide students through focused explorations of game technologies. 2D, 3D, interaction, mobile and VR applications can be explored. Basic coding using the C# programming language and Visual Scripting will be examined. This course will also emphasize visual concepts of game design. This course encourages experimentation within the medium. Concept, story, design, technical skill and originality are emphasized. Students need Instructor Permissions to register for this course

CREDITS: 3.00

PREREQUISITES: DMA-120

#### **DMA-301 ACTING FOR FILM/ANIMATION**

This course studies and implements the 5 acting techniques that are standard to the entertainment industry. Several of your favorite Hollywood A-list actors all employ these techniques in order to make their character come alive.

CREDITS: 3.00

### **DMA-302 STORYBOARDING FOR FILM/ANIMATION**

This course will closely model the working conditions, environment and schedule of a professional Storyboard artist in motion picture and animated features by expanding the artist's storytelling capabilities and visually translating scripts.

CREDITS: 3.00

PREREQUISITIES: DMA 120

### **DMA-304 FLASH ANIMATION**

The techniques of traditional animation will be utilized in a Flash CS4 environment. Students will study advanced timing and weight, through a series of projects designed to showcase the principles of animation. Issues such as key framing, in-betweening and cycling will be covered.

CREDITS: 3.00

PREREQUISITIES: DMA 101

### **DMA-309 CONCEPT DESIGN**

The process of creating visually compelling, distinct and relevant solutions for the challenges conceptual designers routinely face is the core focus of this class. Students learn the skills needed to approach the design of any object with a special emphasis placed on mastering the "industrial design" approach to problem solving within story.

CREDITS: 3.00

### **DMA-310 MAQUETTE SCULPTURE**

In this course students create three entertainment sculptures, three to twelve inches in height, commonly referred to as maquettes. A maquette is a small sculpture of an animated character intended to be used as a conceptual guide in the creation of a final work. The ability to capture and represent a character in sculpture has many applications in the entertainment and toy industry. Creation of these sculptures are taught from concept drawings, through creation of armatures on suitable presentation bases through to the completion of the final sculptures, that are created in polyform clay.

CREDITS: 3.00

### **DMA-312 SOUND DESIGN I**

The objective of this course is to help students understand the conceptual and technical challenges of sound, and the important communication role it plays when combined with visuals. Techniques of recording, generating, editing, synchronizing and manipulating sound data are covered in depth as well as the conceptual issues of noise, sound and music. The goal is to create a keen awareness of the evocative, informational and temporal possibilities that sound offers in connection to the student's visual work from other classes.

CREDITS: 3.00

### **DMA-317 COMPUTER CHARACTER ANIMATION I**

With this course, students begin to learn the skills necessary for effective character animation. Students continue to develop their understanding of Maya software and integrate with anatomy, pose, convincing motion and character acting. The goal of this course is to seamlessly integrate the software skills learned up to this point with conceptual skills such as character development, expressive movement and cinematic narrative.

CREDITS: 3.00

PREREQUISITIES: DMA 217

### **DMA-319 VISUAL STORY**

This class offers students a detailed exploration of the relationship between story structure and the visual structure of film making. Students study visual concepts based upon the theories of Bruce Block including space, line, tone, color, rhythm and movement. Through this exploration students will fully develop storyboards, stills, and animatics that communicate story on a visual level.

CREDITS: 3.00

### **DMA-322 SOUND DESIGN II**

This course will build upon and reinforce the fundamentals of the sound design course; Using sound as an enhancement for the visual. This course will offer a greater emphasis on all the elements of mixing, in particular mixing surround sound.

CREDITS: 3.00

PREREQUISITIES: DMA 312

### **DMA-325 NARRATIVE FILMMAKING I**

This course explores the short form video and its relationship to digital technology, focusing squarely on the production process - from treatment to finished piece. Projects are theme-based (light, space, and time), providing students with a conceptual root by which to develop and re-contextualize their cinematic examinations.

CREDITS: 3.00

PREREQUISITIES: DMA 225

### **DMA-326 NARRATIVE FILMMAKING II**

This advanced video production course will allow students to focus their energies on a short fiction or nonfiction film of their own design, while developing their technical skill set. Students will crew for each other, shooting with industry standard equipment, to achieve a more cinematic vision. The entire production process will be addressed and smaller projects will be encouraged throughout the semester.

CREDITS: 3.00

PREREQUISITIES: DMA 325

### **DMA-328 STOP MOTION II**

This course builds on the cinematic skills learned in Stop Motion I. Students will further refine their skills in creative narratives and distinctive characters. The goal of the course is for students to produce a short film that showcases their acquired skills and their own original aesthetic.

CREDITS: 3.00

PREREQUISITIES: DMA 228

### **DMA-329 ADVANCED COMPUTER GENERATED ENVIRONMENTS**

This advanced CG course builds upon the students prior knowledge of 3D CG and applies that knowledge and skill towards the rendering of realistic and convincing CG still lifes, indoor environments, and outdoor environments. New techniques that can enhance image quality and composition are discussed and demonstrated. Traditional and non-traditional 3D techniques, exploring photorealism, efficient modeling, lighting and texture mapping are also be covered in this course.

CREDITS: 3.00

PREREQUISITIES: DMA 217

### **DMA-330 CHARACTER RIGGING**

Character rigging is the puppet-making and robotics of computer graphics. In this course, students learn inorganic rigging of vehicles and machines as well as advanced techniques for characters such as blend/shape facial expression setups and squash and stretch.

CREDITS: 3.00

PREREQUISITIES: DMA 217

### **DMA-333 ADVANCED STORY CONCEPTS**

This course will examine story development and concept execution through the screening and dissection of existing media works (short films, games, etc) and implementing best practices for the pre-production pipeline. Students will spend the semester focused on preproduction for potential senior thesis projects through ideation, concept development, writing exercises (short stories, treatments, screenplays and/or game design documents). Practical exercises will focus on compelling storytelling and concept execution for a variety of media with an eye toward challenging, achievable production projects emphasizing cinematic language, compelling storytelling, developed skills, and the importance of personal aesthetics and voice.

CREDITS: 3.00

PREREQUISITIES: DMA 120

### **DMA-337 STOP MOTION PUPPET CONSTRUCTION**

In this course students construct a high-end stop motion puppet of their design. Students final puppets consist of machine ball-and-socket armatures and foam latex skins, that are ready for animation or display presentation. Techniques taught include sculpting, mold making, light machining, and model painting. The history of this process is discussed as well as its importance in understanding other related art forms such as 3D modeling and animated film production.

CREDITS: 3.00

**DMA-339 GAME PROJECTS I**

This course guides students through game production, explores and experiments with traditional and non-traditional methods for producing games (2D, Web based, mobile, interactive, installation, etc.) These self-directed collaborative projects are designed to allow the student the opportunity to fully experiment with the creative medium. Story, technique and originality are emphasized. This class is focused on 2D game production.

CREDITS: 3.00

PREREQUISITIES: DMA 246

**DMA-340 GAME PROJECTS II**

This course guides students through game production, explores and experiments with traditional and non-traditional methods for producing games (2D, Web based, mobile, interactive, installation, 3D, etc.) These self-directed collaborative projects are designed to allow the student the opportunity to fully experiment with the creative medium. Story, technique and originality are emphasized. This class is focused on 3D game production.

CREDITS: 3.00

PREREQUISITIES: DMA 339

**DMA-341 DIGITAL CHARACTER SCULPTING ENVIRONMENTS**

This course offers advanced students a chance to develop and create characters and environments and develop them in an advanced 3D pipeline, using Maya, Zbrush and Mudbox to sculpt ideas and concepts into usable 3D models. Advanced levels of 3D models will be explored, developed, and processed in an appropriate pipeline.

CREDITS: 3.00

PREREQUISITIES: DMA 217

**DMA-342 DOCUMENTARY FILMMAKING**

This is a course in the aesthetics and techniques of documentary video production. Exercises and assignments emphasize camera work, sound recording and editing, story structure, and interviews. Students devote the bulk of the semester to the production of a short, personal documentary project.

CREDITS: 3.00

PREREQUISITIES: DMA 225

**DMA-345 EXPERIMENTAL FILMMAKING I**

Emphasis is placed on pushing the boundaries (technologically, spatially and aesthetically) around the notions of narrative. Students explore the history of non-traditional forms in video and film, and may create single and multi-channel video designed for galleries, alternative and public sites.

CREDITS: 3.00

PREREQUISITIES: DMA 125

**DMA-347 COMPUTER CHARACTER ANIMATION II**

This course continues to develop character animation skills in Maya and provide the student with an understanding of what makes characters and objects "come to life." The goal is to work toward finished, professional quality animations that can be included in the digital portfolio and to prepare creative projects and approaches to be carried into the Senior Production Studio course.

CREDITS: 3.00

PREREQUISITIES: DMA 317

### **DMA-348 ANIMATION PROJECTS I**

Students explore and experiment with traditional and non-traditional materials and animation processes (paint, clay, sand, cut-out, pixelation, computer graphics, etc.) to create finished animated films. These self-directed collaborative projects are designed to allow the student the opportunity to fully experiment with the creative medium. Story, technique and originality are emphasized.

CREDITS: 3.00

PREREQUISITIES: DMA 230

### **DMA-349 ANIMATION PROJECTS II**

This course follows Animation Projects I and allows students to continue to explore and experiment with traditional and non-traditional materials and animation processes (paint, clay, sand, cut-out, pixelation, computer graphics, etc.,) to create finished animated films. These self-directed collaborative projects are designed to allow the student the opportunity to fully experiment with the creative medium. Story, technique and originality are emphasized. Note: Some students (transfers) may take this course before Animation Projects I if their schedule requires.

CREDITS: 3.00

PREREQUISITIES: DMA 230

### **DMA-351 ADVANCED CREATURE CREATION ENVIRONMENTS**

In this course students will explore the necessary details needed to create believable creature full body models. Students will learn the necessary process needed to design, plan, create and implement professional creature and character models in 3D using Maya and Zbrush in a professional pipeline setting.

CREDITS: 3.00

PREREQUISITIES: DMA 341

### **DMA-352 EXPERIMENTAL FILMMAKING II**

Emphasis is placed on pushing the boundaries - technologically, spatially and aesthetically - around the notions of narrative. Students explore the history of non-traditional forms in video and film. Students may create single and multi-channel video designed for galleries, alternative and public sites.

CREDITS: 3.00

PREREQUISITIES: DMA 345

### **DMA-410 SENIOR PRODUCTION STUDIO I**



The purpose of this course is to allow students to undertake a major independently initiated project that forms a major part of their graduation portfolio, or reel. Since students from all concentrations in the curriculum are required to take this course there are opportunities for students to form teams that include many different skills and tackle ambitious, forward-looking projects in a professional manner.

CREDITS: 3.00

PREREQUISITIES: DMA 333

#### **DMA-420 SENIOR PRODUCTION STUDIO II**

This is the second of two senior-level studio courses. The purpose of this course is to allow students to continue to undertake a major independently initiated project that forms a major part of their graduation portfolio, or reel. Since students from all tracks in the curriculum are required to take this class, there are opportunities for students to form teams that include many different skills and tackle ambitious, forward-looking projects in a professional manner.

CREDITS: 3.00

PREREQUISITIES: DMA 410

#### **DMA-424 PROFESSIONAL FUTURES I**

The intent of this class is to prepare the student for entry into the next level of work. Future scenarios in professional studios, corporations, research institutions and graduate education are discussed, general business and ethics are addressed and portfolios are prepared according to the student's personal aims and objectives.

CREDITS: 3.00

PREREQUISITIES: DMA 332, DMA 333

#### **DMA-425 PROFESSIONAL FUTURES II**

The intent of this class is to prepare the student for entry into the next level of work. Future scenarios in professional studios, corporations, research institutions and graduate education are discussed, general business and ethics are addressed and portfolios are prepared according to the student's personal aims and objectives.

CREDITS: 3.00

PREREQUISITIES: DMA 424

#### **DMA-475 ENTERTAINMENT ARTS INTERNSHIP**

Participation in an internship experience allows students to use classroom-learned skills in a related employment experience. Students must work a minimum of 135 hours over the course of the entire semester. To participate students must be of junior or senior status with completion of freshman and sophomore studios. Students must have a minimum cumulative GPA of 2.8. Seniors may not be eligible to participate in an internship during their final semester. Transfer students must have attended one semester at CCS in addition to meeting the other eligibility criteria.

CREDITS: 3.00

#### **DMA-485 SPECIAL PROJECT 400**

The Special Project class is offered on an occasional basis, with course content specific to the area being explored.

FALL 2019

#### **HARD SURFACING SCULPTING**

Students will be challenged to come up with vehicles, robots and assets that tell a visual story through prop items, color, mood, composition, and backstory. The class will focus on 2 major projects that cover different aspects of sculpting hard surface sculpting; from 3D print ready to game ready and for illustrations. New exercises will be covered and due each class period focusing on various tools and workflows. Group discussions and critiques will be used to evaluate the work. We will also look at professional artists and the techniques they employ to generate ideas and bring their concepts to completion.

CREDITS: 3.00

PREREQUISITES: DMA 341

#### **DMA-490 INDEPENDENT STUDY**

Independent Study is available to students who are at Junior or Senior level standing with a cumulative grade point average of 3.00 or above. The student may receive approval to work in an area or on a project that is not otherwise offered or addressed in the regular curriculum. Students may receive credit toward graduation for no more than 6 credit hours. The student must submit to the chairperson of the department in which they wish to study, an Independent Study Proposal of 150 words (no less) of the student's plan for study and her/his reason for choosing to study independently. Once the department chairperson provides approval and the instructor for the Independent Study is determined, the faculty member must write an Independent Study Syllabus with education goals, learning outcomes, meeting dates, course expectations, timeline, and due dates.

CREDITS: 3.00

#### **DMA-505 AICAD EXCHANGE**

Through the College's affiliation with the Association of Independent Colleges of Art and Design, junior or first-semester senior students in good academic standing have the opportunity to spend a semester (Fall or Winter) or full year studying at another member institution in the United States or abroad. Application information is available in the Academic Advising and Registration Office.

CREDITS: 12.00

#### **DMA-515 STUDY ABROAD**

Junior or first-semester senior students in good academic standing have the opportunity to spend a semester (Fall or Winter) or a full year of study at an accredited institution abroad. Information is available from International Student Services.

CREDITS: 12.00

# Fashion Accessories Design

## Freshman Year

### First Semester = 15-16 Credit Hours

Earned	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 101	Foundation Drawing I	3
Choose One**	DFN 117	2D Design	3
	DFN 118	3D Design	3
	FAD 101	Fashion Accessories Fundamentals	3
DET BY PATH*	DEN 107	Composition I	3
	DLE ---	General Education Elective	3
	DAH 200	Western Art History/Visual Culture	3

### Second Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DFN 112	Drawing II: Visualization	3
Choose One**	DFN 117	2D Design	3
	DFN 118	3D Design	3
	DFN 119	Digital Fundamentals	3
	FAD 102	Fashion Accessories Processes	3
	DEN 108	Composition II	3

\*DEN 107 is placed as a Gen Ed elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

\*\*Students should alternate DFN 117 and DFN 118 between the Fall/Winter semesters

## Sophomore Year

### Third Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	FAD 201	Accessories Design I	3
	FAD 205	Collection Design	3
	FAD 207	Fashion Accessories Illustration	3
	DFS 101	Introduction to Interdisciplinary Study	3
Choose One	DAH 201	Visual Narration: Asia	3
		Visual Narration: Africa/America	3
	DAH 352	History of Fashion	3

### Fourth Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DFN 116	3D Techniques	3
	FAD 202	Accessories Design II	3
	FAD 204	Business Anthropology	3
	DCR 252	3D Digital Craft	3
	DAS 213	Business Practices	3
	DEN 239	Survey of World Literature	3

## Junior Year

### Fifth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	FAD 301	Tech Pack Design	3
	FAD 303	Intermediate Shoe Making	3
	FAD 309	Fashion Brand Management	3
	DNS 300	Natural Science	3
	DVC 200	Concepts & Methods/Visual Culture	3

### Sixth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	FAD 305	Fashion Trends	3
	FAD ---	Fashion Accessories Design Elective	3
	DME 245	Beginning Casting	3
	DLE ---	General Education Elective	3
	D - - -	Elective	3

## Senior Year

### Seventh Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	FAD 401	Advanced Collection Design	3
	FAD 403	Advanced Shoe Making	3
	FAD ---	Fashion Accessories Design Elective	3
Choose One	DAH** ---	Art History	3
	DVC** ---	Visual Culture Elective	3
	DLE ---	General Education Elective	3

\*\*DAH/DVC must be taken at the 200 level or higher

### Eighth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	FAD 402	Final Collection Design	3
	FAD 404	Fashion Buying and Merchandising	3
	FAD ---	Fashion Accessories Design Elective	3
	DLE ---	General Education Elective	3
	D - - -	Elective	3

Catalog Year 19/20

Total Credits

126-127

Total credits: 127: First Year Experience=1; Foundations=18; Major=60; Gen Ed=42; Elective=6

## ***Fashion Accessories Design***

### **FAD-101 FASHION ACCESSORIES FUNDAMENTALS**

This class is an introduction to the global fashion accessories industry. Students study concepts from the supply chain and fashion calendar to basic construction skills. The class gives an overview of the various steps in the design and production processes, also known as the value chain, and surveys major companies and personalities.

CREDITS: 3.00

### **FAD-102 FASHION ACCESSORIES PROCESSES**

In this course the student will explore the process of designing a collection and all that is required to make a professional presentation. The students will learn how to conduct creative research and how to translate those ideas into bankable products. Students will use the information learned in class to create a full design package consisting of mood, materials, color, illustration, and technical drawings.

CREDITS: 3.00

### **FAD-201 ACCESSORIES DESIGN I**

In this course students will learn basic methods of designing and construction of small leather goods. This involves pattern cutting, sewing, canvas model construction and producing. The student will learn how to translate ideas from a two-dimensional sketch to a three-dimensional product that could be a wallet, tech accessory, or a makeup kit. The students will also be able to learn through the use of materials how to use various types of leather and other materials used in smaller items. Students will be trained on various industrial machines, as well as manual techniques, to make the smaller goods.

CREDITS: 3.00

### **FAD-202 ACCESSORIES DESIGN II**

In this course students will learn basic methods of handbag construction. This involves pattern cutting, sewing, canvas model construction, and producing the final bag. The student will learn how to translate ideas from a two-dimensional sketch to a three-dimensional handbag. The students will be trained on various industrial machines as well.

CREDITS: 3.00

### **FAD-204 BUSINESS ANTHROPOLOGY**

This class applies concepts of anthropology to business with a special emphasis on the fashion industry. Students are introduced to research methods such as ethnography, psychogeography, participant observation as well as surveys. Case studies and in-depth retail analysis are utilized to provide insight into consumer behavior as well as cultural patterns and trends and their implications for product design, marketing, merchandising, and retail display of fashion accessories.

CREDITS: 3.00

PREREQUISITES: FAD 102

### **FAD-205 COLLECTION DESIGN**

In this course students will prepare a complete collection design package including prototypes based on a theme including fully illustrated designs with technical details, prototypes and an industry standard final presentation book. The students will study range planning and pricing of various products to have a complete and realistic view of collection design.

CREDITS: 3.00

PREREQUISITIES: FAD 102

#### **FAD-207 FASHION ACCESSORIES ILLUSTRATION**

Through the introduction of a variety of media, this course explores and analyzes light, shadow, value and form in relation to the fashion accessories and their relation to the human figure in various settings and situations.

CREDITS: 3.00

PREREQUISITIES: DFN 102, DFN 119

#### **FAD-285 SPECIAL PROJECT: 100/200**

The Special Projects class is offered on an occasional basis, with course content specific to the area(s) being explored.

FALL 2019

SPONSORED PROJECT

One of the main skills for a graduate designer is the ability to go into a brand and design collections based on the understanding of the company's DNA. In this class, students will design and develop a collection based on full brand understanding. This requires designing a collection based on a company's creative brief, offering innovation and new ideas to give the brand a competitive edge, including final prototypes. In this class, students practice all the skills acquired in previous courses. In depth company research is required to be able to develop a concept that is fully aligned with the brand's DNA. This includes conducting corporate brand analysis in order to determine the strengths and weaknesses of the brand. An important part of the course is learning to deal with clients and their needs. The preparation of a professional level presentation will include research, collection illustrations, and tech packs. In addition, a full a color and material story with prototypes will be produced to demonstrate the two dimensional designs in a more hands-on, three-dimensional form.

Credits: 3.00

PREREQUISITIES: FAD 204, JUNIOR STATUS.

#### **FASHION ACCESSORIES DRAWING**

This course focuses on drawing footwear and bags using basic materials such as pens, markers, and pencils. You will be drawing accessories from various direction, with the ability to clearly communicate your design ideas to a wide audience. This course will help you to express your ideas quickly and effectively on paper without relying on technology.

CREDITS: 3.00

PREREQUISITIES: FAD 204

**FAD-301 TECH PACK DESIGN TECH PACK DESIGN**

In this course, students will learn the technicalities in creating a drawing for production, also known as a tech pack. Students will learn how to develop a design concept for the next step of production. The tech pack will make the communication process more efficient between the designer and the manufacturer/prototyping.

CREDITS: 3.00

PREREQUISITIES: DFN 119

**FAD-303 INTERMEDIATE SHOE MAKING**

In this course, students learn intermediate methods of footwear construction. This involves pattern cutting, sewing, Goodyear welting and producing a final pair of shoes. The instruction will include how to translate ideas from a two dimensional paper pattern to a three dimensional product, using various types of leather, canvas and hardware. In addition, students learn the use and the maintenance of various industrial machines.

CREDITS: 3.00

PREREQUISITIES: FAD 102, FAD 205

**FAD-305 FASHION TRENDS**

This course studies the techniques and procedures for identifying and forecasting fashion trends. This includes the evaluation and analysis of current fashion trends and prediction of future trends. Students learn to recognize and analyze business trends and how they affect fashion and retail. During this course you will review how socioeconomic and cultural factors influence what we wear and what we ultimately buy.

CREDITS: 3.00

PREREQUISITIES: FAD 204

**FAD-309 FASHION BRAND MANAGEMENT**

This course will cover various aspects of contemporary fashion brand management. This entails the exploration of various brand business models and areas of fashion marketing concepts. In this course, you will study what goes into making a brand (branding, communication and retail environment) and how to effectively manage it (strategic planning, competition, pricing, and loyalty).

CREDITS: 3.00

PREREQUISITIES: FAD 204

**FAD-401 ADVANCED COLLECTION DESIGN**

One of the main skills for a graduate designer is the ability to go into a brand and design collections based on the understanding of the company's DNA. In this class, students will design and develop a collection based on full brand understanding. This requires designing a collection based on a company's creative brief, offering innovation and new ideas to give the brand a competitive edge, including final prototypes.

CREDITS: 3.00

PREREQUISITIES: FAD 301 FAD 303

**FAD-402 FINAL COLLECTION DESIGN**

This class focuses on the development and construction of a final collection. Students will design and construct a fully wearable collection consisting of several pairs of footwear, bags, and other accessories.

CREDITS: 3.00

PREREQUISITES: FAD 301, FAD 303

**FAD-403 ADVANCED SHOE MAKING**

In this course students will learn advanced methods of luxury footwear construction. This involves pattern cutting, sewing, high heel shoes, boots and other advanced shoe constructions. Students will produce several pairs of shoes and will also learn how to use various types of leather, canvas, and hardware. Students will be trained on various industrial machines and how to make sole and heel components with leather, including high heel attachment techniques.

CREDITS: 3.00

PREREQUISITES: FAD 303, DME 245

**FAD-404 FASHION BUYING AND MERCHANDISING**

Effective fashion buying and merchandising are key to success in fashion retailing. An understanding of the retail business environment gives students the ability to perform more effectively as design professionals. Merchandisers can provide information on profitability and sales to impact the design process. The designers must learn to balance this feedback with their creative process in order to achieve corporate goals and maintain brand integrity.

CREDITS: 3.00

PREREQUISITES: FAD 204, FAD 309

**FAD-485 SPECIAL PROJECT**

The Special Project class is offered on an occasional basis, with course content specific to the area being explored.

**FAD-490 INDEPENDENT STUDY**

Independent Study is available to students who are at Junior or Senior level standing with a cumulative grade point average of 3.00 or above. The student may receive approval to work in an area or on a project that is not otherwise offered or addressed in the regular curriculum. Students may receive credit toward graduation for no more than 6 credit hours. The student must submit to the chairperson of the department in which they wish to study, an Independent Study Proposal of 150 words (no less) of the student's plan for study and her/his reason for choosing to study independently. Once the department chairperson provides approval and the instructor for the Independent Study is determined, the faculty member must write an Independent Study Syllabus with education goals, learning outcomes, meeting dates, course expectations, timeline, and due dates.

CREDITS: 3.00

**FAD-515 STUDY ABROAD**

Junior or first-semester senior students in good academic standing have the opportunity to spend a semester of study at an accredited institution abroad. Information is available from International Student Services.

CREDITS: 12.00



## Fine Arts

### Freshman Year

#### First Semester = 15-16 Credit Hours

Earned	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 101	Foundation Drawing I	3
	DFN 116	3D Techniques	3
	DFN 118	3D Design	3
	DFA 105	Fine Arts Survey and Methods	3
DET BY PATH*	DEN 107	Composition I	3
	DLE ---	General Education Elective	

#### Second Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DFN 112	Drawing II - Visualization	3
	DFN 117	2D Design	3
	DFN 119	Digital Fundamentals	3
	DFA 130	Introduction to Sculpture	3
	DEN 108	Composition II	3

\*DEN 107 is placed as a Gen Ed elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

### Sophomore Year

#### Third Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DFA 120	Painting I	3
	DFA 115	Introduction to Printmaking	3
	DFA 231	Sculpture: Fabrication	3
	DAH 200	Western Art History/Visual Culture	3
Choose One	DAH 201	Visual Narration: Asia Visual Narration: Africa/America	3
	DFS 101	Introduction to Interdisciplinary Study	3

#### Fourth Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DFA 251	612233	3
	DFA 215	Intermediate Printmaking	3
	DFA 253	Time and Digital Media	3
	DFA 245	Contemporary Drawing	3
	DAH 218	Contemporary Art and Visual Culture	3
	DEN 239	Survey of World Literature	3

### Junior Year

#### Fifth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DFA 380	Junior Studio I	3
	DFA ---	Fine Arts Elective	3
	DFA ---	Fine Arts Elective	3
	DAS 213	Business Practices	3
	DVC 200	Concepts & Methods/Visual Culture	3

#### Sixth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DFA 381	Junior Studio II	3
	DFA ---	Fine Arts Elective	3
	DFA ---	Fine Arts Elective	3
	DNS 300	Natural Science	3
	DLE ---	General Education Elective	3

### Senior Year

#### Seventh Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DFA 450	Senior Studio I	3
	DFA ---	Fine Arts Elective	3
	DFA ---	Fine Arts Elective	3
Choose One	DAH** ---	Art History	3
	DVC** ---	Visual Culture Elective	3
	D- - - -	Elective	3

#### Eighth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DFA 451	Senior Studio II	3
	DFA 400	Fine Arts Seminar	3
	DLE ---	General Education Elective	3
	DLE ---	General Education Elective	3
	D- - - -	Elective	3

\*\*DAH/DVC must be taken at the 200 level or higher

**Catalog Year 19/20**

**Total Credits**

**126-127**

Total credits: 127: First Year Experience=1; Foundations=18; Major=60; Gen Ed=42; Elective=6

## ***Fine Arts***

### **DFA-105 FINE ARTS SURVEY AND METHODS**

This studio course serves as an introduction to the fundamental disciplines of Fine Arts. Students focus on the development of observational skills and an understanding of the techniques and materials employed in a variety of mediums. Projects encourage basic skills with the development of the creative process. There are demonstrations, lectures and discussions to help further the understanding of studio processes.

CREDITS: 3.00

### **DFA-115 INTRODUCTION TO PRINTMAKING**

While working with the many processes of printmaking, students will engage with the printed image while considering the historic aspects of the techniques involved in the production of a print. This course is an introduction to the following areas of printmaking: relief (woodcuts and linocuts), intaglio (etching), and lithography. Students will learn the basics of each area through, collaborations and hands-on short workshops. Context is discussed and explored through demonstrations, readings, image presentations, and visits to local galleries, community prints-shops, and museums with a range of print-media.

CREDITS: 3.00

PREREQUISITIES: DFN 102, DFN 117

### **DFA-120 PAINTING I**

Intro to Painting functions as a survey of contemporary approaches to painting. Students explore a range of oil and acrylic painting techniques while directing the development of particular ideas, themes, or subjects. The technical goals in this course include understanding the use of color properties to depict illusionary space and form while examining the relationships between material and metaphor, surface and structure, image and meaning. Connections between research and practice are strengthened through ideation methods based on observational studies in addition to collecting, sourcing and archiving visual resources. Studio set up and safety, class critiques, visiting artists and field trips round out the course.

CREDITS: 3.00

PREREQUISITIES: DFN 101, DFN 112, DFN 117, DFA 105

### **DFA-130 INTRODUCTION TO SCULPTURE**

Students research and explore sculptural methods and materials through the exploration of both non-representational and figurative approaches.

CREDITS: 3.00

PREREQUISITIES: DFN 116, DFN 118

### **DFA-165 EXPLORING THE BOOK**

In this course, students explore the interdisciplinary nature of the book form and its content from conception to execution. This course covers all stages of creating a limited edition book, including

development of text, instruction of printmaking, letterpress and digital technology, as well as variety of bookbinding techniques.

CREDITS: 3.00

PREREQUISITIES: DFN 117

### **DFA-202 PRINT: DETROIT**

Using the City of Detroit as its inspiration, students will employ various research methodologies as a starting point for creating prints. Projects will be approached through one of three perspectives: experiential, historical and political. Techniques introduced will include relief printing, laser cutting, print from found objects and silkscreen. Students will print both with and without a press to create limited edition prints as well as DIY or on-the cheap multiples using commercial print processes. Those students who have taken Intro to Printmaking or have prior college level printmaking experience will be encouraged to build on techniques they've already learned to develop their own creative voice.

CREDITS: 3.00

### **DFA-215 INTERMEDIATE PRINTMAKING**

This course focuses on an in-depth examination of intaglio (copper plate etching) and lithography processes, while dealing with traditional and contemporary methods such as; stone and plate lithography, limited edition versus unique printing, and photo-transferring digital imaging.

CREDITS: 3.00

PREREQUISITIES: DFN 101, DFN 117, DFA 105, DFA 115

### **DFA-220 INTRODUCTION TO FIGURE PAINTING**

This figurative painting course utilizes the painting principles acquired in Introduction to Painting. Emphasis is placed on color theory, value, illusion of form and space, compositional theory and paint application.

CREDITS: 3.00

PREREQUISITIES: DFN 102, DFA 120

### **DFA-221 LANDSCAPE PAINTING**

This course explores a continuum of artists' responses to the visual culture of landscape, in both traditional and contemporary contexts, utilizing the painted surface and the thematic premise of landscape. A variety of techniques, materials and illustrated lectures are presented.

CREDITS: 3.00

PREREQUISITIES: DFA 120

### **DFA-230 FIGURE SCULPTURE**

In this course, the systematic study of the human figure is used as the foundation for formal, conceptual and expressive sculptural explorations. Portraiture and full anatomical figure accompany instruction in advanced mold-making, modeling and armature-building techniques. Open to non-majors with departmental approval.

CREDITS: 3.00

PREREQUISITES: DFA 130

### **DFA-231 SCULPTURE: FABRICATION**

This course is a study in form and sculptural language that focuses on the use of metal and wood. The instruction gained in the course helps students gain proficiency in the use of metals and wood as sculptural media. Shop and materials practices as well as safety are covered. Students, through a series of projects, learn a variety of techniques and methods which bring them to a confident skill level using these two media.

CREDITS: 3.00

PREREQUISITES: DFA 130

### **DFA-232 CARVING**

This course is aimed at providing students with proficiency in subtractive sculpture. Students work predominantly with stone and wood. Students are introduced to simple and advanced carving techniques with manual, electrical and pneumatic tools. A variety of approaches are considered both physically and conceptually. The place of subtractive work in the current art environment is explored and students are exposed to historic and current masters. Open to non-majors with departmental approval.

CREDITS: 3.00

PREREQUISITES: DFA 130

### **DFA-233 FOUNDRY TECHNIQUES**

This course investigates the interrelationship of process, creativity and concept through various casting techniques. Bronze, iron, aluminum, cement and nontraditional materials are used to explore casting as a process and as a means to a product. Open to non-majors with departmental approval.

CREDITS: 3.00

PREREQUISITES: DFA 130

### **DFA-234 SOFT SCULPTURE**

This course is directed within the premises of soft sculpture process and being aware of it historically and in the contemporary art world. Students become familiar with different systems of sewing, laminating and pattern making. Although the course has a material and process emphasis, the students are encouraged to explore other materials that may be incorporated appropriately into a project. Open to non-majors with departmental approval.

CREDITS: 3.00

PREREQUISITES: DFN 118, DFA 130

### **DFA-243 PRINT TO PUBLISH**

This course has been structured to develop a range of creative relationships, and the technical and conceptual skills, necessary to produce content in printmaking media. Forms including artist books, ephemera, and hybrid and collaborative print ventures will be investigated. Students will be guided and encouraged to develop strategies to publish, edition, and disseminate their work into a range of

markets, and for a number of audiences, beyond the gallery and the museum. Working with faculty, each student proposes, in writing, a semester-long program of involvement and creative activity resulting in a personally directed body of work and publication. It may cross disciplines, combine processes, or be focused on more advanced technical issues. In all cases, it links to the student's conceptual investigations in other disciplines.

CREDITS: 3.00

PREREQUISITIES: DFN 101, DFN 102, DFA 105

### **DFA-245 CONTEMPORARY DRAWING**

In this course, students will examine historical, experimental, traditional and unconventional methods for creating drawings. Through in-class work, lectures, group critiques, and personalized attention, students will explore and discuss their ideas to better understand the creative process. Assignments will be combined with studio work, artist' research and image presentations.

CREDITS: 3.00

PREREQUISITIES: DFN 102, DFA 105

### **DFA-251 PAINTING II**

Painting II is an intensive studio course that assumes a basic understanding of painting materials and techniques. Figure/Ground relationships are challenged both formally and conceptually through an investigation of painting as it exists alongside a number of social, architectural, and technological forces. This class will engage the vast range of inter-relational possibilities in the making and experiencing of painting. Historical and Contemporary painting strategies will be examined in contexts of time and place. Individual and group critiques, homework assignments, I.A. (ideation archive) and artists statements are used to assess progress. Demonstrations, lectures, and field trips will enhance the engagement.

CREDITS: 3.00

PREREQUISITIES: DFA 105, DFA 120

### **DFA-253 TIME AND DIGITAL MEDIA**

In this course students are introduced to sound, video, and performance as a means to examine contemporary interdisciplinary studio practice. Individual and collaborative assignments explore a range of themes and ideas that manifest through an integration of traditional materials and techniques with time and digital based media. Presentation, display, and documentation of work is critically considered with-in the context of performative, sight specific, time based, and ephemeral work. Students will also gain knowledge of the work of individual and collaborative contemporary artists who work between 2-D, 3-D, and 4-D media.

CREDITS: 3.00

PREREQUISITIES: DFA 105, DFA 120, DFA 130, DFN 119

### **DFA-260 BEGINNING SCREEN PRINTING**

This course acquaints students with a wide range of screenprinting techniques and approaches using a variety of inks and a range of experimental materials. Students discover the medium's flexibility,

exploring the inherent cross-connections and expressive possibilities of photomechanical, screen stencil, monotype and digital processes.

CREDITS: 3.00

PREREQUISITIES: DFN 102, DFN 117, DFA 105

### **DFA-270 ADVANCED FIGURE SCULPTURE**

This course is aimed at expanding the student's modeling and casting skills and familiarity with the figure, while building on conceptual understanding of the role of the figure in contemporary sculpture.

CREDITS: 3.00

PREREQUISITIES: DFA 230

### **DFA-285 SPECIAL PROJECT 100/200**

The Special Project class is offered on an occasional basis, with course content specific to the area(s) being explored.

WINTER 2020

### **NARRATIVE ART IN PRINT**

Narrative has been integral to the history of printmaking, in broadsides and multiple page print albums and portfolios, but it has also flourished in later popular print forms such as the wordless Expressionist picture novels of the 1920s and 30s, newspaper comic strips, comic books, graphic novels and zines.

These popular forms have influenced fine art as barriers between notions of high and low have eroded, broadening concepts of visual storytelling and introducing print language into other media. Print as a means to tell stories, from personal experience to journalistic incidents to cultural history, fulfills its objective as a democratic medium allowing for a do-it-yourself ethos in both production and distribution. Embracing a pluralistic concept of print as occupying a place between fine art and design, this course will allow students the opportunity to use printmaking to explore a personal approach with drawing/mark-making, photo-based imagery, and the mechanics of storytelling, while learning how a narrative-based graphic/commercial print culture has influenced fine art.

CREDITS: 3.00

PREREQUISITIES: DFN 102, DFA 105

### **DFA-330 ADVANCED SCREEN PRINTING ADVANCED SCREEN-PRINTING**

This course allows students who have progressed beyond the beginning level screen printing course, and engage with a more extensive and expansive approach as it relates to their own art practice, all while presenting important visual and conceptual problems relevant to the screen printing medium that challenges previous set boundaries of the serigraphy and its methodologies.

CREDITS: 3.00

PREREQUISITIES: DFA 105, DFA 260

### **DFA-332 ADVANCED FOUNDRY TECHNIQUES**

This course investigates the interrelationship of process, creativity and concept through various casting techniques. Bronze, iron, aluminum, cement and nontraditional materials are used to explore casting as a process and as a means to a product. Open to non-majors with departmental approval.

CREDITS: 3.00

PREREQUISITIES: DFA 130, DFA 233

### **DFA-335 SOCIAL PRACTICE**

This class encourages students to develop and utilize their artistic skill to engage in societal discourse, inventions, interactive games and environments. Social practice conducts inquire into the systematic operations of sociology, anthropology, social labor, journalism, or environmentalism in the context of art practice, and retains the commitment to creating significance and appreciation for a range of audiences, some newly assembled. Students will engage a variety of working artists and non-artists who have engaged in civic activity including individuals, groups and institutions.

CREDITS: 3.00

PREREQUISITIES: DFA 231

### **DFA-340 ADVANCED PRINTMAKING**

In this course, the diverse possibilities of lithography, intaglio and papermaking serve as a focal point for augmenting the extensive primary skills already acquired. As the scope of artistic development and sensibility matures, instruction becomes increasingly individualized.

CREDITS: 3.00

PREREQUISITIES: DFA 240, DFA 243, DFA 255

### **DFA-343 ADVANCED PRINTMAKING II**

This course is structured to develop advanced as well as basic skills and familiarity in the technical and conceptual skills necessary to make images in a variety of printmaking media. Working with faculty, each student proposes, in writing, a semester-long program of involvement and creative activity resulting in a personally directed body of work. It may cross disciplines, combine processes, or be focused on more advanced technical issues. In all cases, it links to the student's conceptual preoccupations in other disciplines.

CREDITS: 3.00

PREREQUISITIES: DFA 340

### **DFA-345 ADVANCED PAINTING (CONTEMPORARY ISSUES)**

This course addresses advanced painting problems, covering representational and nonrepresentational issues. Students have the opportunity to explore a broad range of materials and techniques and instruction is geared toward individual artistic concerns.

CREDITS: 3.00

PREREQUISITIES: DAH 318, DFA 251

### **DFA-346 ADVANCED FIGURE PAINTING**

This class is designed to vigorously extend ideas explored in Introduction to Figure Painting, with an opportunity to engage in more complex figurative problems. Class discussions include contemporary figure issues. Emphasis is on larger format, longer studies and formal painting concerns.

CREDITS: 3.00

PREREQUISITIES: DFA 120, DFA 220

#### **DFA-350 ADVANCED DRAWING**

This course offers students the opportunity to investigate drawing as an independent process of art making. Students develop a personal vocabulary through self-directed works. Instruction is individualized to these specific inquiries.

CREDITS: 3.00

PREREQUISITIES: DFA 245

#### **DFA-351 EXPERIMENTAL PRINTMAKING**

An interdisciplinary approach: printmaking is a unique way to make images and to think about the construction of images. It emphasizes thinking in layers and processes that value indirect and highly mediated production.

CREDITS: 3.00

PREREQUISITIES: DFN 101, DFA 105, DFA 115, DFA 215

#### **DFA-354 ADVANCED FIGURE SCULPTURE**

This course is aimed at expanding the student's modeling and casting skills and familiarity with the figure, while building on conceptual understanding of the role of the figure in contemporary sculpture.

CREDITS: 3.00

PREREQUISITIES: DFA 130

#### **DFA-355 ADVANCED SCULPTURE (OBJECT)**

This course investigates sculpture object making. Students experiment with a wide range of scale, format, materials and media options, with emphasis on the creation of meaning in personal objects. Presentations and readings provide historical and contemporary context for a deeper understanding of sculpture as object.

CREDITS: 3.00

PREREQUISITIES: DFA 230, DFA 231 OR DFA 332

#### **DFA-365 INSTALLATION/PERFORMANCE/SITE**

This course explores the theory and practice of creative site activation through material, technological and performance-based interventions. Students will have the opportunity to work in extended relationships to site and space, via light, sound, time based technologies like video, and performance. Students will investigate installation as active experience between artist and site, and site and the question of audience. Open to non-majors with departmental approval.

CREDITS: 3.00

PREREQUISITIES: DFA 105, DFA 130, DFA 253



**DFA-380 JUNIOR STUDIO I**

In this Junior studio course, students investigate ways of conveying ideas and concepts through visual means. Topical studio assignments and focused critical feedback deepen the students' understanding of their own creative process within a professional context. Open to non-majors with departmental approval. Must be Junior status.

CREDITS: 3.00

PREREQUISITIES: DFA 231, DFA 245, DFA 251, DAH 200, DAH 218

**DFA-381 JUNIOR STUDIO II**

This course is a continuation of DFA 380, Junior Fine Arts Studio I. As a studio tutorial course, students investigate ways of conveying ideas through visual means with a goal of developing their own independent content and approach to artmaking. Topical studio assignments and focused critical feedback deepen the students' understanding of their own creative process within a professional context.

CREDITS: 3.00

PREREQUISITIES: DFA 231, DFA 245, DFA 251, DAH 200, DAH 218, DFA 380

**DFA-400 FINE ARTS SEMINAR**

The Fine Arts Seminar, together with the Senior Studio, serves as the capstone course for seniors. This class explores critical, aesthetic, theoretical and practical topics essential to the emergence of a professional studio artist. Self-directed historical research presentations, written topical assignments, personal artist statements, along with professional business and legal workshops contribute to a completed personal assessment. Must be Senior status.

CREDITS: 3.00

PREREQUISITIES: DAH 218

**DFA-450 SENIOR STUDIO I**

This capstone course integrates the student's individual inquiries into a collaborative learning experience. Students are assigned private or semi-private studio space and a team of instructors reviews student work on a weekly basis. Two formal group critiques are scheduled each semester in which students learn to substantiate their work and express their ideas verbally. All students are required to write a capstone essay accompanied by a slide portfolio of 10 pieces and participate in the Senior Exhibition. Must be Senior status.

CREDITS: 3.00

PREREQUISITIES: DFA 380, DFA 381

**DFA-451 SENIOR STUDIO II**

This course is the second in a two course required series of fine arts studio tutorials that integrates the student's individual inquiries into a collaborative learning experience. Students continue to work in private or semi-private studio space and a team of instructors reviews student work on a weekly basis. Two formal group critiques are scheduled each semester in which students learn to substantiate their

work and express their ideas verbally. All students are required to complete a slide portfolio of 10 pieces and participate in the Senior Exhibition. Must be Senior status.

CREDITS: 3.00

PREREQUISITIES: DFA 450

### **DFA-475 FINE ARTS INTERNSHIP**

Participation in an internship experience allows students to use classroom-learned skills in a related employment experience. Students must work a minimum of 135 hours over the course of the entire semester. To participate students must be of junior or senior status with completion of freshman and sophomore studios. Students must have a minimum cumulative GPA of 2.8. Seniors may not be eligible to participate in an internship during their final semester. Transfer students must have attended one semester at CCS in addition to meeting the other eligibility criteria. Must be Senior status.

CREDITS: 3.00

### **DFA-485 SPECIAL PROJECT 300/400**

The Special Project class is offered on an occasional basis, with course content specific to the area being explored.

FALL 2019

#### **THE PRINTED IMAGE (POLAND PORTFOLIO EXCHANGE)**

Students will create a suite of prints based upon the theme "The Printed Image" in the context of exploring Identity and Place. Once completed, the (10) CCS students in Detroit, MI will exchange their prints with (10) students from the E. Geppert School of Art and Design in Wroclaw, Poland, as well as with one another. During the course, students will be responsible to leading conversations around given prompts and readings based upon historic and contemporary self-portraiture, iconic references and symbolism, word and image, real vs. simulated places, and the social construct of identity politics and various forms of self-representation. Printmaking is a unique way to make images and to think about the construction of images. It emphasizes thinking in layers and processes that value indirect and highly mediated production. This course will cover a wide range of traditional printmaking techniques such as Intaglio, Collagraph, Screen Printing, and Relief, as well as non-traditional techniques utilizing methods of Monoprints, Monotypes, and Mixed media. Various methods of creating an image on the screen, metal plate, stone, linoleum, mat board, and plexiglass will be covered. While learning the proper preparation for images and competent use of the equipment, the course will focus on presenting important visual and conceptual problems relevant to field of printmaking, as well as visual culture. Once the basic language of the rich history of printmaking is explored and understood, students will be prompted to push the boundaries of the processes while creating new ways a print is made, explored, and considered.

CREDITS: 3.00

PREREQUISITIES: DFA 115, DFA 120, DFA 130 or with permissions from the Fine Art Department Chair

#### **THE MATERIAL BODY**

This is an interdisciplinary problem-solving class based on the body, rather than the figure, as a conceptual starting point. A strong focus is placed on concept development as students respond to specific assignments that engage a broad range of contemporary themes that concern the body as a place for ideation. A sample of topics include: Identity, Memory/Time, Spirituality/Language and Body/Place. The development of an individual aesthetic and expression is emphasized. Students are encouraged to solve the presented problem in their primary medium, resulting in a wide range of approaches and solutions. Readings, discussions, and presentations of artists' work explore the subject and inform the assignments.

CREDITS: 3.00

PREREQUISITES: DFA-115, DFA-120, DFA-130

#### **DFA-490 INDEPENDENT STUDY**

Independent Study is available to students who are at Junior or Senior level standing with a cumulative grade point average of 3.00 or above. The student may receive approval to work in an area or on a project that is not otherwise offered or addressed in the regular curriculum. Students may receive credit toward graduation for no more than 6 credit hours. The student must submit to the chairperson of the department in which they wish to study, an Independent Study Proposal of 150 words (no less) of the student's plan for study and her/his reason for choosing to study independently. Once the department chairperson provides approval and the instructor for the Independent Study is determined, the faculty member must write an Independent Study Syllabus with education goals, learning outcomes, meeting dates, course expectations, timelines, and due dates.

CREDITS: 3.00

#### **DFA-505 AICAD EXCHANGE**

Through the College's affiliation with the Association of Independent Colleges of Art and Design, junior or first semester senior students in good standing have the opportunity to spend a semester (fall or winter) or full year studying at another member institution in the United States or abroad. Application information is available in the Academic Advising and Registration Office.

CREDITS: 12.00

#### **DFA-515 STUDY ABROAD**

Junior or first-semester senior students in good academic standing have the opportunity to spend a semester (fall or winter) or a full year of study at an accredited institution abroad. Information is available from International Student Services.

CREDITS: 12.00

## ***Foundations***

### **DFN-101 FOUNDATION DRAWING I**

This course is the first course at the undergraduate level and does not assume that the student has any strongly developed drawing skills. It is further assumed that the experienced student profits by exposure to a systematic exploration of drawing methods. Its primary purpose is to introduce the student to basic concepts in drawing and then, begin to develop more creative and expressive responses. Drawing I moves the student into a more volumetric understanding of drawing as well as considerable emphasis on observational, formal composition and design.

CREDITS: 3.00

### **DFN-102 FOUNDATION DRAWING II**

This course follows Drawing I as an observational and volumetric approach to drawing. It is assumed that the student has at least a fundamental understanding and the physical skills appropriate to further exploration at this level. This course expands on those skills and concepts and concentrates on developing more creative and expressive experiences in making art. In it, students explore more advanced problems in drawing with an emphasis on the figure, drawings as a finished work, as well as creative interpretations of assignments.

CREDITS: 3.00

PREREQUISITIES: DFN 101

### **DFN-112 DRAWING II-VISUALIZATION**

This course follows Drawing I as an observational and volumetric approach to drawing with an emphasis on rapid visualization of the figure, and perspective. It is assumed that the student has a fundamental understanding of basic drawing concepts and skills appropriate to further exploration at this level. This course expands the skills to note and develop ideas by exploring more advanced problems in drawing, including the ability to draw the figure with an understanding of gesture, proportion, geometric forms in space, and the definition of complex surfaces. While executing finished drawings will be stressed as part of this course, shorter poses with less finish will be used to capture form, volume, and gesture as exercises in rapid visualization. Poses will range in length from several seconds to two and a half hours.

CREDITS: 3.00

PREREQUISITIES: DFN 101

### **DFN-116 3D TECHNIQUES**

This course will familiarize the student with basic construction and fabrication techniques of the wood and metal shops at CCS. Through the completion of a series of small projects, students will be introduced to the majority of tools and machines within the shops. Students will also learn a wide variety of methods and techniques needed to safely complete future projects. Safety is the MOST essential function of this course. Students will earn the certification required for continued shop access by receiving at minimum a grade of 2.0 / C in this class.

CREDITS: 3.00

**DFN-117 2D DESIGN**

This course is an introduction to the principles, vocabulary and mechanics of two dimensional design, including the exploration and application of color theory. Students explore design concepts through lectures, readings, discussions, hands-on studio assignments and critiques. This is the first course in a two-part design sequence, required to complete the Foundation design curriculum.

CREDITS: 3.00

**DFN-118 3D DESIGN**

This course is an introduction to the principles, vocabulary and mechanics of three-dimensional design. The course develops visual aesthetic sensitivity to three-dimensional line, plane, form and space. Students execute hands-on studio assignments and critiques and explore design concepts through lectures, readings, and discussions.

CREDITS: 3.00

**DFN-119 DIGITAL FUNDAMENTALS**

The introductory course in computer skills is a requirement to complete the Foundation curriculum. Students explore the computer as a tool in support of artist/designer's practice, including software required for the college information system, and creative digital imagery in both pixel and vector based software. Students work with popular software packages, appropriate for design, to gain an understanding of the tools used to create and manipulate digital imagery and to develop a broad understanding of how and why the computer is so prominent in image making today.

CREDITS: 3.00

**DFN-141 FUNDAMENTALS OF IMAGING**

This course allows students to develop knowledge of practical and conceptual skills inherent in the creation, selection and use of various imagery. Students develop proficiency in the use of image-making software and archiving digital files.

CREDITS: 3.00

**DFN-150 DISCOVERING YOUR PRACTICE**

This course is designed specifically for first-semester freshman who have not yet declared a major at College for Creative Studies. It focuses on concepts and methods that are applicable to undergraduate majors across the College and can be substituted for the first semester studio of any program. This course investigates creative practice from multiple perspectives, using projects and in-class activities to help students gain insight into what major pathways might best suit their talents, interests, and experience. In addition to specific techniques and approaches to creative practice, the course covers important topics such as the distinction between the different undergraduate majors at CCS and the process of critique, which is a fundamental tool used for evaluating student work. This course is taken in coordination with a special section of First Year Experience for undeclared students who are expected to declare a major at the end of the semester.

CREDITS: 3.00

**DFN-285 SPECIAL PROJECT 100/200**

The Special Project class is offered on an occasional basis, with course content specific to the area(s) being explored.

CREDITS: 3.00

**DFN-485 SPECIAL PROJECT 300/400**

The Special Projects class is offered on an occasional basis, with course content specific to the area(s) being explored.

**DFN-490 INDEPENDENT STUDY**

Independent Study is available to students who are at Junior or Senior level standing with a cumulative grade point average of 3.00 or above. The student may receive approval to work in an area or on a project that is not otherwise offered or addressed in the regular curriculum. Students may receive credit toward graduation for no more than 6 credit hours. The student must submit to the chairperson of the department in which they wish to study, an Independent Study Proposal of 150 words (no less) of the student's plan for study and her/his reason for choosing to study independently. Once the department chairperson provides approval and the instructor for the Independent Study is determined, the faculty member must write an Independent Study Syllabus with education goals, learning outcomes, meeting dates, course expectations, timelines, and due dates.

CREDITS: 3.00

# Illustration

## Freshman Year

### First Semester = 15-16 Credit Hours

Earned	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 117	2D Design	3
	DFN 101	Foundation Drawing I	3
	DFN 119	Digital Fundamentals	3
	DIL 147	Figure Illustration I	3
DET BY PATH*	DEN 107	Composition I	3
	DLE ---	General Education Elective	

### Second Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DFN 102	Foundation Drawing II	3
	DFN 118	3D Design	3
	DIL 158	Perspective	3
	DIL 159	Painting & Image Making for Illustration I	3
	DEN 108	Composition II	3

\*DEN 107 is placed as a Gen Ed elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

## Sophomore Year

### Third Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DFN 116	3D Techniques	3
	DIL 247	Figure Illustration II	3
	DIL 258	Creative Perspective	3
	DIL 270	Illustration and Design	3
	DAH 200	Western Art History/Visual Culture	3
	DFS 101	Introduction to Interdisciplinary Study	3

### Fourth Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DIL 231	Painting & Image Making for Illustration II	3
	DIL 246	Anatomical Figure Illustration	3
	DIL 261	Introduction to Digital Illustration	3
Choose One	DAH 201	Visual Narration: Asia Visual Narration: Africa/America	3
	DAS 213	Business Practices	3
	DEN 239	Survey of World Literature	3

## Junior Year

### Fifth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
Choose One	DIL 383	Editorial Painting (Narrative)	3
	DIL 335	Intro to Storyboarding (Concept)	
Choose One	DIL 361	Digital Graphic Illustration (Narrative)	3
	DMA 217	Intro to 3D Computer Graphics (Concept)	
	DIL 323	Conceptual Drawing & Image Making (Concept)	
	DIL 358	Beyond the Portfolio	3
	DAH 306	History of American Illustration	3
	DVC 200	Concepts & Methods/Visual Culture	3

### Sixth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DIL 332	Junior Illustration Studio	3
	DIL 325	Intermediate Digital Illustration	3
	DNS 300	Natural Science	3
	DLE ---	General Education Elective	3
	D- - - -	Elective	3

## Senior Year

### Seventh Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DIL 483	Illustration Studio A	3
Choose One	DIL 443	Illustration and Design II (Narrative)	3
	DIL 445	Advanced Digital Illustration (Concept)	
	DIL - - -	Illustration Elective (Narr. or Concept)	3
Choose One	DIL - - -	Illustration Elective (Narr. or Concept)	3
	DIL 350	Sequential Storytelling (Concept)	
Choose One	DAH** ---	Art History	3
	DVC** ---	Visual Culture Elective	

\*\*DAH/DVC must be taken at the 200 level or higher

### Eighth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DIL 484	Illustration Studio B	3
	DIL - - -	Illustration Elective (Narr. or Concept)	3
	DLE ---	General Education Elective	3
	DLE ---	General Education Elective	3
	D- - - -	Elective	3

## Catalog Year 19/20

## Total Credits

126-127

Total credits: 127: First Year Experience=1; Foundations=18; Major=60; Gen Ed=42; Elective=6

## ***Illustration***

### **DIL-147 FIGURE ILLUSTRATION I**

In this course, students are exposed to a variety of drawing experiences, methods and materials, using line, light and volume to explore the human form.

CREDITS: 3.00

### **DIL-158 PERSPECTIVE**

This course is designed to teach students methods for mechanical and freehand perspective drawing. Topics covered are volumetric drawing, equal and unequal spacing in perspective, one point (parallel perspective), two point perspective, three point perspective, inclined perspective, ellipses (as well as the difference between ellipses, circles in perspective and ovals), and tonal values as they relate to atmospheric perspective and the rendering formula of highlight, light, shadow, shadow core, reflected light, and reflected shadow. Also taught are the understanding of light refraction and rendering of cast shadows and the use of hard, intermediate and soft edges to achieve a sense of dimension.

CREDITS: 3.00

PREREQUISITIES: DFN 101, DIL 147

### **DIL-159 PAINTING & IMAGE MAKING FOR ILLUSTRATION I**

Students will develop a process and skills in using painted value and color to define composition, form, light, and space. This is in order to employ the basics of professional illustrative working methods using water and oil-based painting mediums with additional fundamental media.

CREDITS: 3.00

### **DIL-231 PAINTING & IMAGE MAKING FOR ILLUSTRATION II**

This course develops and directs through the illustration making process from ideation to finished piece that directly relates to strong and clear verbal and visual concepts. This course builds upon knowledge gained in Painting and Image Making for Illustration I that was based on applied color theory and knowledge of painting mediums and materials skills and builds upon them by combining them with conceptual thinking and experimentation with paint media.

CREDITS: 3.00

PREREQUISITIES: DIL 247, DIL 258

### **DIL-246 ANATOMICAL FIGURE ILLUSTRATION**

This course provides students with a comprehensive survey of the entire human skeleton and major muscle areas as they relate to figure illustration. Focusing on human anatomy lectures, composition, proportion, and life drawings, students create their own anatomy sketchbooks. Study of the head, hands, and feet is a major part of this course, along with figure construction, using photo reference. Figure sculpture is also incorporated as the students create their own bone and muscle studies out of clay. A variety of media and illustration techniques are used.

CREDITS: 3.00



PREREQUISITIES: DIL 159, DIL 247

**DIL-247 FIGURE ILLUSTRATION II**

Through the introduction of a variety of media, this course further explores and analyzes light, shadow, value and form in relation to the human figure in various settings and situations.

CREDITS: 3.00

PREREQUISITIES: DIL 147, DIL 158, DIL 159

**DIL-258 CREATIVE PERSPECTIVE**

This course is a continuation of Perspective. It covers advanced uses of mechanical and freehand perspective such as plan projection, drawing, orthographic drawing and curvilinear perspective as it is applied in the field of Entertainment and Traditional Illustration. Projects are given that utilize this information and contribute to the creation of environments that have a sense of spatial dimension based on linear and atmospheric perspective. The process of ideation leading to the completion of the finished illustrations are also explored. Students maintain a sketchbook of volumetric drawings that pertain to the various illustration projects completed during the semester.

CREDITS: 3.00

PREREQUISITIES: DIL 158

**DIL-261 INTRODUCTION TO DIGITAL ILLUSTRATION**

In this course, students develop the ability to work with digital tools and concepts. There is an initial emphasis on sketching and shading using the Wacom tablet. Radiative color theory is explored and students are introduced to website construction, allowing them to use earlier work which is imported using digital cameras and scanners. Current industry applications are utilized.

CREDITS: 3.00

PREREQUISITIES: DIL 247, DIL 270

**DIL-270 ILLUSTRATION AND DESIGN**

This course introduces students to basic design concepts, use of image, color, principles of typographic composition, structure and message hierarchy. Students participate in a four-week printmaking experience integrated with new technologies. Industry standard programs and applications are utilized.

CREDITS: 3.00

PREREQUISITIES: DIL 158, DIL 159

**DIL-285 SPECIAL PROJECT 100/200**

The Special Project class is offered on an occasional basis, with course content specific to the area(s) being explored.

FALL 2019

ILLUSIONIST PAINTING

"Illusionist Painting" is an atelier-style course focused on contemporary representational painting practices, with an emphasis on figure painting from life. Students will have extended class time to accomplish paintings from the live model. The course will include an observational approach to painting the human figure, and will develop skills in proportion, perspective, modeling form and illusion, based on the beginner version level of the class. The beginner version of this class will emphasize materials set-up, preliminary drawing and proportions, and clear color and color value planes on the objects and models. We will cover contemporary methods and materials, and traditional methods in panel painting, canvas and chassis, ground preparation, pigment preparation, varnishes and mediums, and mural painting among other methods and processes.

CREDITS: 3.00

PREREQUISITIES: DIL 159

WINTER 2020

#### ILLUSTRATIVE CARTOONING

This course offers fundamental instruction needed for the development of successful illustrative cartoons. Students will utilize traditional and digital drawing mediums & techniques to produce finished projects through a combination of composition, storytelling gimmicks and illustrative cartoon drawing methods. All forms of cartooning are encouraged. Open to non-majors with department approval.

CREDITS: 3.00

PREREQUISITIES: DIL 159

#### **DIL-311 ILLUSTRATING WITH TRANSPARENT MEDIUMS**

This course explores the wide range of techniques employed when painting with transparent acrylic, watercolor, and oil paint. Some of the methods examined and applied by the students to create illustrations in class are monochromatic, under-painting, glazing, dry brush, scumbling, wet-on-wet, gradations, renaissance, sfumato and the combination and joining of traditional and digital mediums. Successful and well-known artists that have used these methods are studied. Assignments include figure, book, institutional, editorial, landscape, product, and fashion illustration.

CREDITS: 3.00

PREREQUISITIES: DIL 231, DIL 246

#### **DIL-314 POSTER ILLUSTRATION**

This course explores various procedures and professional methods used in creating and developing powerful, dynamic solutions. Students learn how to clearly communicate the one idea or symbol associated with a poster. This course takes students from preliminary sketches to finished art and involves the use of many mediums (oils, acrylics, etc) and techniques.

CREDITS: 3.00

PREREQUISITIES: DIL 246, DIL 261

#### **DIL-323 CONCEPTUAL DRAWING & IMAGE MAKING**

The course continues the development and reinforcement of the critical thinking/conceptual method students develop in previous figure drawing classes, and focuses this skillset towards the

entertainment/conceptual illustration marketplace. This course furthers the student's skillset by combining the knowledge of perspective and animal/human anatomy with fully realized illustrative compositions. Assignments will emphasize how to combine all of these skillsets into creating fully realized narrative image-making. The typical professional illustrator's "workflow" process will be stressed in this course, with a heavy emphasis that includes thumbnail (ideation) sketches, rough sketches, color sketches, and finished art for example.

CREDITS: 3.00

PREREQUISITIES: DIL 246, DIL 261

### **DIL-325 INTERMEDIATE DIGITAL ILLUSTRATION**

In this course, students learn to incorporate traditional drawing and computer painting processes to produce finished projects. Conceptual figure invention, design principles and the use of both traditional and digital tools are explored. The creation of rendered pen and ink drawings are utilized as the foundation for producing digital paintings. Personal and classical character development and traditional painting techniques are used to produce mass-production quality CMYK images. Projects are developed to meet industry standards for entertainment companies; i.e., comics, syndication, editorial illustration and TV.

CREDITS: 3.00

PREREQUISITIES: DIL 231, DIL 261

### **DIL-326 GREETING CARDS, PRINTS & COLLECTIBLES**

In this course, students explore and develop craft and principles for the creation of art for greeting cards, novelties and other retail and merchandising markets. Students research and develop products which can potentially be mass-produced and marketed. Students also develop a list of potential clients and contacts for the products they produce. Production methods and procedure for creation of finished work is open to individual exploration. Students have the option of using traditional or digital tools, or three dimensional mediums.

CREDITS: 3.00

PREREQUISITIES: DIL 231, DIL 261

### **DIL-327 FASHION & LIFESTYLE ILLUSTRATION**

In this course, students focus on mixed markets of fashion and pop culture. This is not a fashion course in the traditional sense, but it is established for students interested in fashion and lifestyle markets. An individual approach and experimentation with different media in the handling of figures and products is emphasized. Projects include editorial illustration for fashion and pop culture periodicals, illustrations to promote beauty and lifestyle products, clothing lines, and development of a personal brand.

CREDITS: 3.00

PREREQUISITIES: DIL 231, DIL 261

### **DIL-328 ILLUSTRATION AS VISUAL ESSAY**

Illustration as Visual Essay emphasizes the importance of the illustrator as storyteller. Students will work with a variety of organizations through a series of field trips to document a variety of stories. On-

location drawings and paintings will be utilized as the material for a finished series of illustrations on the student's chosen theme.

CREDITS: 3.00

PREREQUISITIES: DIL 231, DIL 247, DIL 258

### **DIL-329 COSTUMED FIGURE ILLUSTRATION**

Costumed Figure Illustration is a figure drawing and painting class that introduces, develops, and reinforces the basics of clothed figure drawing while introducing the history, techniques, and purpose of costume design in several venues. Students learn distinguishing characteristics of clothing and accessories worn in the past, and in different parts of the world. Homework addresses the role of costuming as a critical aspect of character design in animation, fashion, film, illustration, and theatrical design.

CREDITS: 3.00

PREREQUISITIES: DIL 247

### **DIL-329 COSTUMED FIGURE ILLUSTRATION**

Costumed Figure Illustration is an advanced figure drawing and painting class that develops, and reinforces the basics of clothed figure drawing and painting while allowing room for ample experimentation. Students work with the instructor to set individual style and technique goals for the semester based on their unique career plans. Individual and independent approaches to working in various media is stressed in this course. Models will pose in the historical and fantasy themed costume in complex scene setups to encourage the student to develop full narrative figure-based illustration. Large scale projects requiring surfaces over 4 feet are assigned throughout the semester.

CREDITS: 3.00

PREREQUISITIES: DIL 247

### **DIL-330 EXPERIMENTAL ILLUSTRATION WITH MIXED MEDIA**

This course covers advanced processes and techniques for working with various media and encourages students to experiment with less traditional methods in an effort to develop personal voice and mark-making language.

CREDITS: 3.00

PREREQUISITIES: DIL 231, DIL 247

### **DIL-332 JUNIOR ILLUSTRATION STUDIO**

In this course, junior illustration students will begin the process of creating a focused body of illustration that demonstrates a consistent theme, is aimed at their chosen markets, and is the beginning of serious professional portfolio development. Students will also write a brief assessing their own picture-making process and goals. Presentation and public speaking skills will be emphasized. Through this process of self-assessment, and with the guidance of their instructor, students will begin to develop an understanding of their own mediums and the professional illustrator's workflow process.

CREDITS: 3.00

PREREQUISITIES: DIL 358

### **DIL-335 INTRODUCTION TO STORYBOARDING**

This course offers fundamental instruction needed for development of visualization skills and vocabulary applied in the production of storyboards for cinema, gaming, animatics, television and advertising. Students learn to utilize traditional drawing mediums to produce finished projects. Assignments cover composition, storytelling, camera angles and moves and presentation values to meet industry standards. Open to non-majors with departmental approval.

CREDITS: 3.00

PREREQUISITIES: DIL 246, DIL 258

### **DIL-336 ADVERTISING & CINEMATIC STORYBOARDING**

This course facilitates training in speed drawing, perspective, conceptual story development and cinematic language capabilities utilized for the creation and design of storyboards. These skills prepare students with narrative conceptualization capabilities that can be utilized in pre-production in a variety of entertainment-related areas such as advertising, film, animation and video game development.

CREDITS: 3.00

PREREQUISITIES: DIL 261, DIL 335

### **DIL-342 JUNIOR STUDIO B**

In this course, junior illustration students will begin the process of creating a focused body of illustration that demonstrates a consistent theme, is aimed at their chosen markets, and is the beginning of serious professional portfolio development. Students will also write a brief assessing their own picture-making process and goals. Presentation and public speaking skills will be emphasized. Through this process of self-assessment, and with the guidance of their instructor, students will begin to develop an understanding of their own mediums and the professional illustrator's workflow process.

CREDITS: 3.00

PREREQUISITIES: DIL 340

### **DIL-348 HEAD DRAWING AND PORTRAIT PAINTING**

Fundamentals and construction, as well as likeness and rendering are covered in the drawing portion of this course. Color, mood, and form and technique are emphasized in the painting portion. Materials used include graphite, charcoal, Prismacolor, pastels, markers, gouache, acrylics, and oils. Outside assignments concentrate on expressions, caricature, formal portraiture and advertising applications.

CREDITS: 3.00

PREREQUISITIES: DIL 231, DIL 246

### **DIL-350 SEQUENTIAL STORYTELLING**

This course explores the narrative storytelling and production procedures for developing graphic novels, comics, storyboards and animatics. Assignments are developed from situations directly observed, imagined or conceptualized to increase the student's awareness and perception of time, which is required for the logical layout and design of stories. Use of a camera is required.

CREDITS: 3.00

PREREQUISITIES: DIL 261, DIL 323

### **DIL-358 BEYOND THE PORTFOLIO**

This course, which must be taken in the first semester of the junior year, focuses on the review, analysis, preparation and/or improvement of graduate portfolios. Students are prepared for the necessary promotion of themselves to the business and art communities. Artwork and/or writing completed for the class is intended for promotion of the individual.

CREDITS: 3.00

PREREQUISITIES: DIL 231, DIL 246, DIL 261

### **DIL-361 DIGITAL GRAPHIC ILLUSTRATION**

In this course, projects are structured to respond to particular image communication goals. Students become familiar with the use of Adobe Illustrator.

CREDITS: 3.00

PREREQUISITIES: DIL 261, DIL 270

### **DIL-363 CHILDREN'S BOOK ILLUSTRATION**

In this course, students explore the characteristic of children's book illustration, including age, gender and culture. A variety of techniques are explored relevant to the translation of a story into visual form. Professional conditions and business practices connected to the profession of children's book illustration are considered. Sketchbooks are an important component in the overall project mix.

CREDITS: 3.00

PREREQUISITIES: DIL 231, DIL 246

### **DIL-383 EDITORIAL PAINTING**

In this course, projects require students to analyze a given text, consider audience demographics and develop appropriate translation of the text into a visual narrative with emphasis on creative and personal solutions.

CREDITS: 3.00

PREREQUISITIES: DIL 231, DIL 246

### **DIL-383 EDITORIAL PAINTING**

In this course students learn how to synthesize ideas and narratives of written texts into effective illustration. In addition, best practices and working methods of an editorial and publishing illustrator will be learned.

CREDITS: 3.00

PREREQUISITIES: DIL 231, DIL 246

### **DIL-443 ILLUSTRATION AND DESIGN II**

In this course, students explore more complex issues in dealing with text and image, translating ideas into visual message constructs that effectively combine the two in symbiotic relationships. Students

engage in problems that demand research, creation and management of numerous visual and informational elements within a given visual product.

CREDITS: 3.00

PREREQUISITIES: DIL 332

#### **DIL-445 ADVANCED DIGITAL ILLUSTRATION**

In this course, students learn to develop environments that create a sense of place and time. Students also explore visual translations of invented environments, defined by perspective, and gain an understanding of form in dimensional environments. Various media are covered.

CREDITS: 3.00

PREREQUISITIES: DIL 325

#### **DIL-458 BEYOND THE PORTFOLIO**

This course, which must be taken in the first semester of the senior year will provide a business education that will serve to empower students to obtain a fulfilling art career. Students will compare four illustration markets and identify what market is appropriate for their work and lifestyle. Students will use the most contemporary resources and promotional practices to create materials to support the students in the illustration market of their choosing.

CREDITS: 3.00

PREREQUISITIES: DIL 342

#### **DIL-475 ILLUSTRATION INTERNSHIP**

Participation in an internship experience allows students to use classroom-learned skills in a related employment experience. Students must work a minimum of 135 hours over the course of the entire semester. To participate students must be of junior or senior status with completion of freshman and sophomore studios. Students must have a minimum cumulative GPA of 2.8. Seniors may not be eligible to participate in an internship during their final semester. Transfer students must have attended one semester at CCS in addition to meeting the other eligibility criteria.

CREDITS: 6.00

PREREQUISITIES: DIL 246, DIL 247, DIL 261

#### **DIL-483 ILLUSTRATION STUDIO A**

In this course, students write a brief assessing their own picture-making process and goals. Through this process of self-assessment, students develop an understanding of their own mediums, with the guidance of their instructor.

CREDITS: 3.00

PREREQUISITIES: DIL 325 OR DIL 361

#### **DIL-484 ILLUSTRATION STUDIO B**

In this course, with the assistance of the instructor, students create their artist statements. The work created in this course establishes the artist's point of entry into the illustration market.

CREDITS: 3.00

PREREQUISITES: DIL 325 OR DIL 361

**DIL-485 SPECIAL PROJECT 300/400**

The Special Project class is offered on an occasional basis, with course content specific to the area being explored.

FALL 2019

**VISUAL DEVELOPMENT STUDIO**

In this course, students will be working as a team to develop an intelligent property. This will range from designing and illustrating characters, environments, props, and promotional illustrations. Each student will be assigned key positions in the team based on a portfolio review by the instructor. All work will be handled in class. A presentation of the final project will be given to a panel of instructors by the class.

CREDITS: 3.00

PREREQUISITES: DIL 231, DIL 247

**DIGITAL LANDSCAPE PAINTING**

In this course students are taught the importance of processing what they see on-location while painting and shooting photo reference "en plain air." Finding the value pattern that best represents the scene and making design choices that are not just copies of the environment is emphasized. The methods and techniques utilized in this course will assist the student in creating the illusion of realism and believability from reference and imagination. On-location painting and drawing sessions, as well as in class work from photo reference will further reinforce to the students the effects light has on different surfaces and different surface qualities.

CREDITS: 3.00

PREREQUISITES: DIL 231, DIL 247

**INTERMEDIATE ILLUSIONIST PAINTING**

Illusionist Painting" is an atelier-style course focused on contemporary representational painting practices, with an emphasis on figure painting from life. Students will have extended class time to accomplish paintings from the live model. The course will include an observational approach to painting the human figure, and will develop skills in proportion, perspective, modeling form and illusion, based on an intermediate version level of the class. The beginner version of this class will emphasize materials set-up, preliminary drawing and proportions, and clear color and color value planes on the objects and models. The intermediate version of this class will emphasize the completed image "lay-in" stages of drawing, painting, and proportions, color concept, and narrative elements in the painting. We will cover contemporary methods and materials, and traditional methods in panel painting, canvas and chassis, ground preparation, pigment preparation, varnishes and mediums, and mural painting among other methods and processes.

CREDITS: 3.00

PREREQUISITES: DIL 231, DIL 247



### **ADVANCED ILLUSIONIST PAINTING**

Illusionist Painting" is an atelier-style course focused on contemporary representational painting practices, with an emphasis on figure painting from life. Students will have extended class time to accomplish paintings from the live model. The course will include an observational approach to painting the human figure, and will develop skills in proportion, perspective, modeling form and illusion, based on an advanced version level of the class. The beginner version of this class will emphasize materials set-up, preliminary drawing and proportions, and clear color and color value planes on the objects and models. The advanced version of this class will emphasize the completed image "lay-in" stages, rendering of complex realistic and representational form, surface quality, and personal outlook or "voice". We will cover contemporary methods and materials, and traditional methods in panel painting, canvas and chassis, ground preparation, pigment preparation, varnishes and mediums, and mural painting among other methods and processes.

CREDITS: 3.00

PREREQUISITES: DIL 231, DIL 247

### **DIL-490 INDEPENDENT STUDY**

Independent Study is available to students who are at Junior or Senior level standing with a cumulative grade point average of 3.00 or above. The student may receive approval to work in an area or on a project that is not otherwise offered or addressed in the regular curriculum. Students may receive credit toward graduation for no more than 6 credit hours. The student must submit to the chairperson of the department in which they wish to study, an Independent Study Proposal of 150 words (no less) of the student's plan for study and her/his reason for choosing to study independently. Once the department chairperson provides approval and the instructor for the Independent Study is determined, the faculty member must write an Independent Study Syllabus with educational goals, learning outcomes, meeting dates, course expectations, timelines and due dates.

CREDITS: 3.00

### **DIL-505 AICAD EXCHANGE**

Through the College's affiliation with the Association of Independent Colleges of Art and Design, junior or first-semester senior students in good academic standing have the opportunity to spend a semester (fall or winter) or full year studying at another member institution in the United States or abroad. Application information is available in the Academic Advising and Registration Office.

CREDITS: 12.00

PREREQUISITES: DIL 246, DIL 247, DIL 261, DIL 270, DIL 281

### **DIL-515 STUDY ABROAD**

Junior or first-semester senior students in good academic standing have the opportunity to spend a semester (fall or winter) or a full year of study at an accredited institution abroad. Information is available from International Student Services.

CREDITS: 12.00

PREREQUISITES: DIL 246, DIL 247, DIL 261, DIL 270, DIL 281

# Interior Design

## Freshman Year

### First Semester = 15-16 Credit Hours

Earned	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 116	3D Techniques	3
	DFN 118	3D Design	3
	DFN 101	Foundation Drawing I	3
	DIN 127	Freshman Interior Design Studio I	3
DET BY PATH*	DEN 107	Composition I	3
	DLE ---	General Education Elective	

### Second Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DFN 117	2D Design	3
	DFN 112	Drawing II: Visualization	3
	DIN 128	Freshman Interior Design Studio II	3
	DIN 130	Residential Interior Design Studio	3
	DEN 108	Composition II	3

\*DEN 107 is placed as a Gen Ed elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

## Sophomore Year

### Third Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DFN 119	Digital Fundamentals	3
	DIN 220	Auto Cad I/Architectural Drawing	3
	DIN 231	Sophomore Interior Design Studio I	3
	DIN 251	Design Sources & Materials	3
	DAH 200	Western Art History/Visual Culture	3
	DFS 101	Introduction to Interdisciplinary Study	3

### Fourth Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DIN 205	Textiles	3
	DIN 232	Sophomore Interior Design Studio II	3
	DIN 261	Environ. Psych. & Human Factors	3
	DIN 270	Revit Architecture	3
Choose One	DAH 201	Visual Narration: Asia	3
		Visual Narration: Africa/America	
	DEN 239	Survey of World Literature	3

## Junior Year

### Fifth Semester = 16.5 Credit Hours

Earned	Course #	Course Title	Credits
	DIN 331	Junior Interior Design Studio I	3
	DIN 311	3D Interior Modeling	3
	DIN 351	Laws, Codes and Standards	3
	DIN 335	Portfolio Preparation	1.5
	DAH 321	History of Interior Design	3
	DAS 213	Business Practices	3

### Sixth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DIN 313	Interior Modeling & Animation	3
	DIN 332	Junior Interior Design Studio II	3
	DIN 363	Lighting Technology & Application	3
Choose One	DAH 341	History of Modern Design	3
	DLE ---	General Education Elective	
	DNS 300	Natural Science	3

## Senior Year

### Seventh Semester = 13.5 Credit Hours

Earned	Course #	Course Title	Credits
	DIN 431	Senior Interior Design Studio I	3
	DIN 434	Business Practices Seminar	1.5
Choose One	DAH** ---	Art History	3
	DVC** ---	Visual Culture Elective	
	DLE ---	General Education Elective	3
	D --- ---	Elective	3

### Eighth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DIN 432	Senior Interior Design Studio II	3
	DIN ---	Interior Design Elective	3
	DLE ---	General Education Elective	3
	DLE ---	General Education Elective	3
	D --- ---	Elective	3

\*\*DAH/DVC must be taken at the 200 level or higher

Catalog Year 19/20

Total Credits

126-127

Total credits: 127: First Year Experience=1; Foundations=18; Major=60; Gen ED=42; Elective=6

## ***Interior Design***

### **DIN-127 FRESHMAN INTERIOR DESIGN STUDIO I**

In this course, students are introduced to the technical drawing and graphic communication skills required for success in the field of interior design. A variety of black and white media used to communicate design concepts and create ideation sketches and presentation techniques are explored. Emphasis is on understanding concepts that develop creative thinking processes.

CREDITS: 3.00

### **DIN-128 FRESHMAN INTERIOR DESIGN STUDIO II**

This course emphasizes further exploration of technical illustration approaches that can be combined to produce informative presentations. Focus is on perspective techniques, section and isometric drawing, developing color plans, elevations and illustrations for presentations. A variety of approaches to color media may be introduced, along with continued hand-lettering exercises from which students develop presentation skills appropriate to the interior design field. Prismacolor, markers, pastel and watercolor may be incorporated.

CREDITS: 3.00

PREREQUISITIES: DIN 127

### **DIN-130 RESIDENTIAL INTERIOR DESIGN STUDIO**

In this course, emphasis is placed on residential design projects in which students develop methods for creative problem solving. Students learn to create plans and package their ideas from preliminary design concepts. The study of basic design elements and principles are considered. Contemporary issues relative to interior design are explored, as well as issues that relate to human needs, functions and spatial proportions in the built environment.

CREDITS: 3.00

PREREQUISITIES: DIN 127

### **DIN-205 TEXTILES**

Textile design and construction are surveyed in this course. Students will identify and explore woven, knitted, off-loom and finishing techniques, as well as performance characteristics, basic textile chemistry and testing procedure. Health and safety standards that affect the selection, specification and application of textiles in the interior environment are examined.

CREDITS: 3.00

### **DIN-220 AUTO CAD I/ARCHITECTURAL DRAWING**

In this course, students are acquainted with computer-aided drafting (CAD) for interior design by constructing detailed documents and plans. The course is designed to introduce students to the technologies used in the interior design field for the appropriate preparation of documents. Students' expand their knowledge of dimensioning spaces through the development of plans, elevations, sections, interior details and other standard conventions that are part of construction documents.

CREDITS: 3.00

PREREQUISITIES: DIN 127, DIN 128, DIN 130

### **DIN-231 SOPHOMORE INTERIOR DESIGN STUDIO I**

In this course, students explore the design of a large-scale mixed use residential/mercantile space through creative thinking and problem solving. Students learn to design for public spaces, based on planning and programming techniques introduced in Residential Interior Design Studio. Preliminary sketches, plans, and research as well as verbal presentations are required.

CREDITS: 3.00

PREREQUISITIES: DIN 127, DIN 128, DIN 130

### **DIN-232 SOPHOMORE INTERIOR DESIGN STUDIO II**

In this course, students explore the design of commercial spaces within a specialized environment. Students incorporate creative design solutions to unique situations while resolving common issues related to public facilities. More complex application of design principles and procedures are achieved. Model making or building is required in this course. Students interact with practicing professionals, critics and jurors.

CREDITS: 3.00

PREREQUISITIES: DIN 127, DIN 128, DIN 130, DIN 220, DIN 231 DIN 270

### **DIN-251 DESIGN SOURCES AND MATERIALS**

In this course, students are acquainted with materials used for the design of interior spaces, both commercial and residential. Visits to suppliers, product shows and guest lectures designated by the instructor, are requirements of the course. Products, information sources for materials and finishes, their properties, specification and installation techniques are examined, in addition to building student awareness of code regulations for interior environments.

CREDITS: 3.00

### **DIN-261 ENVIRONMENTAL PSYCHOLOGY AND HUMAN FACTORS**

Human perception of the environment influences behavior, mood and productivity. In this course, students develop awareness of ergonomics and anthropometrics in terms of human dimensions and movement. Proxemics, the study of personal space needs, are also explored while visual perception and dynamics of color are applied in three-dimensional spaces. The psychological needs of special populations (impaired, elderly, children, etc.) are also investigated. This course provides students with an awareness of how human needs at home and in the workplace influence design decisions and impact quality of life.

CREDITS: 3.00

### **DIN-270 AUTO CAD II/ARCHITECTURAL DRAWING**

In this course, students advance the AutoCad skills developed in AutoCad I to produce a comprehensive set of CAD documents to coincide with their studio project. This course develops 2D and 3D drafting skills to provide an introduction to DIN 311. Custom built-ins, millwork details, lighting design plans, as

well as finish schedules and specifications, complete the set of drawings. Building systems (mechanical, electrical, structural, etc.) are explored to provide an understanding of building components in residential and commercial structures.

CREDITS: 3.00

PREREQUISITIES: DIN 220

### **DIN-311 INTERIOR MODELING AND ANIMATION I**

This studio introduces students to computer modeling, rendering and animation of 3D forms and the use of computers in applying textures to surfaces within architectural interiors. Lighting principles, camera placement and movement introduce students to 3D modeling and animation.

CREDITS: 3.00

PREREQUISITIES: DIN 270

### **DIN-313 INTERIOR MODELING AND ANIMATION II**

This advanced studio emphasizes walk-through animation of interior studio projects. Digital output of stills and animation make strong additions to senior portfolios.

CREDITS: 3.00

PREREQUISITIES: DIN 31

### **DIN-331 JUNIOR INTERIOR DESIGN STUDIO I**

This comprehensive design studio incorporates the specialized attributes of lighting while creating design solutions for a large-scale project. Students apply AutoCad technology and knowledge of building codes in presenting design solutions.

CREDITS: 3.00

PREREQUISITIES: DIN 232, DIN 270

### **DIN-332 JUNIOR INTERIOR DESIGN STUDIO II**

The focus of this course is a comprehensive studio design problem that involves a large-scale commercial space. Projects require the application of concepts of programming space analysis, planning and creative problem solving. A set of plans, working sketches and models, presentation materials and research, as well as verbal presentations may be required. Design issues to be resolved challenge students to develop innovative solutions for the built environment, while providing for the health, safety and welfare of the public.

CREDITS: 3.00

PREREQUISITIES: DIN 331, DIN 351 DIN 363

### **DIN-335 PORTFOLIO PREPARATION**

In this course, students develop the ability to package their collective body of work into a family of marketing tools representing their abilities as a designer. The course focuses on the review, analysis, preparation, and/or improvement of the student's portfolio. Based on personal goals and faculty assessment, students develop mechanisms to market their skills. These include developing a resume,

looking at format and layout, research for website design, print, communications, and other appropriate personal marketing material.

CREDITS: 1.50

PREREQUISITIES: DIN 232

### **DIN-351 LAWS, CODES AND STANDARDS**

This course reviews the legal standards employed by professional interior designers to determine code requirements in primarily commercial settings. Students develop an understanding of the use of reference materials and research procedures as they apply to interior design. BOCA, NFPA, ADA and ADAAG are referenced, as well as the International Building Codes.

CREDITS: 3.00

### **DIN-363 LIGHTING TECHNOLOGY AND APPLICATIONS**

In this course, students learn about the appropriate selection of lighting for specification in interior environment applications. Lighting principles and technologies are facilitated through the design problems created in the studios.

CREDITS: 3.00

PREREQUISITIES: DIN 232

### **DIN-431 SENIOR INTERIOR DESIGN STUDIO I**

In this course, a professional project encompassing knowledge and skills gained in previous years, is developed. Projects may include an internship, workshop or mentor experience and is meant to be an intensive culmination/integration project that highlights the student's portfolio.

CREDITS: 3.00

PREREQUISITIES: DIN 332, DIN 351

### **DIN-432 SENIOR INTERIOR DESIGN STUDIO II**

In this course, a professional project encompassing knowledge and skills of previous years is developed. Projects may include an internship, workshop or mentor experience and is meant to be an intensive culmination/integration project that highlights the student's portfolio. The project uses parallel requirements to the NCIDQ (National Certification for Interior Design Qualification) exam in order to prepare students for this certification examination.

CREDITS: 3.00

PREREQUISITIES: DIN 431

### **DIN-434 BUSINESS PRACTICES SEMINAR**

In this course, fundamentals of the business of interior design are covered including operations, communications and the ethical, legal and financial responsibilities of the practitioner. NCIDQ standards are followed through practice examinations. Students are given the opportunity to review their portfolios. Emphasis is placed on effective design presentation for interviewing and communicating with industry professionals and prospective clients. All aspects of a design practice are explored from the initial client contact and include the business practices specific to the industry.

CREDITS: 1.50

PREREQUISITIES: DIN 332

#### **DIN-435 REVIT ARCHITECTURE**

This course explores the application of "Revit/Architecture" to use Building Information Modeling (BIM). BIM uses object-based, information-rich 3D modeling to improve the productivity and efficiency of CAD which is an industry standard. The course utilizes lectures, hands-on demonstrations and lab exercises to familiarize students with the basic concepts and tools utilized in Revit Architecture. Students learn how the software integrates 3D modeling and 2D documentation. Imperial and metric templates are explored for the international workplace.

CREDITS: 3.00

PREREQUISITIES: DIN 220

#### **DIN-475 INTERIOR DESIGN INTERNSHIP**

Participation in an internship experience allows students to use classroom-learned skills in a related employment experience. Students must work a minimum of 135 hours over the course of the entire semester. To participate students must be of junior or senior status with completion of freshman and sophomore studios. Students must have a minimum cumulative GPA of 2.8. Seniors may not be eligible to participate in an internship during their final semester. Transfer students must have attended one semester at CCS in addition to meeting the other eligibility criteria.

CREDITS: 3.00

#### **DIN-485 SPECIAL PROJECT 300/400**

The Special Project class is offered on an occasional basis, with course content specific to the area being explored.

CREDITS: 3.00

PREREQUISITIES: DIN 220, DIN 332

#### **DIN-490 INDEPENDENT STUDY**

Independent Study is available to students who are at Junior or Senior level standing with a cumulative grade point average of 3.00 or above. The student may receive approval to work in an area or on a project that is not otherwise offered or addressed in the regular curriculum. Students may receive credit toward graduation for no more than 6 credit hours. The student must submit to the chairperson of the department in which they wish to study, an Independent Study Proposal of 150 words (no less) of the student's plan for study and her/his reason for choosing to study independently. Once the department chairperson provides approval and the instructor for the Independent Study is determined, the faculty member must write an Independent Study Syllabus with educational goals, learning outcomes, meeting dates, course expectations, timelines, and due dates.

CREDITS: 3.00

#### **DIN-505 AICAD EXCHANGE**

Through the College's affiliation with the Association of Independent Colleges of Art and Design, junior or first semester senior students in good academic standing have the opportunity to spend a semester (fall or winter) or a full year studying at another member institution in the United States or abroad. Application information is available in the Academic Advising and Registration Office.

CREDITS: 12.00

**DIN-515 STUDY ABROAD**

Junior or first semester senior students in good academic standing have the opportunity to spend a semester (fall or winter) or a full year of study at an accredited institution abroad. Information is available from International Student Services.

CREDITS: 12.00



## ***Liberal Arts***

The Liberal Arts Department at the College for Creative Studies is dedicated to the academic and professional success and enrichment of CCS students. Faculty represent a wide variety of disciplines within the liberal arts including: English language and literature, composition, history, art history, the social sciences, the natural sciences, philosophy and critical theory. Also offered are minors in art history, visual culture, art therapy, critical theory and creative writing. Course offerings within the Liberal Arts Department are specifically designed to serve the personal and professional needs of emerging artists and designers. The curriculum sensitively balances classical academic training with cutting edge, innovative pedagogy in subject areas such as the social responsibilities and engagement of art/ design practice, global issues and diversity awareness. Courses encourage expressive, thoughtful writing, confident presentation delivery, logical reasoning, process-oriented and team-oriented projects and varied, creative responses to both written and visual texts.

### **Art History**

#### **DAH-200 WESTERN ART HISTORY/VISUAL CULTURE**

This course is a survey of Western Art and visual culture from the late Middle Ages to the twentieth-century. Other than to present an outline history of Western art, this course seeks to introduce students cumulatively to the critical concepts and vocabulary in the study of art history, visual culture, art appreciation and historiography of art, that is, the study of the writing about art and its history. The course will seek to introduce students to historically relevant accounts of the philosophical, religious, poetic and technological contexts of art as well as to introduce new forms of historical thinking on the relevance of the recognition of social, political and economic, (race, class and gender) in the understanding of both the making of art and its audience. A grade of "C" or better is required. This course satisfies the General Education requirement.

CREDITS: 3.00

#### **DAH-201 VISUAL NARRATION: ASIA**

This course is an introduction to Asian visual culture through a series of case studies in visual narration in a wide variety of media and formats from India, Southeast Asia, China and Japan. At the same time, the course seeks to locate individual narratives in the larger narrative traditions and the socio-political contexts from which they emerge. The focal narratives range from painted and sculpted cycles in the architectural space of public monuments, to individual hand scrolls and manuscripts that have more limited and private audiences and viewing protocols. This course examines each work of art in its particular cultural contexts, including its patron, maker, and original consumers. Students study the use of visual narratives in the construction of ideals by emperors, religious devotees and scholars construct. In this light we will study visual narratives that have accompanying verbal texts as well as those that stand alone. A grade of "C" or better is required.

CREDITS: 3.00

PREREQUISITIES: DFS 101

**DAH-201 VISUAL NARRATION: AFRICA/AMERICA**

This course is an introduction to the visual cultures of Africa and its Diasporas, through a series of case studies in visual narration in a wide variety of media and formats from Africa, the Caribbean, the US, Brazil, and indeed throughout the Black Atlantic. The case studies range from altar-making to filmmaking, and from sculpture to pageantries of carnival. The course seeks to locate these individual images-texts-objects in the larger narrative and performance traditions, as well as the socio-political and historical contexts, from which they emerge. But the course also asks where these forms are going, and how historical memory works now, always in motion. What, then, are the theoretical and practical implications for establishing origins, authenticity, and the future? A grade of "C" or better is required. This course satisfies the General Education requirement.

CREDITS: 3.00

PREREQUISITIES: DFS 101

**DAH-218 CONTEMPORARY ART AND VISUAL CULTURE**

This course examines the various approaches that build the foundation for an emerging field of Visual Culture and emphasizes its parallel development with discussions about the gaze as a historical and culturally constructed phenomenon. This course satisfies the General Education requirement.

CREDITS: 3.00

PREREQUISITIES: DAH 200, DEN 239

**DAH-301 CLASSICAL ART AND EARLY MEDIEVAL**

Students explore the roots of Western civilization in the classical Greco-Roman tradition. Since architecture and sculpture are the hallmarks of this period, major Greek and Roman monuments will be highlighted. The course will also discuss this classical tradition as the source of early Christian art, Byzantine art and early medieval art, including Romanesque.

CREDITS: 3.00

PREREQUISITIES: DEN 239, DAH 200, DAH 201

**DAH-306 HISTORY OF AMERICAN ILLUSTRATION**

This course focuses on printed art in America from pre-1890 through the 1950's. The influence of illustrators on the attitudes and customs of their times is the focus. Using a format of study by decade, the course explores the making of pictures to tell a story regardless of medium. A more theoretical approach is used in discussions of the great teachers and of women in illustration. This course satisfies the General Education requirement.

CREDITS: 3.00

PREREQUISITIES: DAH 200 OR DAH 201

**DAH-307 20TH CENTURY ART IN EUROPE**

This course focuses on artists' response to the sweeping social, philosophical and political changes that began in the late nineteenth century, including Expressionism, Cubism and Futurism. Students explore

the work of modernists who affronted their audiences in order to bring about changes in perception, including the artists of the Dada movement, who mocked art and society, and the Surrealists, who explored the unconscious as a resource for art. Artists studied include Henri Matisse, Wassily Kandinsky, Franz Marc, Pablo Picasso, Marcel Duchamp, Salvador Dali and Max Ernst.

CREDITS: 3.00

PREREQUISITIES: DEN 239, DAH 200, DAH 201

#### **DAH-310 RENAISSANCE AND MANNERIST ART**

In the sixteenth century, as ancient manuscripts began to be rediscovered, translated and made available to European humanists such as Petrarch, society turned in a more worldly direction. Artists began adding classical themes to their devotional repertoires and more frequently directed their attention to the problems of life on earth. This class covers painters, architects and sculptors, including Botticelli, Leonardo da Vinci and Michelangelo in Italy, and Jan Van Eyck, Hieronymous Bosch, Albrecht Durer and Hans Holbein in northern Europe. Mannerism as an outgrowth of the Renaissance is also discussed.

CREDITS: 3.00

PREREQUISITIES: DEN 239, DAH 200, DAH 201

#### **DAH-313 HISTORY OF PHOTOGRAPHY**

This course concentrates on significant movements within the field of photography and accompanying historical and political events that occurred from the invention of photography in 1839 through its many stages of development to the present day. The course further reflects on how photography continues to influence cultures globally. This course satisfies the General Elective requirement.

CREDITS: 3.00

PREREQUISITIES: DAH 200 OR DAH 201

#### **DAH-314 HISTORY OF ANIMATION AND DIGITAL MEDIA**

This two-part course includes seven weeks devoted to animation and seven weeks to digital media. The animation portion covers the origins, history and techniques of traditional, puppet, 3D and experimental animation. All genres are explored with an emphasis on the creators and their innovations in their particular political and professional context. The digital media portion covers the emergence of digital media as an innovative means of expression, reviews the work of major artists working in the field today and illustrates how the digital media are influencing the social and the cultural character of our society. This course satisfies the General Elective requirement.

CREDITS: 3.00

PREREQUISITIES: DAH 200 OR DAH 201

#### **DAH-315 HISTORY OF FILM**

This course offers a focused yet wide-ranging overview of the history of film. Student will develop a historical understanding of film based on a survey of cinematic traditions and movements contained within narrative, documentary, and experimental forms, and acquire a critical, technical, and aesthetic vocabulary relating to particular cinematic practices and structures, including the impact of

technological developments on film production, the formation of genre, the legacy of auteurism and the ways in which meaning in films is conditioned by the uses of camera, editing, lighting, sound and acting. This course satisfies the General Elective requirement.

CREDITS: 3.00

PREREQUISITIES: DAH 200 OR DAH 201

#### **DAH-316 HISTORY OF VIDEO GAMES**

This course will examine the history and roots of video games as an industry and as an artistic medium by observing the advancements made in the visual art and theories of game design. This course satisfies the General Elective requirement.

CREDITS: 3.00

PREREQUISITIES: DAH 200 OR DAH 201

#### **DAH-318 CONTEMPORARY ART HISTORY**

This course is a broad survey of current issues in painting, sculpture, performance art, film, poetry, photography, music and other crossover art forms. Artists and their works are presented through slides, tape recordings, films, videos, and readings. This course satisfies the General Elective requirement.

CREDITS: 3.00

PREREQUISITIES: DEN 239, DAH 200, DAH 201

#### **DAH-321 HISTORY OF INTERIOR DESIGN**

This course is a comprehensive survey of the historical development of interior design with emphasis on furniture and the decorative arts. The course explores the designs and materials of Egypt, the Classical Mediterranean, the Medieval World and Tudor-Elizabethan England. Students examine the influence of Islam on Spanish design and that of the French monarchy on Baroque, Rococo, and Neoclassical styles. The course concludes with the technological developments and their impact on designs of the late 19th and 20th centuries. Lectures and on-site study of museum collections provide direct experience of the decorative arts. This course satisfies the General Elective requirement.

CREDITS: 3.00

PREREQUISITIES: DAH 200 OR DAH 201

#### **DAH-341 HISTORY OF MODERN DESIGN**

This course examines the social, economic, political, and cultural forces that influence modern design. Beginning with the Industrial Revolution and continuing to present day, this course introduces the prominent designers, their ideas, their influences, and the historical context in which they worked. The course covers a variety of media and discusses design in the United States, Europe, and Asia. This course satisfies the General Elective requirement.

CREDITS: 3.00

PREREQUISITIES: DAH 200, DAH 201

#### **DAH-344 WOMEN IN THE VISUAL ARTS**

This course explores the various roles of women in the art world, both as artists and subjects, from 1550 to the present. Figures studied include Artemisia Gentileschi, Elisabeth Vigee-Lebrun, Angelica Kauffmann, Mary Cassatt, Georgia O'Keeffe, Louise Nevelson and Judy Chicago. Topics include feminist imagery, politics and contemporary feminist criticism.

CREDITS: 3.00

PREREQUISITIES: DEN 239, DAH 200, DAH 201

#### **DAH-347 HISTORY OF GRAPHIC DESIGN**

This course surveys the historical and nonhistorical innovations that have taken place in graphic design from 1850 to the present. Students discuss the impact of various technologies and their influence on the resulting forms and functions of the objects/images presented. The social and political climate of past cultures and their contextual relationship with design are considered. Thus, students come to understand design as visual communication that speaks of its time and place. This course satisfies the General Elective requirement.

CREDITS: 3.00

PREREQUISITIES: DAH 200 OR DAH 201

#### **DAH-351 HISTORY OF CRAFTS**

This course surveys the major developments within the craft tradition that have influenced contemporary studio practices and cultural acceptance. Emphasis is on the many social and cultural contexts that have shaped the path of artistic production. Particular focus will center on nineteenth and twentieth century innovations and their impact on today's craft, craftsman and culture. This course satisfies the General Elective requirement.

CREDITS: 3.00

PREREQUISITIES: DAH 200 OR DAH 201

#### **DAH-352 HISTORY OF FASHION**

This course explores the history of fashion from the earliest periods of human development to modern industrial, digital society as it influences the Western style of dress, garment production, fashion in the wider culture, and the marketing of fashion. Detailed focus on individual designers, trends and processes will illuminate the many ways fashion represents a profound anthropological study of humanity. Organized field trips to local artisan studios for presentations and discussions will be provided to enhance the understanding of process and artifact. This course satisfies the General Elective requirement.

CREDITS: 3.00

PREREQUISITIES: DAH 200 OR DAH 201

#### **DAH-357 ICONOGRAPHY AND MYTHOLOGY**

In this course, students explore world mythology and the works of art they have inspired. Western artists historically have drawn inspiration from Christian beliefs and symbols as well as from the myths of ancient Egypt, Greece and Rome. Contemporary artists have also been influenced by the beliefs and symbols of Asia, India, Native America, Africa and other cultures. These are the basis for most animated

stories, video games, films and many other forms of literature and works of art. The course will explore the beliefs, meanings and symbols of many cultures as they are used in art both historically and today.

CREDITS: 3.00

PREREQUISITIES: DEN 239, DAH 200, DAH 20 1

### **DAH-361 HISTORY OF ADVERTISING**

This course explores the evolution of advertising throughout the 20th century. From the creative revolution in the 60's to the proliferation of alternative media and the World Wide Web, students study the trends, technology, agencies and people in this creative industry. This course satisfies the General Elective requirement.

CREDITS: 3.00

PREREQUISITIES: DAH 200 OR DAH 201

### **DAH-401 ART PRACTICE, SOCIAL THEORY & THE CITY**

Art is not created in a vacuum. It exists within contexts that are historical, cultural, political, economic, technological, and physical. This course uses social theory to explore the relationship between art and practice and the urban environment. The class will examine the perspectives of important thinkers in course modules organized around major themes. Case studies of specific art practices will also be examined. Ultimately, this course offers students an opportunity to study art as an aspect of personal identity, a mode of social organization, and a source of critical and imaginative power within the city. This course satisfies the General Elective requirement.

CREDITS: 3.00

PREREQUISITIES: DEN 239, DAH 200, DAH 201

### **DAH-410 EARLY ITALIAN RENAISSANCE**

This course is a survey of the architecture, sculpture and painting in Tuscany during the 13th, 14th and 15th Centuries, with particular attention to the works produced in Pisa, Lucca, Siena and Florence. This course satisfies the General Elective requirement.

CREDITS: 3.00

PREREQUISITIES: DEN 239, DAH 200, DAH 201

### **DAH-485 SPECIAL PROJECT 300/400**

The Special Project class is offered on an occasional basis, with course content specific to the area being explored. This course satisfies the General Elective requirement.

### **DAH-490 INDEPENDENT STUDY**

Independent Study is available to students who are at Junior or Senior level standing with a cumulative grade point average of 3.00 or above. The student may receive approval to work in an area or on a project that is not otherwise offered or addressed in the regular curriculum. Students may receive credit toward graduation for no more than 6 credit hours. The student must submit to the chairperson of the department in which they wish to study, an Independent Study Proposal of 150 words (no less) of the student's plan for study and her/his reason for choosing to study independently. Once the department

chairperson provides approval and the instructor for the Independent Study is determined, the faculty member must write an Independent Study Syllabus with educational goals, learning outcomes, meeting dates, course expectations, timelines and due dates.

CREDITS: 3.00

PREREQUISITIES: DEN 239, DAH 200, DAH 201

## General Studies

### Business Concentration

CCS has partnered with Walsh College to offer a set of four courses in business studies. This group of courses, referred to as a “concentration,” is similar to a “minor” but requires fewer courses to complete. A Certificate of Completion is issued and “Business Concentration” will appear on the official transcript.

The four courses required to complete the Business Concentration include the currently required course, DAS 213 - Business Practices, plus three courses designed by Walsh College specifically for CCS (11-week courses). Students may select the three CCS/Walsh courses as Liberal Arts electives or general electives, allowing completion of the major and Business Concentration within the 126-127 credit Bachelor of Fine Arts degree requirements. Students also have the option of enrolling in just one or two of the CCS/Walsh courses, but in doing so forego the Certificate of Completion and Business Concentration notation on their official transcript. Students who wish to drop a Business Concentration course must do so no later than the 9th week of classes. Please consult the Academic Calendar for actual drop dates. The following courses make up the Business Concentration:

DAS 213 BUSINESS PRACTICES

DAS 313 BRANDING AND IMAGE MANAGEMENT

DAS 314 MONEY MANAGEMENT FOR ARTISTS AND DESIGNERS

DAS 315 ADVANCED SKILLS FOR ARTIST & DESIGNERS

#### **DAS-213 BUSINESS PRACTICES**

This course prepares students to function as professional artists and/or designers. It provides an introduction to contemporary business theories, trend analysis, and branding techniques and practices. As well, students learn and use basic project management principles, project costing models, and the elements of business plan design. This course satisfies the General Elective requirement.

CREDITS: 3.00

PREREQUISITIES: DEN 108, DFS 101

### **DAS-313 BRANDING AND IMAGE MANAGEMENT**

This course prepares students to connect their creative practice with prospective customers and clients through the study of contemporary marketing techniques. The course builds on knowledge gained in DAS-213 Business Practices to deepen student understanding of fundamental business concepts and methods. The primary concepts in the course include: 1) the development of a branded self to build a distinctive image and to establish the basis for the market value of creative work for use in an entrepreneurial or corporate environment and 2) an exploration of social media strategies to communicate that image and corresponding value proposition to potential customers. Understanding branding and image management is essential for professional artists and designers to effectively translate their talents into an economy where markets offer a wide variety of competing choices. Students in this course will complete a personal branding project and a marketing plan to incorporate into their overall business plan and career development strategy. This course is taught by Walsh College faculty. It is an 11 week hybrid course (in class and online) that may be used for Liberal Arts or General Elective credit.

CREDITS: 3.00

PREREQUISITES: DEN 108, DFS 101, DAS 213

### **DAS-314 MONEY MNGT FOR ARTISTS AND DESIGNERS**

This course instructs students in principles of financial management specifically related to the needs of artists and designers. It builds on knowledge gained in DAS 213, Business Practices, to deepened understanding of fundamental business concepts and methods. Through coursework and practice, students develop a set of skills and tools relevant to operating a small or growing start-up company, working in an independent freelance practice, or working in a corporate design studio or other creative environment. This course will examine such topics as: measuring cash flow; working with budgets and forecasts; evaluating financial performance; managing working capital; allocating resources; identifying sources of funding for entrepreneurial ventures; presenting business cases to investors and corporate managements; understanding business related taxes, including tax planning and legal considerations; selecting an accountant or other financial advisor using sound financial criteria; recognizing the advantages and disadvantages of ownership such as sole proprietor and LLC. This course may count towards liberal arts or general elective credit.

CREDITS: 3.00

PREREQUISITES: DEN 108, DFS 101, DAS 213

### **DAS-315 ADVANCED SKILLS FOR ARTIST & DESIGNER**

Students in this course are exposed to advanced concepts and practices of business leadership. The focus will be on translating the knowledge of leadership into sound practices that support artists or designers and the creative work they pursue. The course examines such topics as: leadership styles; contingency leadership; the artist/designer as a leader; psychodynamic leadership; business transformation; leadership ethics; the artist/designer in business. The primary concepts in this course will include leadership theories and team-building practices to create an understanding for how to integrate the artist/designer into the creative marketplace. Students will complete a leadership portfolio and team-building project. The course culminates the sequence of study begun in DAS 213,



Business Practices, and prepares students to embark on their careers in a range of creative endeavors after graduation. This course may be used for liberal arts or general elective credit.

CREDITS: 3.00

PREREQUISITIES: DEN 108, DFS 101, DAS 213, DAS 313, DAS 314

### **DAS-485 SPECIAL PROJECT 300/400**

The Special Project class is offered on an occasional basis, with course content specific to the area being explored.

CREDITS: 3.00

PREREQUISITIES: DEN 239, DAH 200, DAH 201

### **DAS-490 INDEPENDENT STUDY**

Independent Study is available to students who are at Junior or Senior level standing with a cumulative grade point average of 3.00 or above. The student may receive approval to work in an area or on a project that is not otherwise offered or addressed in the regular curriculum. Students may receive credit toward graduation for no more than 6 credit hours. The student must submit to the chairperson of the department in which they wish to study, an Independent Study Proposal of 150 words (no less) of the student's plan for study and her/his reason for choosing to study independently. Once the department chairperson provides approval and the instructor for the Independent Study is determined, the faculty member must write an Independent Study Syllabus with education goals, learning outcomes, meeting dates, course expectations, timelines and due dates.

CREDITS: 3.00

PREREQUISITIES: DEN 239

## English

### **DEN-107 COMPOSITION I: WRITING WORKSHOP**

An introductory composition course, DEN 107 Composition I: Writing Workshop challenges students to write a well planned cogent, college-level essay in standard English. The course stresses foundational skills including brainstorming, drafting, composing introductions and conclusions, editing for surface grammatical errors, revising essay content, and presenting before a group. Placement is through ACT, SAT score results or the English Placement Exercise. One must pass DEN 107 with a grade of "C" or higher.

CREDITS: 3.00

### **DEN-108 COMPOSITION II: THE ART OF ARGUMENTATION**

This course challenges students to read and assess a variety of written and visual texts and then respond in a college-level essay incorporating carefully crafted research and argumentation. The course stresses important academic skills including essay planning and organization, researching and citing sources in the MLA (Modern Language Association) style, composing introductions and conclusions, revising, and presenting before a group. Placement is through ACT or SAT score, English Placement Exercise or the

successful completion of DEN 107 or ELS 107. One must pass DEN 108 with a grade of "C" (2.00) or higher. This course satisfies the General Elective requirement.

CREDITS: 3.00

### **DEN-239 SURVEY OF WORLD LITERATURE**

This course offers a rich, multicultural perspective on literature - from classic American and European texts, to important works from Asian, African, and Middle Eastern cultures. Students are challenged to read and analyze for content, style, and form, investigate texts through library research, learn to apply literary terminology, and compose critical essays utilizing primary and secondary sources. This course satisfies the General Elective requirement.

CREDITS: 3.00

PREREQUISITIES: DEN 108, DFS 101

### **DEN-303 POETRY WRITING WORKSHOP**

This workshop focuses primarily on the art and craft of generating strong poems. Students review each others' work with revision and ultimately publication as a goal. The course also includes discussion of the current poetry market, literary journals etc., and how the new poet can break into the market.

CREDITS: 3.00

PREREQUISITIES: DEN 239

### **DEN-307 INTRO TO CREATIVE WRITING**

This course introduces students to fiction, poetry, creative nonfiction and drama and presents an opportunity to produce written work in those genres for review by the instructor and peers. DEN 307 offers student writers an opportunity to improve their writing. The works of published writers, like the exhibits of artists, are used as models and resources. This course is open to the general student population, but is required for all Creative Writing Minors.

CREDITS: 3.00

PREREQUISITIES: DEN 239

### **DEN-310 THE FAIRY TALE: ART, LITERATURE & FILM**

The fairy tale is a distinct genre of literature, with its own set of characteristics and audience expectations. In this course, students will study numerous classic examples of the fairy tale, such as those collected by the Brothers Grimm and salon tales written by Charles Perrault for members of the French court, as well as modern revisionist adaptations. The origins of fairy tales from saga and certain Renaissance collections such as the Pentamerone by Giambattista Basile and The Arabian Nights will also be explored. Students can expect to study saga, classic Marchen, and global examples of diffusionism. Some attention is paid to art from the tradition of fairy tale illustration as well as filmic adaptations.

CREDITS: 3.00

PREREQUISITIES: DEN 239

### **DEN-311 SHAKESPEARE**

This upper-level course on Shakespeare and the Emergence of the Early Modern Self seeks to explore the ways in which the language of Shakespeare - in sonnet sequence, in comedy and tragedy - allows a site for the study of the struggles, conflicts and anxieties in the emergence of what may be called early modern subjectivity. Through close attention to the language and conventions of Elizabethan writing and staging, students are encouraged to formulate their own historical yet creative reading of self and subjectivity in Shakespeare's art and work. A special section on Shakespeare and Film is used to open discussion on the uses and re-interpretation of Shakespeare's works for modern and contemporary audiences (in terms of gender, race and class).

CREDITS: 3.00

PREREQUISITES: DEN 239

### **DEN-312 FICTION WRITING WORKSHOP**

The purpose of this workshop is to create and refine new fiction in the form of flash or short stories, novellas and/or novel chapters. Since good writing rarely occurs in a vacuum, in addition to providing critiques on student story and chapter drafts, we will also discuss materials from professional writers to help deepen our own understanding of the craft of fiction and the interplay between form and content.

CREDITS: 3.00

### **DEN-314 CREATIVE NONFICTION WORKSHOP**

Creative nonfiction is a type of writing that uses literary styles and techniques to construct narratives that have their foundation in fact. Examples include: memoir, travelogue, the personal essay, and cultural observation. As opposed to journalism and technical writing, which are also based in fact, creative nonfiction projects a dramatic, literary framework onto everyday existence, rendering it enlightening and potentially meaningful to the reader. We will study examples of creative nonfiction in order to determine some of the structures and methods of this relatively open genre, and in turn, apply them to students' own work. As a workshop class, the primary focus is student writing of manuscripts to be critiqued and improved. The class requires students to share their writing, questions, and opinions. As an online workshop class, we will interact almost entirely through the medium of Blackboard, posting work and responses weekly or bi-weekly. On a deeper level, we will consider the sometimes slippery nature of truth as it applies to this writing form, looking for consensus on the boundaries we can push, vs. those we must maintain in order for this genre to preserve its claim to authority.

CREDITS: 3.00

### **DEN-316 THE GRAPHIC NOVEL**

At once literary and visual, graphic novels challenge the traditional boundaries of literature. In recent years, graphic novels have explored important social and political themes, retold ancient stories, and carved new territory in story-telling. This course will explore the graphic novel as a cultural artifact asking several key questions: What stories have been told in graphic novel format, and why those stories? What do graphic novels mean for our understanding of storytelling, particularly literature? How and why do the stories differ from traditional literature? What do graphic novels tell us about the moment in which they are produced? What is the relationship between text and image? Must they be of

equal importance? How do they function differently from texts and images found in picture books and other text/image platforms? The answers inspired by these questions are put into practice with the completion of a small, original graphic novella of an original story.

CREDITS: 3.00

### **DEN-317 SCI FI AND HORROR WRITING**

Science Fiction and Horror may transport readers to a planet light years away or usher them through fiend filled graveyards and crypts. Whether extrapolating futuristic technology from contemporary science or conjuring novel survival strategies, these genres imagine what might have been or what might be, creating a platform for rich possibility. In this course, we will explore the nature of both genres by reading and discussing a diverse selection of works drawn from text, film, television, radio and comics before students generate writing of their own. Concepts will be reinforced through group workshop and discussion. In this multi-genre course, we will focus on those elements that make for vivid, effective, memorable writing in science fiction and horror: original detail, memorable image, inventive language and authentic setting. Both critical thinking and artistic sensibility will be emphasized.

CREDITS: 3.00

### **DEN-318 SCRIPT WRITING WORKSHOP**

The Scriptwriting Workshop offers art and design students an opportunity to read scripted texts within the contemporary professional canon prepared for radio broadcast, theater, television and film. Scripting mechanics will be emphasized, including voice and character development, three-act structure, plot points, sequencing and stage and shot direction. Students will compose an original short form work and critique the work of colleagues. Concepts will be reinforced through group workshop and discussion. Both critical reading and artistic sensibility will be emphasized.

CREDITS: 3.00

PREREQUISITIES: DEN 239

### **DEN-325 WOMEN'S LITERATURE**

This course looks at some of the dilemmas facing women as writers, artists and individuals, based upon the literature written both by and about them. Readings include novels and a series of short fiction, essays, poetry, etc.

CREDITS: 3.00

PREREQUISITIES: DEN 239

### **DEN-401 WONDROUS MACHINE: CARS IN AM LIT & FILM**

This course explores the myriad and changing roles of the automobile in American culture. Through numerous examples of car culture in literature and film, this course interrogates, celebrates and ponders both the past and future of one of modern technology's most remarkable and influential inventions. A survey of literary and cinematic case studies are used in the course to establish an ongoing, theoretically geared discussion of the Wondrous Machine.

CREDITS: 3.00

PREREQUISITIES: DEN 239

**DEN-402 THE AMERICAN NOVEL**

We orient ourselves, we define ourselves, in emotional, temporal, physical space. This course explores important American texts which convey a strong sense of place, or, in other words, emotional, political and/or cultural environments, from the early urbanism and social realism of Sister Carrie, to the rise of modernism, urban anonymity, and apocalyptic fantasies in The Day of the Locust, and ultimately, to post modern experiments, including the graphic novel, which test the boundaries of our accepted notions of time and space and identity.

CREDITS: 3.00

PREREQUISITIES: DEN 239

**DEN-410 AFRICAN AMERICAN AUTHORS**

This course introduces students to major African American authors of the 20th and 21st centuries, including Morrison, Ellison, Wright, Hurston, Mosley, and Gaines.

CREDITS: 3.00

PREREQUISITIES: DEN 239

**DEN-485 SPECIAL PROJECT 300/400**

The Special Project class is offered on an occasional basis, with course content specific to the area being explored.

FALL 2019

**PRESENTATION SKILLS FOR ART AND DESIGN**

Presentation for Art and Design is a comprehensive communication course designed to create a professional message appropriate for one's field of study. Students strengthen the foundations of the communication process, both verbal and non-verbal. Students utilize successful strategies for group/team presentations, and individual Informative and Persuasive speeches. This course focuses on drafting, researching, outlining speeches, and presenting before Instructor and peers.

CREDITS: 3.00

PREREQUISITIES: DEN-239

WINTER 2020

**PRESENTATION SKILLS FOR ART AND DESIGN**

Presentation for Art and Design is a comprehensive communication course designed to create a professional message appropriate for one's field of study. Students strengthen the foundations of the communication process, both verbal and non-verbal. Students utilize successful strategies for group/team presentations, and individual Informative and Persuasive speeches. This course focuses on drafting, researching, outlining speeches, and presenting before Instructor and peers.

CREDITS: 3.00

PREREQUISITIES: DEN-239

**DEN-490 INDEPENDENT STUDY**

Independent Study is available to students who are at Junior or Senior level standing with a cumulative grade point average of 3.00 or above. The student may receive approval to work in an area or on a project that is not otherwise offered or addressed in the regular curriculum. Students may receive credit toward graduation for no more than 6 credit hours. The student must submit to the chairperson of the department in which they wish to study, an Independent Study Proposal of 150 words (no less) of the students plan for study and her/his reason for choosing to study independently. Once the department chairperson provides approval and the instructor for the Independent Study is determined, the faculty member must write an Independent Study syllabus with education goals, learning outcomes, meeting dates, course expectations, timelines and due dates.

CREDITS: 3.00

PREREQUISITIES: DEN 239

### **ELS-107 COMPOSITION FOR NON-NATIVE ENG SPEAKERS**

An introductory composition course, ELS 107 Composition for Non-Native Speakers of English, challenges non-native speakers of English to write a well planned, cogent college-level essay in Standard English. The course stresses basic foundational skills in writing, with an integrated focus on strengthening English reading, listening, and speaking skills. Students must pass ELS 107 with a grade of "C" (2.0) or higher.

CREDIT: 4.00

## Freshman Seminar

### **DFS-101 INTRODUCTION TO INTERDISCIPLINARY STUDY**

This required interdisciplinary course focuses on four concepts in the field of critical theory: visuality, the aesthetic, representation/spectacle and identity. It provides the entering college student with the necessary skills and methodologies to discover the pleasure, and challenge, of inquiry (asking compelling questions), research (investigating answers from many sources: academic, professional and personal), and inter-relationship (discovering all knowledge may be intricately connected in a balanced synthesis.) This course satisfies the General Elective requirement.

CREDITS: 3.00

PREREQUISITIES: DEN 108

## History

### **DHS-285 SPECIAL PROJECT**

The Special Project class is offered on an occasional basis, with course content specific to the area being explored.

CREDITS: 3.00

PREREQUISITIES: DEN 108

### **DHS-301 AMERICAN POPULAR MUSIC AND CULTURE**

This course focuses on the interdisciplinary study of aspects of American culture through its music. We will explore the cultural interrelationship of the social, political, economic, historical and aesthetic influences that have formed the context and development of American music genres. Throughout we emphasize popular, innovative and sometimes experimental musical forms and their basis in individual communities. In that process we explore what seems to have made musical forms "speak" to our ancestors and to us. We also explore how the rise of mass-market music and the music industry has affected this history. Classes combine discussion of reading materials, discussion of films, presentations from guest musicians and music historians, and, above all, listening to music.

CREDITS: 3.00

PREREQUISITIES: DEN 239

### **DHS-302 WAR TO END ALL WARS**

This course will focus on the causes and aftermath of World War I. While the war itself was fought between 1914-1918, consideration of the causes and aftermath widens our exploration from 1848 (the "year of revolutions") to 1939 (the Spanish Civil War). Sometimes called "The War to End all Wars" or "The Great War", the catastrophic events of WWI changed the modern world. These causes and changes extend from the middle of the 19th to the middle of the 20th century, and into our own 21st century. This is why this war can be considered an endless war. World War I affected virtually every field discipline - from the arts and science, politics and ideology, geography and anthropology, finance and popular culture, and, the ways we consider the process of History itself.

CREDITS: 3.00

PREREQUISITIES: DEN 239

### **DHS-305 SAY YOU WANT A REVOLUTION?**

Throughout history the term revolution has been applied broadly to political, social, cultural, and intellectual change. This course will examine the anatomy of a revolution and ask how far social protest must go before it can be considered a revolution. By using the French, American, and Russian Revolutions as examples of "real" revolutions, students will explore pre-revolutionary engines of social and political change, how these revolutions unfolded, and their lasting effects. Also, students will explore whether other popular protests such as movements in art, thought, politics, and society might be considered revolutions.

CREDITS: 3.00

PREREQUISITIES: DEN 239

### **DHS-306 DETROIT: PAST AND PRESENT**

This course is designed to meet two broad objectives: 1) to provide a comprehensive introduction to the historical narrative of the city of Detroit and the American urban experience; and 2) to practice skills of critical analysis in research, writing and presentation. We will accomplish these objectives by researching primary documents and artifacts; reading personal narratives; viewing select documentaries and film clips; listening to guest speakers and visiting a site of historical significance.

CREDITS: 3.00

PREREQUISITIES: DEN 239

**DHS-338 SHOPPERS, ADVERTISERS AND RETAILERS: CONSUMPTION AND AMERICAN CULTURE**

This course offers students an introductory survey to the cultural, intellectual, social, and institutional histories of consumption in the United States. In particular students focus on four issues: the development of the mass market at the end of the nineteenth century, the cultural and institutional histories of advertising and marketing, consumption and the construction of gender, race and sexuality and the long-running debate over the social effects of consumption.

CREDITS: 3.00

PREREQUISITIES: DEN 239

**DHS-485 SPECIAL PROJECT 300/400**

The Special Project class is offered on an occasional basis, with course content specific to the area being explored.

CREDITS: 3.00

PREREQUISITIES: DEN 239

**DHS-490 INDEPENDENT STUDY**

Independent Study is available to students who are at Junior or Senior level standing with a cumulative grade point average of 3.00 or above. The student may receive approval to work in an area or on a project that is not otherwise offered or addressed in the regular curriculum. Students may receive credit toward graduation for no more than 6 credit hours. The student must submit to the chairperson of the department in which they wish to study, an Independent Study Proposal of 150 words (no less) of the student's plan for study and her/his reason for choosing to study independently. Once the department chairperson provides approval and the instructor for the Independent Study is determined, the faculty member must write an Independent Study Syllabus with education goals, learning outcomes, meeting dates, course expectations, timelines and due dates.

CREDITS: 3.00

PREREQUISITIES: DEN 239

**Liberal Arts Elective****DLE-285 SPECIAL PROJECT**

The Special Project class is offered on an occasional basis, with course content specific to the area being explored.

CREDITS: 3.00

PREREQUISITIES: DFS 101

**DLE-305 HOMER'S ODYSSEY, SCI-FI AND AFRO-FUTURISM**

Homer's Odyssey, Sci-Fi, and Afro-Futurism is a class in Critical Theory, Visual Culture/Film Studies that explores the impact of The Odyssey in Sci-Fi, Critical Theory, and Post-Colonial discourse in experimental film, poetry, and the novel. The class explores why The Odyssey has become the source text for the Sci-Fi genre in which seas are replaced by space, in which the journey home is the means of encounter with



the strange and the alien, and where the migration of a people becomes existential. The class is also an introduction to Homer's Odyssey, to the philosophical interpretation of film/Sci-Fi, and to the movement known as Afro-Futurism, a transnational Black avant-garde that uses music, film, art, and poetics to explore the future in terms of the place of space. In this class there is a deliberate juxtaposition of mainstream and experimental Sci-Fi to elicit a new critical thinking.

CREDITS: 3.00

PREREQUISITIES: DEN 239, DAH 200, DAH 201

### **DLE-310 INTRODUCTION TO CRITICAL THEORY**

The seminar will proceed through close reading of key texts of philosophy in relation to competing readings of literary works - for example, Beckett's Endgame as interpreted by Cavell and Adorno. The course will also pay attention to the role of film in the development of avant-garde and feminist critical theory - Debord's The Society of the Spectacle and Akerman's Jeanne Dielman. (There will be screenings of Endgame and The Society of the Spectacle in class, and In girum nocte et consumimur igni, and Jeanne Dielman will be outside class at MOCAD.) The course is not a survey, but an introduction, and so seeks to provide students with a vocabulary historically situated to enable independent work; to this end the emphasis will be upon close attention to texts and works.

CREDITS: 3.00

PREREQUISITIES: DEN 239

### **DLE-311 BIOPOLITICS: WASTE & VIOLENCE**

Biopolitics is one of the most significant developments in Critical Theory. Using the topics of waste and violence, this class offers an introduction to the main concepts, strategies, and pre-occupations of Biopolitical thinking and its relevance to understanding the contemporary world and violence of globalization. A significant aspect of the course is the use and role of film as critical theory.

CREDITS: 3.00

PREREQUISITIES: DEN 239

### **DLE-322 CONSCIOUSNESS, CREATIVITY AND IDENTITY**

Drawing inspiration from filmmaker David Lynch, this innovative course offers students an opportunity to dive within discovering and exploring their own boundless creative potential. Consider this course an experimental incubator for the creation of ideas, images and artistic motivation. Emphasis will be placed on process with students journaling, discussing and meditating together. This unique course will investigate new methods of inquiry, pushing students to re-integrate their own creativity and imagination. All students will have the opportunity to be trained by professional transcendental meditation teachers during the first week of class and have an opportunity to submit work to David Lynch Television.

CREDITS: 3.00

PREREQUISITIES: DEN-239

### **DLE-345 ART, LANGUAGE AND LITERATURE**

Will explore the various links between the visual and literary arts through readings of plays, poems, stories, novels, letters, manifestos, etc. that have been written by and/or about artists and designers.

CREDITS: 3.00

PREREQUISITIES: DEN 239

### **DLE-385 SPECIAL PROJECT 300**

The Special Project class is offered on an occasional basis, with course content specific to the area being explored.

CREDITS: 3.00

PREREQUISITIES: DEN 239

### **DLE-400 WHAT MAKES MODERN ART MODERN**

This seminar explores the following: (i) art becomes modern when art is rejected; (ii) there is no modern art without poetry, philosophy, ethics or the political; (iii) art becomes modern when the poet Charles Baudelaire realizes the city as an active subject in art; (iv) the city and anti-art produce an avant-garde which claims to refuse art. Broadly speaking, the course is not concerned with the claim of a particular movement or artist as the beginning of modern and/or avant-garde activity; instead the course is concerned with the practices, attitudes and values that make for distinctively modern conceptions of artistic activities, of which the following are emphasized: the city, poetry, spectacle and performance. There is a special section in the course devoted to the city and film. Students will be encouraged to devise creative responses in film, photography, digital media, drawing, painting, sculpture etc. to their environment.

CREDITS: 3.00

PREREQUISITIES: DEN 239

### **DLE-401 ART & MADNESS IN MODERN CULTURE**

Madness has been of interest to philosophers, psychologists, social scientists - as well as to artists. The history of art, culture and literature is filled with "mad or romantic geniuses." This course proposes a comparative examination of the transition of "marginalized" forms of representation from "insanity" into the field of aesthetic and cultural practice by a consideration of the art and drawing of the insane (from asylums), short story (Edgar Allen Poe), poetry (Sylvia Plath), painting (Van Gogh, Surrealism, de Kooning), and film (Ingmar Berman's "Through a Glass Darkly"). The course seeks a balance between critical theory (Plato, Romanticism, Avant-Garde, Feminism), close reading (engaging each person's affective response), and developments in the changing status of the scientific, social and intellectual situation of works. Course credit may be used as English or Philosophy.

CREDITS: 3.00

PREREQUISITIES: DEN 239

### **DLE-402 COMPARATIVE RELIGION: AN INTRODUCTION**

This interdisciplinary course is an examination of the cultural systems, history, and art of human beings who espouse the world's great religions: Hinduism, Islam, Judaism, and Christianity. The broad course objective is to introduce students to the differing ways that humans organize and express their culture

and beliefs, their relationship to nature and the cosmos, and to each other, through the making and use of religious concepts, ideologies, art and architecture.

CREDITS: 3.00

PREREQUISITIES: DEN 239

#### **DLE-410 PHILOSOPHY AND POETRY**

Since classical antiquity in the Western tradition there has been a central dialogue between philosophy and poetry on the question of genre: What is philosophy? What is poetry? In what way might philosophy and poetry be related? Do philosophy and poetry point to different kinds of experience or different kinds of knowledge? Through a selection of texts from Plato and Aristotle to Heidegger, Derrida, Lacoue-Labarthe along with the poetry of Surrealism, Paul Celan, J.H. Prynne and Anne Carson, this course will look at the way in which the mutual interrogation of poetry and philosophy has been central to the thinking about modernity and the nature of experience as social or resistant to the claims of the social.

CREDITS: 3.00

PREREQUISITIES: DEN 239

#### **DLE-411 CARE OF THE CITY: DETROIT, ART, AND THE PRACTICE OF REINVENTION**

Care of the City explores new ways of thinking about the philosophy and poetics of the late modern city, concentrating on contemporary Detroit. Through an exploration of new art practice, along with the development of urban gardening as a form for what Mary Caroline Richards called the renewal of art through architecture, this class will explore contemporary art in the city of Detroit as part of a developing ethics of care. Readings in philosophy, theology and psychology will complement cultural, historical and aesthetic texts in an attempt to develop a critical vocabulary distinctive to the new art experiences emerging in Detroit. This course may apply toward the upper level Visual Arts requirement as well as English, Art History and Social Science.

CREDITS: 3.00

PREREQUISITIES: DEN 239

#### **DLE-485 SPECIAL PROJECT**

The Special Project class is offered on an occasional basis, with course content specific to the area being explored.

WINTER 2020

FANTASY, ADVERTISING, SPECTACLE

Advertising, branding, and product design not only create and circulate products and information about products, they depend upon a language of identity and fantasy in order to have any chance of working, a language which, in important ways, draws upon fantasy, and through this creates desire, and gives form to fantasy. How does this work and why is it important, especially as a younger generation of advertisers and designers seek what it calls "ethical advertising or production"? Working within a framework of philosophical anthropology and drawing upon three distinctive works and thinkers - John Berger, Guy Debord, and Laplanche and Pontalis - this class will explore the mechanisms by which, a language of

advertising is created that raises important questions about agency, value, desire, recognition, image, and moral imagination.

CREDITS: 3.00

PREREQUISITIES: TAKE DAH-200 OR DAH-201 OR DEN-239 OR DVC-200

#### **DLE-490 INDEPENDENT STUDY**

Independent Study is available to students who are at Junior or Senior level standing with a cumulative grade point average of 3.00 or above. The student may receive approval to work in an area or on a project that is not otherwise offered or addressed in the regular curriculum. Students may receive credit toward graduation for no more than 6 credit hours. The student must submit to the chairperson of the department in which they wish to study, an Independent Study Proposal of 150 words (no less) of the students plan for study and her/his reason for choosing to study independently. Once the department chairperson provides approval and the instructor for the Independent Study is determined, the faculty member must write an Independent Study syllabus with education goals, learning outcomes, meeting dates, course expectations, timelines and due dates.

CREDITS: 3.00

PREREQUISITIES: DEN 239

### Natural Science

#### **DNS-230 MATH SKILLS**

This course offers art and design students an understanding of algebra (proportions, ratios, equations), calculator use in problem-solving, and fundamentals of trigonometry and statistical analysis. This course of topics are designed to develop students' mathematical reasoning skills with an emphasis on problem solving. Course content may be applied to analysis of data in the social sciences, business, K-12 education arenas, and throughout the art and design fields. This course satisfies the general education requirement for the BFA as well as the mathematics requirement for Art Education students.

CREDITS: 3.00

PREREQUISITIES: DEN 108

#### **DNS-285 SPECIAL PROJECT**

The Special Project class is offered on an occasional basis, with course content specific to the area being explored.

CREDITS: 3.00

PREREQUISITIES: DEN 108

#### **DNS-320 MEMORY, SLEEP, AND DREAMS**

In this course, students study topics that include differing memory abilities, the importance placed on dreams by other cultures, and how artists are influenced by sleep and dreams. Memory studies include theories of brain activity and computer simulation, including their application to personal memory habits. This course satisfies the General Elective requirement.

CREDITS: 3.00

PREREQUISITES: DEN 108

### **DNS-321 THE BRAIN: PSYCHOLOGY, ART & BEHAVIOR**

Does it matter how your brain produces the rich sensory array of the world surrounding you? As an artist, what can you control of the visual activities that seem so automatic? This course examines the experimental steps leading up to the most recent model of brain function, including information from MRI imaging, questions about brain plasticity (the ability to reprogram cell functions), and the ways experience changes the brain. This course satisfies the General Elective requirement.

CREDITS: 3.00

PREREQUISITES: DEN 108

### **DNS-322 PSYCHOLOGY OF PERCEPTION**

How do we see and what are we seeing? What are the mechanics of the eye, the activities of the brain, the roles of illusion, and the function of images in the mind and in communication? This course uses the neurobiological model of the brain to explore discoveries in perception and to explore the complexities of visual imagery. This course satisfies the General Elective requirement.

CREDITS: 3.00

PREREQUISITES: DEN 108

### **DNS-326 TECHNOCULTURE**

In this course, students follow the history of technology as it emerges from scientific discoveries such as quantum and subatomic particle changes and capitalizes on the new means they have made available. These include aleatory and electronic music and the new combination of sounds made possible by sampling. This course satisfies the General Elective requirement.

CREDITS: 3.00

PREREQUISITES: DEN 108

### **DNS-345 EARTH AND ENVIRONMENTAL SCIENCE**

Earth, though a very small part of a vast universe, provides the resources that support all global societies and the ingredients necessary to maintain life. This course is designed to introduce students to the basic principles and contemporary advances in Earth Science through units that emphasize broad and up-to-date coverage of basic topics and principles in geology, oceanography, meteorology and astronomy, and environmental science. The course will also investigate the role of humans in their environment. Students will explore human dependence on, technological control over, and interactions with the environment in terms of sustaining resources and making informed choices. This course satisfies the General Elective requirement.

CREDITS: 3.00

PREREQUISITES: DEN 108

### **DNS-485 SPECIAL PROJECT 300/400**

The Special Project class is offered on an occasional basis, with course content specific to the area being explored. This course satisfies the General Elective requirement.

CREDITS: 3.00

PREREQUISITIES: DEN 108

### **DNS-490 INDEPENDENT STUDY**

Independent Study is available to students who are at Junior or Senior level standing with a cumulative grade point average of 3.00 or above. The student may receive approval to work in an area or on a project that is not otherwise offered or addressed in the regular curriculum. Students may receive credit toward graduation for no more than 6 credit hours. The student must submit to the chairperson of the department in which they wish to study, an Independent Study Proposal of 150 words (no less) of the student's plan for study and her/his reason for choosing to study independently. Once the department chairperson provides approval and the instructor for the Independent Study is determined, the faculty member must write an Independent Study Syllabus with education goals, learning outcomes, meeting dates, course expectations, timelines, and due dates.

CREDITS: 3.00

PREREQUISITIES: DEN 108

## Philosophy

### **DPL-331 PHILOSOPHY OF THE ARTS**

The purpose of this course is to take the student on an in-depth tour of some of the major philosophical issues concerning art. Students examine and criticize theories about the nature of art and about its role in human society. Students gain new insights about art, an understanding of philosophical method, and especially, an appreciation for how and why art is a proper object of philosophical inquiry. No prior background in either philosophy or art is presupposed.

CREDITS: 3.00

PREREQUISITIES: DEN 239

### **DPL-350 CONTEMPORARY MORAL ISSUES IN ART**

The course first examines such important theoretical questions in ethics as: Is morality objective or relativistic? Are there real moral truths and are they knowable to us? What, if anything, justifies our moral judgments? Students also investigate normative theories including Utilitarianism, Egoism and other Consequentialist views along with the relationship of art to society.

CREDITS: 3.00

PREREQUISITIES: DEN 239

### **DPL-355 ART & SOCIAL RESPONSIBILITY**

What is the artist's role and responsibility in an historic moment of critical transition in the environment and in society as a whole? This class creates the space for a thoughtful examination of various theories of ethics and justice as they apply to the visual arts in relation to the environment. Students will explore the writing of diverse theorists in justice and ethics and the practical response of artists to the rapidly changing world around them. Attention will be given to all popular mediums that provide the visual text in our evolving world.

CREDITS: 3.00

PREREQUISITIES: DEN 239

### **DPL-430 POLITICS AND POPULAR CULTURE**

Political and social movements are often represented in symbols and images. The course examines these symbols in art, film and literature and determine their impact in political action and attitudes.

CREDITS: 3.00

PREREQUISITIES: DEN 239

### **DPL-485 SPECIAL PROJECT 300/400**

The Special Project class is offered on an occasional basis, with course content specific to the area being explored.

CREDITS: 3.00

PREREQUISITIES: DEN 239

### **DPL-490 INDEPENDENT STUDY**

Independent Study is available to students who are at Junior and Senior level standing with a cumulative grade point average of 3.00 or above. The student may receive approval to work in an area or on a project that is not otherwise offered or addressed in the regular curriculum. Students may receive credit toward graduation for no more than 6 credit hours. The student must submit to the chairperson of the department in which they wish to study, an Independent Study Proposal of 150 words (no less) of the student's plan for study and her/his reason for choosing to study independently. Once the department chairperson provides approval and the instructor for the Independent Study is determined, the faculty member must write an Independent Study Syllabus with educational goals, learning outcomes, meeting dates, course expectations, timelines and due dates.

CREDITS: 3.00

PREREQUISITIES: DEN 239

## Sociology

### **DSS-211 INTRODUCTION TO SOCIOLOGY**

This course introduces basic issues in the study of human groups such as socialization and the family, social mobility and stratification, the effects of technology and revolution, and the functioning of political systems.

CREDITS: 3.00

PREREQUISITIES: DEN 239

### **DSS-221 INTRODUCTION TO PSYCHOLOGY**

This course introduces students to basic principles and theories of human growth, motivation, action, cognition, personality, and social interaction.

CREDITS: 3.00

PREREQUISITIES: DEN 239

**DSS-285 SPECIAL PROJECT**

The Special Project class is offered on an occasional basis, with course content specific to the area being explored.

CREDITS: 3.00

PREREQUISITIES: DEN 239

**DSS-310 ART THERAPY MODELS**

In this course, students explore theoretical approaches to art therapy historically and the role of the art therapist in assisting others to reach their highest potentials. Visual and diagnostic components, levels of expression and influences of imagery are addressed through case studies and art therapy.

CREDITS: 3.00

PREREQUISITIES: DEN 239

**DSS-320 PSYCHOLOGY OF PERCEPTION**

How do we see and what are we seeing? What are the mechanics of the eye, the activities of the brain, the roles of illusion, and the function of images in the mind and in communication? This course uses the neurobiological model of the brain to explore discoveries in perception and to explore the complexities of visual imagery.

CREDITS: 3.00

PREREQUISITIES: DEN 239

**DSS-324 PSYCHOLOGY OF CREATIVITY**

In this course, students explore the psychology of the creative process, the psychology of the creative artist, and the interaction between the two.

CREDITS: 3.00

PREREQUISITIES: DEN 239

**DSS-330 PSYCHOLOGY OF ADJUSTMENT**

In this course, students explore what psychologists have learned about issues including stress, anxiety, self-esteem, problem-solving, and decision-making. Emphasis is placed on an accurate perception of reality and a positive self-concept.

CREDITS: 3.00

PREREQUISITIES: DEN 239

**DSS-337 ABNORMAL PSYCHOLOGY**

In this course, students explore the nature of abnormal psychology and human behavior. Students examine the major psychological disorders, their symptomatic criteria and treatment.

CREDITS: 3.00

PREREQUISITIES: DEN 239

**DSS-350 DEVELOPMENTAL PSYCHOLOGY**



This course covers physical, intellectual, emotional and social patterns of human development throughout the lifespan. It includes the study of the full breadth of human experience from infancy to old age and the major psychological theories for describing, explaining, and predicting developmental changes.

CREDITS: 3.00

PREREQUISITES: DEN 239

#### **DSS-420 ART THERAPY EXPERIENTIALS**

This course includes a survey of varied populations and art therapy applications. Defined art therapy processes are experienced to expand self-awareness on an individual and group basis. Each student develops and implements an art therapy intervention with the class. This course develops the student's ability to incorporate new ideas into their chosen art field, as well as an understanding of individual group roles.

CREDITS: 3.00

PREREQUISITES: DEN 239

#### **DSS-485 SPECIAL PROJECT 300/400**

The Special Project class is offered on an occasional basis, with course content specific to the area being explored.

FALL 2019

#### **GENDER IDENTITY, SEXUALITY, AND SOCIETY**

This course is an introduction to an intersecting range of theories, issues, and topics within the field of gender and sexuality studies. The class will explore the historical context of feminist responses to patriarchal structures and a number of sexual identities beyond the historical male/female division, including lesbian, gay, queer, transgender, inter-, and asexuality. These frameworks of understanding will be used to deeply consider a wide range of issues in terms of relationships, social practice, political policies, and art and culture.

CREDITS: 3.00

PREREQUISITES: DEN 239 OR DVC 200 DFS 101

#### **DSS-490 INDEPENDENT STUDY**

Independent Study is available to students who are at Junior or Senior level standing with a cumulative grade point average of 3.00 or above. The student may receive approval to work in an area or on a project that is not otherwise offered or addressed in the regular curriculum. Students may receive credit toward graduation for no more than 6 credit hours. The student must submit to the chairperson of the department in which they wish to study, an Independent Study Proposal of 150 words (no less) of the student's plan for study and her/his reason for choosing to study independently. Once the department chairperson provides approval and the instructor for the Independent Study is determined, the faculty member must write an Independent Study Syllabus with education goals, learning outcomes, meeting dates, course expectations, timelines and due dates.

CREDITS: 3.00

PREREQUISITES: DEN 239

## Visual Culture

### **DVC-200 CONCEPTS AND METHODS OF VISUAL CULTURE**

This course examines the role of the visual in theory and practice. The approach taken is both structural and historical, presenting various critical frameworks and then using them to analyze specific examples of visual culture and their time periods. The course considers the visual through multiple dimensions-- aesthetics, economics, politics, sociology, etc. It also reflects on the development of visual culture studies as an interdisciplinary field. A range of visual media --painting, photography, design, digital, etc.--and their cultural environments are examined. Heavy emphasis is placed on the student's ability to absorb visual culture theory and apply it to written assignments and other research. This course may be used for Social Science credit. This course satisfies the General Elective requirement.

CREDITS: 3.00

PREREQUISITIES: DFS 101

### **DVC-301 IMAGINED WORLDS: UTOPIAS & DYSTOPIAS**

Imagined World: Utopia and Dystopia in Visual Culture is an upper level Visual Culture seminar. It uses an interdisciplinary approach that requires students to apply methodologies learned in Visual Culture, Critical Thought, and Literary and Film Studies, as well as a number of studio based disciplines, to analyze the utopian/dystopian genre. The class will examine Western utopian and dystopian philosophies and how they are manifested in the visual mediums of literature, architecture, film, fine art, video games and the internet community.

CREDITS: 3.00

PREREQUISITIES: DEN 239

### **DVC-306 INTRODUCTION TO FILM**

This course is designed to give students an introduction to film as an art worthy of critical attention. Students develop the ability to think, discuss and write about film in an academic context.

CREDITS: 3.00

PREREQUISITIES: DEN 239

### **DVC-401 FILM NOIR AND BEYOND**

Film Noir, with roots in German Expressionism and American hard-boiled fiction, is an enduring cinematic phenomenon. Beginning in the 1940's, Hollywood-produced stories of ill-fated protagonists seduced by femmes fatales, dirty deals, and double-crossing partners, struck a nerve with American audiences (and soon after World War II with French critics who named and defined the "Noir" style). These dark tales reflected a 20th century malaise spawned by the Great Depression, WWII, and a contemporary shift in gender roles. Our course will examine the origins of Noir. This course may also be applied to an upper level English or Liberal Arts Elective. This course satisfies the General Elective requirement.

CREDITS: 3.00

PREREQUISITIES: DEN 239, DVC 200 OR DVC 306

**DVC-402 FILM STUDIES: SCIENCE FICTION**

In this course students will explore the ways in which science fiction films have represented contemporary culture trends such as fear of the other and cold-war paranoia in *Invasion of the Body Snatchers*, the terror of the body in *Aliens* and the transhumanism in *District 9*. Course readings will examine the development of the science fiction film as a distinct genre from a variety of viewpoints including historical analysis, race and gender studies, and critical theory. This course may apply as an upper level English and Liberal Arts elective. This course satisfies the General Elective requirement.

CREDITS: 3.00

PREREQUISITIES: DEN 239, DVC 200 OR DVC 306

**DVC-406 DOC FILM: (RE)PRESENTING THE REAL**

Beginning with the idea that "all representation is transformation," students in this course will examine the ways in which documentary films both (re)present the sociohistorical world--the "real"-- and shape our perceptions of that reality. Films drawn from a wide range of eras, cultures, and perspectives will provide the opportunity to explore concepts such as authenticity, identity, evidence, authority, and argument while course readings will analyze and critique documentary films from a variety of viewpoints including historical analysis, race and gender studies, and critical theory. This course satisfies the General Elective requirement.

CREDITS: 3.00

PREREQUISITIES: DEN 239, DVC 200 OR DVC 306

**DVC-407 EXPERIMENTAL FILM**

Film is an inherently exploratory medium. From the earliest "movies" of the 1890s to present-day digital technology, its evolution as an art form has paralleled developments in its means of production. However, outside the control of the major studios, an alternative cinema, called "avant-garde" or "experimental," has appropriated the most economical means to create a visionary, challenging, often disruptive body of work. And alternate systems of distribution have arisen to make possible its appreciation by small but devoted audiences. Our course will examine a phenomenon that the British Film Institute has called "almost indefinable. It is in a constant state of change and redefinition." Yet our task will be precisely to trace its history, give definition to its various facets, and engage with the concepts and issues they raise. This course satisfies the General Elective requirement.

CREDITS: 3.00

PREREQUISITIES: DEN, DVC 200 OR DVC 306

**DVC-485 SPECIAL PROJECT 300/400**

The Special Project class is offered on an occasional basis, with course content specific to the area being explored. This course satisfies the General Elective requirement.

WINTER 2020

EAST ASIAN FILM

The socio-political aftermath of WWII in Japan, China and Korea led to an explosion of film culture in those countries, one inspired by the commercial and art cinemas of the West, but one that rivaled them in terms of innovation. While addressing the histories and present-day climates of their mother countries, East Asian films since 1945 have developed unique approaches to narrative and culturally specific imagery, and furthered a dialogue between the three neighbors that reflects their centuries-old interrelations. This course will trace the evolution of film language from the master directors of post-war Japan (Ozu, Mizoguchi, Ichikawa, and Kurosawa), to the various filmic modes in revolutionary China (Wong Kar-wai, Ang Lee, Zhang Yimou, and Hou Hsiao-hsien), to the radical transformations of contemporary Korean cinema (Park Chan-wook, Boon Jong-ho, and Na Hong-jin). Film theory concepts will assist our class discussion. Pre-req: DEN 239

CREDITS: 3.00

PREREQUISITIES: DEN 239

#### **DVC-490 INDEPENDENT STUDY**

Independent Study is available to students who are at Junior or Senior level standing with a cumulative grade point average of 3.00 or above. The student may receive approval to work in an area or on a project that is not otherwise offered or addressed in the regular curriculum. Students may receive credit toward graduation for no more than 6 credit hours. The student must submit to the chairperson of the department in which they wish to study, an Independent Study Proposal of 150 words (no less) of the student's plan for study and her/his reason for choosing to study independently. Once the department chairperson provides approval and the instructor for the Independent Study is determined, the faculty member must write an Independent Study syllabus with education goals, learning outcomes, meeting dates, course expectations, timelines and due dates.

CREDITS: 3.00

PREREQUISITIES: DEN 239

# Photography

## Freshman Year

### First Semester = 15-16 Credit Hours

Earned	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 117	2D Design	3
	DFN 119	Digital Fundamentals	3
	DFN 140	Elements of Drawing	3
	DPH 111	Photo Practice: From Halide to Pixel	3
DET BY PATH*	DEN 107	Composition I	3
	DLE ---	General Education Elective	

### Second Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DFN 116	3D Techniques	3
	DFN 118	3D Design	3
	DPH 151	Black & White Photography	3
	DPH 155	Digital Imaging for Photographers	3
	DEN 108	Composition II	3

\*DEN 107 is placed as a Gen Ed elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

## Sophomore Year

### Third Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DFN 141	Fundamentals of Imaging	3
	DPH 209	Intermediate Photo Digital Methods*	3
	DPH 211	Studio Lighting I	3
	DPH 214	Color Theory & Practices I	3
	DAH 200	Western Art History/Visual Culture	3
	DFS 101	Introduction to Interdisciplinary Study	3

### Fourth Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DPH 210	Photo Fine Arts Concepts*	3
	DPH 251	Studio Lighting II	3
	DPH 254	Color Theory & Practices II	3
	DAS 213	Business Practices	3
Choose One	DAH 201	Visual Narration: Asia Visual Narration: Africa/America	3
	DEN 239	Survey of World Literature	3

\*Students may alternate between DPH 209 and DPH 210 in the Fall/Winter semesters

## Junior Year

### Fifth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DPH 311	Advanced Studio Lighting I	3
	DPH 353	Advanced Photo Fine Art Forms	3
	DPH ---	Photo Elective	3
	DAH 313	History of Photography	3
	DVC 200	Concepts & Methods/Visual Culture	3

### Sixth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DPH 351	Advanced Studio: Art and Commerce	3
	DPH 313	Advanced Photo Fine Arts Concepts	3
	DPH 358	Advanced Digital Photo Media	3
	DNS 300	Natural Science	3
	DLE ---	General Education Elective	3

## Senior Year

### Seventh Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DPH 411	Photo Thesis Project I	3
	DPH ---	Photo Elective	3
	DPH ---	Photo Elective	3
Choose One	DAH** ---	Art History	3
	DVC** ---	Visual Culture Elective	3
	D- - - -	Elective	3

\*\*DAH/DVC must be taken at the 200 level or higher

### Eighth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DPH 451	Photo Thesis Project II	3
	DPH ---	Photo Elective	3
	DLE ---	General Education Elective	3
	DLE ---	General Education Elective	3
	D- - - -	Elective	3

**Catalog Year 19/20**

**Total Credits**

**126-127**

Total credits: 127: First Year Experience=1; Foundations=18; Major=60; Gen Ed=42; Elective=6

## ***Photography***

### **DPH-111 PHOTOGRAPHIC PRACTICE:FROM HALIDE TO PIXEL**

The course addresses the historical, cultural and artistic significance of photography as a medium. It also examines the many roles that photography plays in mass media, both in art and commerce. It introduces students to the technology of photography, from traditional to digital processes. Through lectures, demonstrations, field trips, shooting assignments and critiques, this course addresses both the complexity of, and opportunities in, the field of photography.

CREDITS: 3.00

### **DPH-151 BLACK AND WHITE PHOTOGRAPHY**

This course emphasizes visual communication through creative black and white photography. Camera technique, composition and darkroom skills are addressed. Attention on the interrelationship of subject, technique and intent is stressed.

CREDITS: 3.00

### **DPH-155 BASIC DIGITAL IMAGING FOR PHOTOGRAPHERS**

Using the computer as a tool, students develop an understanding of digital photographic imaging capabilities and related outsourcing options.

CREDITS: 3.00

### **DPH-209 INTERMEDIATE PHOTOGRAPHIC DIGITAL METHODS**

This course explores more advanced applications of Photoshop, as well as more creative options for output of digital images. The expressive possibilities of digital photo-manipulation are emphasized, and technical problem solving regarding scanning and output are addressed.

CREDITS: 3.00

PREREQUISITES: DPH 111, DPH 151, DPH 155

### **DPH-210 PHOTOGRAPHIC FINE ART CONCEPTS**

Through assignments, readings, discussions and critiques, the student is encouraged to explore and experiment with image making strategies that derive from a personal perspective. Readings introduce the student to issues and ideas surrounding the practice and critical understanding of fine art photography.

CREDITS: 3.00

PREREQUISITES: DPH 155

### **DPH-211 STUDIO LIGHTING I**

This course addresses the fundamentals of photography using controlled lighting both within a studio context and on location. Students are introduced to aesthetic, technical and creative problem solving strategies, within a controlled lighting context. This is accomplished through intensive hands-on

experience, the history of applied and fine art photography, lectures, demonstrations, shooting assignments and critiques.

CREDITS: 3.00

PREREQUISITIES: DPH 155

### **DPH-214 COLOR THEORY & PRACTICES I**

This course introduces students to theories of color use and the practical applications as it is related to traditional and digital photography. Through oral and slide lectures, the history of color theory and color photography are addressed. Assignments are based on digital input, digital printing and traditional RA-4 printing, to illustrate the principles of color theory.

CREDITS: 3.00

PREREQUISITIES: DPH 111, DPH 151, DPH 155

### **DPH-251 STUDIO LIGHTING II**

This course is a continuation of Studio Lighting I, which utilizes controlled lighting both in the studio and on location. Students perfect view-camera techniques and continue their exploration of controlled studio lighting techniques. Emphasis is on achieving a high level of technical, aesthetic and conceptual excellence. Note: Students are required to use a 4X5 camera for this course.

CREDITS: 3.00

PREREQUISITIES: DPH 151, DPH 155, DPH 211

### **DPH-254 COLOR THEORY & PRACTICES II**

This course, a continuation of DPH 214, focuses on color management and color output as related to the digital print. Assignments continue to deepen the students understanding of aesthetics as it applies to the color image. Additional assignments emphasize 4x5 transparency film and its role in commercial photography.

CREDITS: 3.00

PREREQUISITIES: DPH 214

### **DPH-285 SPECIAL PROJECT 100/200**

The Special Project class is offered on an occasional basis, with course content specific to the area(s) being explored.

CREDITS: 3.00

### **DPH-308 PLATINUM/PALLADIUM PRINTING**

The image produced by this non-silver technique has unparalleled beauty and offers infinite control over image characteristics. The course also covers the process of making enlarged negatives and the use of highlight/shadow masks for a wide range of contact printing processes.

CREDITS: 3.00

PREREQUISITIES: DPH 251

### **DPH-311 ADVANCED STUDIO LIGHTING I**

This course emphasizes the commercial and conceptual issues related to making images in a controlled lighting context. Advanced creative problem-solving strategies are introduced to foster consistency in terms of style, lighting, craft, camera, technique, etc. Lectures, studio and location demonstrations, shooting assignments and critiques are included.

CREDITS: 3.00

PREREQUISITES: DPH 251

### **DPH-313 ADVANCED PHOTOGRAPHIC FINE ART CONCEPTS**

This course continues the student's concentrated study in personal fine art photography. A greater emphasis is placed on the development of a personal perspective and philosophy as it relates to the student's work. Through lectures, readings, discussions and field trips the student is encouraged to develop a greater understanding of the creative, conceptual and technical characteristics of their work, and to place that work within a contemporary context. The required readings focus on Postmodernism and other contemporary movements in photography and art.

CREDITS: 3.00

PREREQUISITES: DPH 210

### **DPH-323 CONTEMPORARY COMMERCIAL PORTRAITURE**

This course explores the creation of photographic portraits in a variety of environments using various imaging tools for use in commercial applications. The class will explore the techniques used that connect the photographer with subject to produce images that reveal the most about the subjects true character with identifiable emotional appeal to the viewer. The course is structured to emulate real world business expectations and practices of estimating, budgeting, deadline delivery and billing of photographic projects.

CREDITS: 3.00

PREREQUISITES: DPH 251

### **DPH-326 LANDSCAPE AS FICTION**

A cross-disciplinary course examining ideas of landscape: internal, external, imagined, dreamt of, and longed for. The classroom functions as a studio laboratory for field trips, critiques, and workshops. Students will investigate a site that will become their studio for an installation.

CREDITS: 3.00

PREREQUISITES: DPH 210, DPH 251

### **DPH-327 FASHION PHOTOGRAPHY AND NARRATIVE**

This course examines the history of fashion photography between the late 19th Century to the present day and its relationship to narrative structure. Through lectures, discussions, and assignments, students learn how to orchestrate a fashion shoot and implement the latest strategies in creating fashion stories and spreads.

CREDITS: 3.00

### **DPH-351 ADVANCED STUDIO: ART AND COMMERCE**



In this course, students are introduced to advanced applied photography problem-solving strategies to foster consistency in terms of style, lighting, craft camera technique, etc. Lectures, studio and location demonstrations, shooting assignments and critiques are utilized to foster the student's ability to assemble a professional applied photography portfolio.

CREDITS: 3.00

PREREQUISITES: DPH 311

### **DPH-353 ADVANCED PHOTOGRAPHIC FINE ART FORMS**

This course continues the student's development in personal fine art photography through lectures, field trips and critiques. An emphasis is placed on the development of a personal artistic language through the introduction to photo sculpture, performance, installation, etc. Students are encouraged to explore nontraditional approaches to photography outside the two dimensional format.

CREDITS: 3.00

PREREQUISITES: DPH 210, DPH 251

### **DPH-358 ADVANCED DIGITAL PHOTO MEDIA**

This course emphasizes creative image making using Photoshop, and other image-making software. Image output and an introduction to interactive environments including websites and CD-ROM are covered.

CREDITS: 3.00

PREREQUISITES: DPH 209

### **DPH-411 PHOTOGRAPHY THESIS PROJECT I**

In this course, students must demonstrate proficiency in their specific area of photography by producing a cohesive portfolio. Each student works under the guidance of his or her chosen faculty mentor. A comprehensive description of the intended work schedule must be submitted by the student and approved by the mentor and the department chair. It is the student's responsibility to adhere to the agreed upon work schedule and meet with his/her mentor on a regular basis and to attend all group meetings and seminars.

CREDITS: 3.00

PREREQUISITES: DPH 313, DPH 351, DPH 353

### **DPH-451 PHOTOGRAPHY THESIS PROJECT II**

This course is a continuation of DPH 411, Photography Thesis Project I. Students must demonstrate proficiency in a specific area of photography by producing a cohesive body of work. It is the student's responsibility to strictly adhere to the agreed upon work schedule and meet with his or her advisor on a regular basis and attend all group meetings and seminars which the advisor or department chair schedules.

CREDITS: 3.00

PREREQUISITES: DPH 411

### **DPH-475 PHOTOGRAPHY INTERNSHIP**

Participation in an internship experience allows students to use classroom-learned skills in a related employment experience. Students must work a minimum of 135 hours over the course of the entire semester. To participate students must be of junior or senior status with completion of freshman and sophomore studios. Students must have a minimum cumulative GPA of 2.8. Seniors may not be eligible to participate in an internship during their final semester. Transfer students must have attended one semester at CCS in addition to meeting the other eligibility criteria.

CREDITS: 3.00

#### **DPH-485 SPECIAL PROJECT 300/400**

The Special Project class is offered on an occasional basis, with course content specific to Photo majors.

FALL 2019

#### **ADVANCED FASHION PHOTOGRAPHY**

This course continues the development of the commercial skills necessary for a career as a Fashion photographer started in DPH-327 (Fashion and Narrative). Through lectures, class shoots, and assignments, students will develop a personal style and continue developing experience working with professional make-up artists and models in studio and on location. Students will produce a folio of moving image & photography, which demonstrates commercial and self-directed outcomes.

CREDITS: 3.00

PREREQUISITES: DPH 327

#### **DPH-490 INDEPENDENT STUDY**

Independent Study is available to students who are at Junior and Senior level standing with a cumulative grade point average of 3.00 or above. The student may receive approval to work in an area or on a project that is not otherwise offered or addressed in the regular curriculum. Students may receive credit toward graduation for no more than 6 credit hours. The student must submit to the chairperson of the department in which they wish to study, an Independent Study Proposal of 150 words (no less) of the student's plan for study and her/his reason for choosing to study independently. Once the department chairperson provides approval and the instructor for the Independent Study is determined, the faculty member must write an Independent Study Syllabus with educational goals, learning outcomes, meeting dates, course expectations, timelines and due dates.

CREDITS: 3.00

#### **DPH-505 AICAD EXCHANGE**

Through the College's affiliation with the Association of Independent Colleges of Art and Design, junior or first semester senior students in good academic standing have the opportunity to spend a semester (fall or winter) or full year studying at another member institution in the United States or abroad.

Application information is available in the Academic Advising and Registration Office.

CREDITS: 12.00

#### **DPH-515 STUDY ABROAD**

Junior or first semester senior students in good academic standing have the opportunity to spend a semester (fall or winter) or a full year of study at an accredited institution abroad. Information is available from International Student Services.

CREDITS: 12.00

# Product Design

## Freshman Year

### First Semester = 15-16 Credit Hours

Earned	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 116	3D Techniques	3
	DFN 118	3D Design	3
	DFN 101	Foundation Drawing I	3
	DPR 125	Introduction to Product Design	3
DET BY PATH*	DEN 107	Composition I	3
	DLE ---	General Education Elective	

### Second Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DFN 117	2D Design	3
	DFN 112	Drawing II: Visualization	3
	DPR 113	Visual Communication I	3
	DPR 126	Product Design I	3
	DEN 108	Composition II	3

\*DEN 107 is placed as a Gen Ed elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

## Sophomore Year

### Third Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DFN 119	Digital Fundamentals	3
	DPR 213	Visual Communication II	3
	DPR 225	Product Design II	3
	DAH 200	Western Art History/Visual Culture	3
	DFS 101	Introduction to Interdisciplinary Study	3

### Fourth Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DPR 214	Visual Communication III	3
	DPR 220	Design Research	3
	DPR 226	Product Design III	3
	DPR 261	3D Modeling & Rendering I	3
Choose One	DAH 201	Visual Narration: Asia	3
		Visual Narration: Africa/America	
	DEN 239	Survey of World Literature	3

## Junior Year

### Fifth Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DPR 325	Advanced Product Design I	3
	DPR 333	Presentation Techniques	3
	DPR 357	Human Factors	3
	DPR 361	3D Modeling & Rendering II	3
	DAS 213	Business Practices	3
	DLE ---	General Education Elective	3

### Sixth Semester = 18 Credit Hours

Earned	Course #	Course Title	Credits
	DPR 371	Materials and Processes	3
	DPR 326	Advanced Product Design II	3
	DPR ---	Product Design Elective	3
	DAH 341	History of Modern Design	3
	DNS 300	Natural Science	3
	DLE ---	General Education Elective	3

## Senior Year

### Seventh Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DPR 425	Professional Development Studio I	3
	DPR ---	Product Design Elective	3
	DLE ---	General Education Elective	3
	DLE ---	General Education Elective	3
	D ---	Elective	3

### Eighth Semester = 12 Credit Hours

Earned	Course #	Course Title	Credits
	DPR 426	Professional Development Studio II	3
	DPR ---	Product Design Elective	3
Choose One	DAH** ---	Art History	3
	DVC** ---	Visual Culture Elective	3
	D ---	Elective	3

\*\*DAH/DVC must be taken at the 200 level or higher

Catalog Year 19/20

Total Credits

126-127

Total credits: 127: First Year Experience=1; Foundations=18; Major=60; Gen Ed=42; Elective=6

## ***Product Design***

### **DPR-113 VISUAL COMMUNICATION I**

This course teaches students the principles of quick freehand sketching, perspective, orthographic drawing and the basic principles of lighting and shading for manufactured products and artifacts.

CREDITS: 3.00

### **DPR-125 INTRODUCTION TO PRODUCT DESIGN**

This course introduces students to the fundamentals of the four phases of the design process. Students are exposed to social, economic and market needs, along with sustainable processes. Students should demonstrate a basic understanding of problem solving methodology and their application to user needs.

CREDITS: 3.00

### **DPR-126 PRODUCT DESIGN I**

This course orients students to the fundamentals of the design process. Students develop projects focused on the product's aesthetic, function and branding.

CREDITS: 3.00

PREREQUISITES: DPR 125

### **DPR-213 VISUAL COMMUNICATION II**

In this course, students learn to communicate their design work in a clear and effective manner. Advanced drawing techniques are explored with a focus on composition, design, and story-telling.

CREDITS: 3.00

PREREQUISITES: DPR 113

### **DPR-214 VISUAL COMMUNICATION III**

This advanced visual communication course covers design visualization techniques. Emphasis is on developing the ability to efficiently communicate design ideas in a compelling way using various analog and digital methods.

CREDITS: 3.00

PREREQUISITES: DPR 113, DPR 213

### **DPR-220 DESIGN RESEARCH**

This course develops student's understanding of the innovation process by highlighting the value of research/analysis and the importance of organizing and presenting information.

CREDITS: 3.00

PREREQUISITES: DPR 125, DPR 126

### **DPR-221 DESIGN THEORY**

This course helps students understand the complexity of the design process with exploration and ideation methodologies. Written, verbal and graphic presentation techniques are used to develop

design concepts. Emphasis is placed on the generation of ideas and concepts. Students then focus on a design problem or opportunity and communicate a solution.

CREDITS: 3.00

### **DPR-225 PRODUCT DESIGN II**

This course covers the product development process based on exploring creative solutions to consumer and/or social needs. Students use the skills learned in supporting classes to convey design solutions in 2D sketches, 3D study models and finished models.

CREDITS: 3.00

PREREQUISITIES: DPR 125, DPR 126

### **DPR-226 PRODUCT DESIGN III**

This course covers the product development process based on exploring creative solutions to consumer and/or social needs. Students use the skills learned in supporting classes to convey design solutions in 2D sketches, 3D study models and finished models.

CREDITS: 3.00

PREREQUISITIES: DPR 125, DPR 126, DPR 225

### **DPR-261 3D MODELING & RENDERING I**

This course is an introduction to computer modeling. Students learn to translate their designs from a 2D form into a 3D digital environment.

CREDITS: 3.00

PREREQUISITIES: DPR 125, DPR 126

### **DPR-321 DESIGN SEMINAR**

In this course, students develop a deep understanding of the creative design process through exposure to relevant case studies. Students learn from cultural and historical context and their influence on end products. Emphasis is placed on the generation of a personal statement on how they position themselves to be relevant to the design field.

CREDITS: 3.00

PREREQUISITIES: DPR 214, DPR 226

### **DPR-325 ADVANCED PRODUCT DESIGN I**

This course reinforces earlier teachings on the product development process and applies them to the major social and/or economic issues, which are heavily dependent upon research.

CREDITS: 3.00

PREREQUISITIES: DPR 214, DPR 225, DPR 226

### **DPR-326 ADVANCED PRODUCT DESIGN II**

This course reinforces earlier teachings on the product development process and applies the methodology to projects that emphasize the investigation of ergonomics and manufacturing methods.

Students use the skills learned in supporting classes to convey design solutions in 2D sketches, 3D study models and digital models and renderings.

CREDITS: 3.00

PREREQUISITIES: DPR 214, DPR 225, DPR 226

### **DPR-333 PRESENTATION TECHNIQUES**

This course teaches students to build strategies for compelling presentation and self-branding. Students learn a variety of digital tools and utilize them to communicate concepts and skills through presentations and marketing collateral, which may include a resume, portfolio, website, blog, and videos.

CREDITS: 3.00

PREREQUISITIES: DPR 214, DPR 226

### **DPR-334 DIGITAL TOOLS FOR PRODUCT DESIGN**

This course teaches how to use digital tools to communicate the purpose, function, and relevance of product designs.

CREDITS: 3.00

PREREQUISITIES: DPR 214, DPR 226

### **DPR-336 PRODUCT DEVELOPMENT AND PROMOTION**

This course teaches students the professional design and enhanced skills needed to fully develop, package, and promote products for corporate clients.

CREDITS: 3.00

PREREQUISITIES: DPR-214 DPR 225, DPR 226

### **DPR-338 SOLEOLOGY: FOOTWEAR DESIGN**

In this course, students will develop a deep understanding of the footwear design process through multiple footwear projects during the semester. This course will teach the essential footwear design skills and the industry techniques.

CREDITS: 3.00

PREREQUISITIES: DPR 214

### **DPR-357 HUMAN FACTORS**

This course covers research methods applied to human physical and behavioral characteristics with the objective of designing effective and safe products and environments.

CREDITS: 3.00

PREREQUISITIES: DPR 225, DPR 226

### **DPR-361 3D MODELING & RENDERING II**

This course teaches students the tools and processes involved in creating complex 3D digital models.

CREDITS: 3.00

PREREQUISITIES: DPR 261

**DPR-371 SCIENCE & TECHNOLOGY**

This course covers the fundamentals of materials and manufacturing processes relevant to mass production. Emphasis is placed on eco-design, and the adoption of sustainable materials and processes.

CREDITS: 3.00

PREREQUISITES: DPR 225, DPR 226

**DPR-425 PROFESSIONAL DEVELOPMENT STUDIO I**

This course is structured as an advanced concept studio. Students pursue a project in which they are required to explore ideas and produce advanced solutions and systems that push the boundaries of traditional product design.

CREDITS: 3.00

PREREQUISITES: PREREQUISITES: DPR 325, DPR 326

**DPR-426 PROFESSIONAL DEVELOPMENT STUDIO II**

This course allows students to reinforce the product development process and apply it to projects and methodologies.

CREDITS: 3.00

PREREQUISITES: DPR 325, DPR 326

**DPR-475 PRODUCT DESIGN INTERNSHIP**

Participation in an internship experience allows students to use classroom-learned skills in a related employment experience. Students must work a minimum of 135 hours over the course of the entire semester. To participate students must be of junior or senior status with completion of freshman and sophomore studios. Students must have a minimum cumulative GPA of 2.8. Seniors may not be eligible to participate in an internship during their final semester. Transfer students must have attended one semester at CCS in addition to meeting the other eligibility criteria.

CREDITS: 6.00

**DPR-485 SPECIAL PROJECT 300/400**

The Special Project class is offered on an occasional basis, with course content specific to the area being explored.

FALL 2019

**CROWD SOURCE TECHNOLOGY & THE CREATIVE PROCESS**

This course is an introduction to the application of modern technologies in the practical execution of disruptive product design. This class will focus on project organization, open-source electronics platform (Arduino), community code forums, sensors, laser cutters, and process documentation.

CREDITS: 3.00

PREREQUISITES: Take DPR-225 DPR-226 DPR-261

**DPR-490 INDEPENDENT STUDY**



Independent Study is available to students who are at Junior or Senior level standing with a cumulative grade point average of 3.00 or above. The student may receive approval to work in an area or on a project that is not otherwise offered or addressed in the regular curriculum. Students may receive credit toward graduation for no more than 6 credit hours. The student must submit to the chairperson of the department in which they wish to study, an Independent Study Proposal of 150 words (no less) of the student's plan for study and her/his reason for choosing to study independently. Once the department chairperson provides approval and the instructor for the Independent Study is determined, the faculty member must write an Independent Study Syllabus with educational goals, learning outcomes, meeting dates, course expectations, timelines and due dates.

CREDITS: 3.00

#### **DPR-505 AICAD EXCHANGE**

Through the College's affiliation with the Association of Independent Colleges of Art and Design, junior or first-semester senior students in good academic standing have the opportunity to spend a semester (fall or winter) or full year studying at another member institution in the United States or abroad.

Application information is available in the Academic Advising and Registration Office.

CREDITS: 12.00

#### **DPR-515 STUDY ABROAD**

Four weeks of creative work in an environment rich in history, beauty and design. Participants will be exposed to a learning experience and understanding of a different culture through a rigorous program of study and a daily immersion in a unique cultural setting. Open to Sophomores, Juniors and Seniors in good academic standing.

CREDITS: 12.00

# Transportation Design

## Freshman Year

### First Semester = 15-16 Credit Hours

Eamed	Course #	Course Title	Credits
	SLP 007	CCS First Year Experience	1
	DFN 101	Foundation Drawing I	3
	DFN 116	3D Techniques	3
Choose One**	DFN 117	2D Design	3
	DFN 118	3D Design	3
	DTR 125	Freshman Trans Design Studio I	3
DET BY PATH*	DEN 107	Composition I	3
	DLE ---	General Education Elective	

\*DEN 107 is placed as a Gen Ed elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

\*\*Students should alternate DFN 117 and DFN 118 between the Fall/Winter semesters

### Second Semester = 15 Credit Hours

Eamed	Course #	Course Title	Credits
	DFN 112	Drawing II: Visualization	3
Choose One**	DFN 117	2D Design	3
	DFN 118	3D Design	3
	DFN 119	Digital Fundamentals	3
	DTR 126	Freshman Trans Design Studio II	3
	DEN 108	Composition II	3

## Sophomore Year

### Third Semester = 18 Credit Hours

Eamed	Course #	Course Title	Credits
	DTR 113	Visual Communication I	3
	DTR 221	Design Theory I	3
	DTR 231	Digital Modeling I	3
	DTR 232	Sophomore Trans Design Studio	3
	DAH 200	Western Art History/Visual Culture	3
	DFS 101	Introduction to Interdisciplinary Study	3

### Fourth Semester = 18 Credit Hours

Eamed	Course #	Course Title	Credits
	DTR 201	Visual Communication II	3
	DTR 222	Design Theory II: Mobility	3
	DTR 233	Sophomore Trans Design Studio	3
	DTR 241	Digital Modeling II	3
	DTR 257	Human Factors	3
Choose One	DAH 201	Visual Narration: Africa/America	3
		Visual Narration: Asia	

## Junior Year

### Fifth Semester = 18 Credit Hours

Eamed	Course #	Course Title	Credits
Placed by Dept	DTR 331	Junior Interior Design Studio	3
	DTR 333	Junior Exterior Design Studio	
	DTR 335	Junior Mobility Design Studio	
	DTR 337	Junior Vehicle Design Studio	
	DTR 202	Visual Communication III	3
	DTR 362	Digital Modeling III	3
	DTR 304	Portfolio & Presentation Design	3
	DTR 305	Vehicle Systems & Packaging	3
	DEN 239	Survey of World Literature	3

### Sixth Semester = 16.5 Credit Hours

Eamed	Course #	Course Title	Credits
Placed by Dept	DTR 332	Junior Interior Design Studio	3
	DTR 334	Junior Exterior Design Studio	
	DTR 336	Junior Mobility Design Studio	
	DTR 338	Junior Vehicle Design Studio	
	DTR 371	Materials & Manufacturing Processes	3
Choose One	DTR 302	Visual Communication IV (Interior)	1.5
		Visual Communication IV (Exterior)	
Choose One	DTR 461	Digital Modeling IV (Visualization)	3
		Digital Modeling IV (A-class)	
	DAH 341	History of Modern Design	3
	DAS 213	Business Practices	3

## Senior Year

### Seventh Semester = 13.5 Credit Hours

Eamed	Course #	Course Title	Credits
Placed by Dept	DTR 431	Senior Interior Design Studio	3
	DTR 433	Senior Exterior Design Studio	
	DTR 435	Senior Mobility Design Studio	
	DTR 437	Senior Vehicle Design Studio	
	DTR 303	Visual Communication V	1.5
Choose One	DAH** ---	Art History	3
		DVC** ---	
	DLE ---	General Education Elective	3
	D--- ---	Elective	3

\*\*DAH/DVC must be taken at the 200 level or higher

### Eighth Semester = 12 Credit Hours

Eamed	Course #	Course Title	Credits
Placed by Dept	DTR 432	Senior Interior Design Studio	3
	DTR 434	Senior Exterior Design Studio	
	DTR 436	Senior Mobility Design Studio	
	DTR 438	Senior Vehicle Design Studio	
	DNS 300	Natural Science	3
	DLE ---	General Education Elective	3
	DLE ---	General Education Elective	3

## Catalog Year 19/20

## Total Credits

126-127

Total credits: 127: First Year Experience=1; Foundations=18; Major=69; Gen Ed=39;

## ***Transportation Design***

### **DTR-113 VISUAL COMMUNICATION I**

In this course, students are instructed how to express their design ideas in a concise, compelling and efficient way. Emphasis is on dry media such as pen, markers and colored pencils. The importance of accurate perspective and clear rendering of form is stressed.

CREDITS: 3.00

PREREQUISITIES: DTR 125

### **DTR-125 FRESHMAN TRANSPORTATION DESIGN STUDIO I**

As an introduction to design methodology, students will develop and practice a basic understanding of the methods used to translate 2-D idea sketches to 3-D volumes and surfaces. It will begin by orienting students to the fundamental drafting concepts necessary for the serious study and practice of transportation design. Ideation sketching, gesture drawing, form development, and mock-up building are also introduced.

CREDITS: 3.00

### **DTR-126 FRESHMAN TRANS DESIGN STUDIO II**

Building on methods learned in DTR 125 this course orients students to the fundamental design process used by transportation designers. Problem identification, research, concept development, package development, ideation, and model building are introduced. Through this introduction students will develop a basic understanding of the multiple phases typical in the transportation design process.

CREDITS: 3.00

PREREQUISITIES: DTR 125

### **DTR-201 VISUAL COMMUNICATION II**

This course covers advanced industrial design 2D visualization techniques for sophomore-level transportation design students.

CREDITS: 3.00

PREREQUISITIES: DTR 113

### **DTR-202 VISUAL COMMUNICATION III**

This advanced visual communication course covers many traditional and digital design visualization techniques. Emphasis is on developing the ability to efficiently communicate design ideas in a convincing manner using perspective, color, value and lighting to define form.

CREDITS: 3.00

PREREQUISITIES: DTR 201

### **DTR-221 DESIGN THEORY I**

This course helps students understand the complexity of the design process with exploration and ideation methodologies. Written, verbal and graphic presentation techniques are used to develop design concepts. Emphasis is placed on the generation of ideas and concepts. Students then focus on a design problem or opportunity and communicate a solution.

CREDITS: 3.00

PREREQUISITIES: DTR 125, DTR 126 COREQUISITE: DTR 113

#### **DTR-222 DESIGN THEORY II: MOBILITY**

Building on concepts introduced in Design Theory I, students will begin to understand transportation design solutions in the broader context of the public sphere. Emphasis is placed on the research and understanding of complex systems of various mobility scenarios including and in addition to the automobile. Written, verbal and graphic presentation techniques are used to develop design concepts. Students then focus on a design problem or opportunity and communicate a solution.

CREDITS: 3.00

PREREQUISITIES: DTR 221

#### **DTR-231 DIGITAL MODELING I**

This course introduces orthographic drawing on the computer leading to basic 3-D computer modeling and rendering. It is extremely important that Transportation Design students comprehend the principles of orthographic projection.

CREDITS: 3.00

PREREQUISITIES: DTR 126

#### **DTR-232 SOPHOMORE TRANS DESIGN STUDIO**

This course covers design principles, drawing, rendering techniques and clay modeling for students concentrating on pursuing a career in transportation design or the design of transportation industry related products. Projects sponsored by transportation industry companies are a regular part of this course. There are projects covering both the exterior and interior designs of vehicles.

CREDITS: 3.00

PREREQUISITIES: DTR 126

#### **DTR-233 SOPHOMORE TRANSPORTATION DESIGN STUDIO**

This course covers design principles, drawing, rendering techniques and clay modeling for students concentrating on pursuing a career in transportation design or the design of transportation industry related products. Projects sponsored by transportation industry companies are a regular part of this course. There are projects covering both the exterior and interior designs of vehicles.

CREDITS: 3.00

PREREQUISITIES: DTR-126

#### **DTR-241 DIGITAL MODELING II**

In this course, students learn to utilize a 3-D software package. Students create basic objects, display and render models, export and import models and modify objects.

CREDITS: 3.00

PREREQUISITIES: DTR 113, DTR 221, DTR 231

### **DTR-257 HUMAN FACTORS**

This course explores the areas of human factors/ergonomics as it applies to industrial design. Students are shown the importance of user centered design as a basis for successful design solutions. Areas covered include research and proper utilization of human dimensional data, cognitive functions, environmental considerations, and the human machine interface.

CREDITS: 3.00

PREREQUISITIES: DTR 221

### **DTR-285 SPECIAL PROJECT**

The Special Project class is offered on an occasional basis, with course content specific to the area being explored.

FALL 2019

### **ADVANCED AUTOMOTIVE INTERIOR UX DESIGN**

This course is an intermediate level design course focused on Advanced UX interior automotive design. We will demystify the automotive interior by breaking down the components and paradigms that make up the interior environment. We will familiarize ourselves with the landscape of technology and provide a process to create provocative new interior experiences.

CREDITS: 3.00

### **DTR-302 VISUAL COMMUNICATION IV**

In this class, students will build on the digital visualization techniques learned in Visual Communication III. A series of initial assignments will focus on forms using lighting, reflections and color to define the forms with digital tools. The second series of assignments will involve rendering increasingly more complex forms. The final half of the semester will be spent completing renderings to support the student's studio class.

CREDITS: 1.50

PREREQUISITIES: DTR 202, DTR 221, DTR 231, DTR 233, DTR 257

### **DTR-303 VISUAL COMMUNICATION V**

In this advanced course, students will hone a concise, yet, efficient digital visualization of design proposals. Environmental rendering and sequential storyboarding will be emphasized, as well as the inclusion of the human figure to indicate scale and user interaction. Students' work will showcase these skills with a high level of continuity and clarity.

CREDITS: 1.50

PREREQUISITIES: DTR 302

### **DTR-304 PORTFOLIO AND PRESENTATION DESIGN**

This course will mainly develop a student's ability on how to market their collective body of work successfully. We will focus on the multiple avenues, allowing for the most professional, cohesive, and powerful way to present their skills as a designer. The course will focus on reviews, analysis, preparation and/or improvement of the student's portfolio. Based on faculty assessment and personal goals, students will develop and perfect these different branches of presentation to pursue employment in the professional market. These would include resume, business card, websites, print, communications, and other appropriate personal marketing material.

CREDITS: 1.50

PREREQUISITIES: DTR 202, DTR 221, DTR 231, DTR 233, DTR 257

### **DTR-305 VEHICLE SYSTEMS AND PACKAGING**

This course introduces students to the application of Vehicle Packaging and Systems Design as an important element of modern vehicle design work. Topics covered include applied vehicle packaging, occupant packaging, safety and electrical systems, powertrain, chassis, as well as the engineering sciences of aerodynamics and manufacturing/assembly.

CREDITS: 1.50

PREREQUISITIES: DTR 202, DTR 231, DTR 233, DTR 257

### **DTR-305 VEHICLE SYSTEMS AND PACKAGING**

This course introduces students to the application of Vehicle Packaging and Systems Design as an important element of modern vehicle design work. Topics covered include applied vehicle packaging, occupant packaging, safety and electrical systems, powertrain, chassis, as well as the engineering sciences of aerodynamics and manufacturing/assembly.

CREDITS: 3.00

PREREQUISITIES: DTR 221, DTR 232

### **DTR-321 JUNIOR TRANS DESIGN STUDIO II**

This course covers design principles, drawing, rendering techniques and model construction for students concentrating on pursuing a career in transportation design or the design of automotive industry related products. Projects sponsored by transportation industry companies are a regular part of this class. There are projects covering both the exterior and interior designs of vehicles.

CREDITS: 3.00

PREREQUISITIES: DTR 320

### **DTR-331 JUNIOR INTERIOR DESIGN STUDIO**

The junior-year interior design studio expands on the process immersion experienced at the sophomore level. The importance of a compelling design story as the basis for interior work is stressed. Students are expected to employ advanced thinking in terms of aesthetics, primary research, human factors, design theory and brand experience. The presence of corporate sponsors along the way will promote a process that has real-world career relevance. The use of virtual reality and animation will further ensure the students' understanding of the interior space and the user's interaction with it.

CREDITS: 3.00

PREREQUISITIES: DTR202,DTR231,DTR257,DTR233

**DTR-332 JUNIOR INTERIOR DESIGN STUDIO II**

The junior-year interior design studio expands on the process emersion experienced at the sophomore level. The importance of a compelling design story as the basis for interior work is stressed. Students are expected to employ advanced thinking in terms of aesthetics, primary research, human factors, design theory and brand experience. The presence of corporate sponsors along the way will promote a process that has real-world career relevance. The use of virtual reality and animation will further ensure the students' understanding of the interior space and the user's interaction with it.

CREDITS: 3.00

PREREQUISITIES: DTR 331, DTR 333, DTR 335, DTR 337

**DTR-333 JUNIOR EXTERIOR DESIGN STUDIO**

The junior-year exterior design studio expands on the process emersion experienced during the sophomore year. Students must generate a compelling exterior design story as the basis for their work. Advanced thinking in the areas of aesthetics, primary research, human factors, design theory and branding are expected. The presence of corporate sponsors along the way will further ensure the process has real-world career relevance.

CREDITS: 3.00

PREREQUISITIES: DTR202,DTR231,DTR257,DTR233

**DTR-334 JUNIOR EXTERIOR DESIGN STUDIO II**

The junior-year exterior design studio expands on the process emersion experienced during the sophomore year. Students must generate a compelling exterior design story as the basis for their work. Advanced thinking in the areas of aesthetics, primary research, human factors, design theory and branding are expected. The presence of corporate sponsors along the way will further ensure the process has real-world career relevance.

CREDITS: 3.00

PREREQUISITIES: DTR 331, DTR 333, DTR 335, DTR 337

**DTR-335 JUNIOR MOBILITY DESIGN STUDIO**

The junior-year mobility studio expands on the interior, exterior and Design Theory II Mobility courses taken in the sophomore year. Students are expected to embrace not only the user experience, but also the urban planning implications of a fleet of vehicles for public use. Advanced thinking in the areas of primary and secondary research, human factors, ergonomics and design theory are expected. The presence of corporate sponsors will help ensure a process that has real-world career relevance.

CREDITS: 3.00

PREREQUISITIES: DTR202,DTR231,DTR257,DTR233

**DTR-336 JUNIOR MOBILITY DESIGN STUDIO II**

The junior-year mobility studio expands on the interior, exterior and Design Theory II Mobility courses taken in the sophomore year. Students are expected to embrace not only the user experience, but also

the urban planning implications of a fleet of vehicles for public use. Advanced thinking in the areas of primary and secondary research, human factors, ergonomics and design theory are expected. The presence of corporate sponsors will help ensure a process that has real-world career relevance.

CREDITS: 3.00

PREREQUISITIES: DTR 331, DTR 333, DTR 335, DTR 337

### **DTR-337 JUNIOR VEHICLES DESIGN STUDIO II**

The junior-year vehicle design studio expands on the interior and exterior skills learned at the sophomore level. Students are expected to generate compelling product and user stories as the basis for recreational or vocational vehicle design work. Advanced thinking in terms of primary research, human factors, problem-solving and working within technical parameters is expected. The involvement of corporate sponsors will help yield a process that has real-world career relevance.

CREDITS: 3.00

PREREQUISITIES: DTR202,DTR231,DTR257,DTR233

### **DTR-338 JUNIOR VEHICLES DESIGN STUDIO II**

The junior-year vehicle design studio expands on the interior and exterior skills learned at the sophomore level. Students are expected to generate compelling product and user stories as the basis for recreational or vocational vehicle design work. Advanced thinking in terms of primary research, human factors, problem-solving and working within technical parameters is expected. The involvement of corporate sponsors will help yield a process that has real-world career relevance.

CREDITS: 3.00

PREREQUISITIES: DTR 331, DTR 333, DTR 335, DTR 337

### **DTR-357 HUMAN FACTORS**

This course explores the areas of human factors/ergonomics as it applies to industrial design. Students are shown the importance of user centered design as a basis for successful design solutions. Areas covered include research and proper utilization of human dimensional data, cognitive functions, environmental considerations, and the human machine interface.

CREDITS: 3.00

PREREQUISITIES: DTR 221

### **DTR-361 3D MODELING & RENDERING II**

In this course, students learn to utilize a 3-D software package. Students create basic objects, display and render models, export and import models and modify objects.

CREDITS: 3.00

PREREQUISITIES: DTR 202, DTR 221, DTR 231, DTR 233, DTR 257

### **DTR-362 DIGITAL MODELING III**

This course introduces students to advanced 3D modeling and rendering techniques using ALIAS software on the Autodesk platform. The class expands the student's knowledge of nurb tools, extrusions, patches, skinning and surface treatments. Models are rendered using full-color palettes,



multi-source lighting and texture mapping. Basic animation is covered to prepare the student for advanced skills.

CREDITS: 3.00

PREREQUISITIES: DTR 241 OR DTR 361

### **DTR-366 CLAY MODELING I**

In this course, students learn the foundation skills, techniques and related tools to effectively make a clay model through the model making process. Orthographic drawings and templates are also utilized. Students are expected to complete a sketch interpretation project where they will build a 3D clay model from a 2D sketch. To take this course, students must get permission from Precollege and Continuing Studies, located on the third floor of the Administration Building.

CREDITS: 3.00

### **DTR-367 CLAY MODELING II**

Using techniques already learned in Clay Modeling I, with additional training in methods and techniques, students will create a 1/3 scale automobile. They will work from images/diagrams and will be required to create their own orthographic drawings and templates. Students are expected to work through the designer directive process and learn to effectively make changes to their model. To take this course, students must get permission from Precollege and Continuing Studies, located on the third floor of the Administration Building.

CREDITS: 3.00

### **DTR-371 MATERIALS AND MANUFACTURING PROCESSES**

This course covers the fundamentals of materials and manufacturing processes. Mass-production methods in metal and plastic are the focus, including the fabrication of individual parts and the assembly of completed products. A basic understanding of the limitations and possibilities of modern manufacturing methods is stressed. Students are also introduced to emerging materials and processes.

CREDITS: 3.00

PREREQUISITIES: DTR 202, DTR 221, DTR 231, DTR 233, DTR 257

### **DTR-420 SENIOR TRANS DESIGN STUDIO I**

This course undertakes major projects lasting one semester each. The design development process involves a product plan, technical specification, sketches and a finished model. Sponsored projects by transportation companies and transportation component suppliers are a regular part of this class.

CREDITS: 3.00

PREREQUISITIES: DTR 321

### **DTR-421 SENIOR TRANS DESIGN STUDIO II**

This course undertakes major projects lasting one semester each. The design development process involves a product plan, technical specification, sketches and a finished model. Sponsored projects by transportation companies and transportation component suppliers are a regular part of this class.

CREDITS: 3.00

PREREQUISITIES: DTR 420

**DTR-431 SENIOR INTERIOR DESIGN STUDIO**

The senior interior design studio places a strong emphasis on research influencing fresh design decisions. Students will look for user experience design opportunities by investigating sustainable materials and processes, as well as emerging cultural and technical trends. Through advanced presentations to sponsors, students will illustrate the user-focused nature of their interior designs, and their readiness to join the transportation design community.

CREDITS: 3.00

PREREQUISITIES: DTR 332, DTR 334, DTR 336, DTR 338

**DTR-432 SENIOR INTERIOR DESIGN STUDIO II**

The senior interior design studio places a strong emphasis on research influencing fresh design decisions. Students will look for user experience design opportunities by investigating sustainable materials and processes, as well as emerging cultural and technical trends. Through advanced presentations to sponsors, students will illustrate the user-focused nature of their interior designs, and their readiness to join the transportation design community.

CREDITS: 3.00

PREREQUISITIES: DTR 431, DTR 433, DTR 435, DTR 437

**DTR-433 SENIOR EXTERIOR DESIGN STUDIO**

The senior exterior studio emphasizes the role research plays in creating original design ideas. Students will look for design opportunities via the investigation of sustainable materials and processes, as well as emerging cultural and technical trends. Advanced presentations to sponsors will show the students' user-focused approach, as well as their readiness to join the transportation design community.

CREDITS: 3.00

PREREQUISITIES: DTR 332, DTR 334, DTR 336, DTR 338

**DTR-434 SENIOR EXTERIOR DESIGN STUDIO II**

The senior exterior studio emphasizes the role research plays in creating original design ideas. Students will look for design opportunities via the investigation of sustainable materials and processes, as well as emerging cultural and technical trends. Advanced presentations to sponsors will show the students' user-focused approach, as well as their readiness to join the transportation design community.

CREDITS: 3.00

PREREQUISITIES: DTR 431, DTR 433, DTR 435, DTR 437

**DTR-435 SENIOR MOBILITY DESIGN STUDIO**

The senior mobility studio will stress the consideration of user experience and social impact in designing fleets of vehicles for public use. Students will explore these facets by researching the communities and larger regional populations their designs are intended for. Renewable materials and processes will be investigated, as well as emerging cultural and technical trends. Advanced presentations to sponsors will

illustrate the user-focused nature of the students' concepts, as well as their readiness to transition to the professional world.

CREDITS: 3.00

PREREQUISITES: DTR 332, DTR 334, DTR 336, DTR 338

#### **DTR-436 SENIOR MOBILITY DESIGN STUDIO II**

The senior mobility studio will stress the consideration of user experience and social impact in designing fleets of vehicles for public use. Students will explore these facets by researching the communities and larger regional populations their designs are intended for. Renewable materials and processes will be investigated, as well as emerging cultural and technical trends. Advanced presentations to sponsors will illustrate the user-focused nature of the students' concepts, as well as their readiness to transition to the professional world.

CREDITS: 3.00

PREREQUISITES: DTR 431, DTR 433, DTR 435, DTR 437

#### **DTR-437 SENIOR VEHICLES DESIGN STUDIO**

The senior vehicle studio places emphasis on the role research plays in creating vocational and recreational design ideas. Students will look for vehicle design opportunities by investigating sustainable materials and processes, as well as emerging cultural and technical trends. Through advanced presentations to sponsors, students will show their attention to user needs, as well as their readiness to transition to the professional world.

CREDITS: 3.00

PREREQUISITES: DTR 332, DTR 334, DTR 336, DTR 338

#### **DTR-438 SENIOR VEHICLES DESIGN STUDIO II**

The senior vehicle studio places emphasis on the role research plays in creating vocational and recreational design ideas. Students will look for vehicle design opportunities by investigating sustainable materials and processes, as well as emerging cultural and technical trends. Through advanced presentations to sponsors, students will show their attention to user needs, as well as their readiness to transition to the professional world.

CREDITS: 3.00

PREREQUISITES: DTR 431, DTR 433, DTR 435, DTR 437

#### **DTR-461 DIGITAL MODELING IV**

This course is designed to strengthen the transportation design student's digital modeling and rendering skills to a professional level while at the same time fostering conceptual thinking. The work from this course becomes an important part of the student's portfolio. Students use Alias software.

CREDITS: 3.00

PREREQUISITES: DTR 362

#### **DTR-475 TRANSPORTATION DESIGN INTERNSHIP**

Participation in an internship experience allows students to use classroom-learned skills in a related employment experience. Students must work a minimum of 135 hours over the course of the entire semester. To participate students must be of junior or senior status with completion of freshman and sophomore studios. Students must have a minimum cumulative GPA of 2.8. Seniors may not be eligible to participate in an internship during their final semester. Transfer students must have attended one semester at CCS in addition to meeting the other eligibility criteria.

CREDITS: 3.00

#### **DTR-475 TRANSPORTATION DESIGN INTERNSHIP**

Participation in an internship experience allows students to use classroom-learned skills in a related employment experience. Students must work a minimum of 135 hours over the course of the entire semester. To participate students must be of junior or senior status with completion of freshman and sophomore studios. Students must have a minimum cumulative GPA of 2.8. Seniors may not be eligible to participate in an internship during their final semester. Transfer students must have attended one semester at CCS in addition to meeting the other eligibility criteria.

CREDITS: 6.00

#### **DTR-485 SPECIAL PROJECT 300/400**

The Special Project class is offered on an occasional basis, with course content specific to the area being explored.

CREDITS: 3.00

PREREQUISITIES: DTR 232, DTR 233

#### **DTR-490 INDEPENDENT STUDY**

Independent Study is available to students who are at Junior or Senior level standing with a cumulative grade point average of 3.00 or above. The student may receive approval to work in an area or on a project that is not otherwise offered or addressed in the regular curriculum. Students may receive credit toward graduation for no more than 6 credit hours. The student must submit to the chairperson of the department in which they wish to study, an Independent Study Proposal of 150 words (no less) of the student's plan for study and her/his reason for choosing to study independently. Once the department chairperson provides approval and the instructor for the Independent Study is determined, the faculty member must write an Independent Study Syllabus with educational goals, learning outcomes, meeting dates, course expectations, timelines and due dates.

CREDITS: 3.00

#### **DTR-505 AICAD EXCHANGE**

Through the College's affiliation with the Association of Independent Colleges of Art and Design, junior or first-semester senior students in good academic standing have the opportunity to spend a semester (fall or winter) or full year studying at another member institution in the United States or abroad.

Application information is available in the Academic Advising and Registration Office.

CREDITS: 12.00

**DTR-515 STUDY ABROAD**

Junior or first-semester senior students in good academic standing have the opportunity to spend a semester (fall or winter) or a full year of study at an accredited institution abroad. Information is available from International Student Services.

CREDITS: 12.00

**COLLEGE FOR CREATIVE STUDIES  
UNDECLARED - 2019/20**

**Potential Transfer Credit Evaluation based on Official College Transcripts**

\*Transfer credit evaluation is not official until credits are placed by Registration Office and students receive an official degree audit report.

**NOTE-Students must declare their Major by the 14th week of their First Semester!**

Name \_\_\_\_\_ Evaluated By/Date \_\_\_\_\_  
 ID # \_\_\_\_\_ For Enrollment of \_\_\_\_\_ College(s) \_\_\_\_\_  
 Advisor \_\_\_\_\_

**Freshman/1st Semester = 16 Credit Hours**

Earned	Course #	Course Title	Credits
	DFN 117**	2D Design	3
	DFN 101	Foundation Drawing I	3
	DFN 119	Digital Fundamentals	3
	D-----	Discovering Your Practice	3
DET BY	DEN 107	Composition I: Writing Workshop	3
PATH*	DLE---	General Education Elective	
	SLP 007	CCS First Year Experience	1

**Freshman/2nd Semester = 15 Credit Hours**

Earned	Course #	Course Title	Credits
	DFN 118**	3D Design	3
	DFN 102	Foundation Drawing II	3
	D-- ---	Department Major Studio	3
	DFS 101	Introduction to Interdisciplinary Study	3
DET BY	DEN 108	Composition II: The Art of Argumentation	3
PATH*	DLE---	General Education Elective	

\*\*Students should alternate DFN 117 and DFN 118 between the Fall/Winter semesters

\*DEN 107 is placed as a General Education elective. English path is determined by ACT/SAT writing scores or the English Placement Exercise (EPE).

## ***Student Affairs Programs***

### **SLP-007 CCS FIRST YEAR EXPERIENCE**

This course is designed to help acclimate new students to campus culture, academic expectations and life as a college student. The course strives to equip new students with the skills needed to be successful students and artists/designers while providing the support needed to meet the challenges set before them by CCS. Students are expected to participate in class, set goals for their semester, experience campus and city life. Topics for this course will include career exploration, transitioning into college life, technology on campus, and presentation skills. The course will also strive to assess student strengths and weaknesses relative to college success and to act as a support system.

CREDITS: 1.00

## **Faculty and Administration**

### **ADVERTISING DESIGN**

Ryan Ansel  
MFA, School of Visual Arts  
BFA, Savannah College of Art & Design

Philip McAvoy  
BA, Michigan State University

Mark Zapico  
BFA, College for Creative Studies

### **ART EDUCATION**

Amy Ruopp  
Ph.D., University of Missouri

### **COMMUNICATION DESIGN**

Susan LaPorte  
MFA, California Institute of the Arts  
BFA, University of Illinois at Chicago

Matt Raupp  
MFA, Eastern Michigan University  
BFA, Eastern Michigan University

Chad Reichert  
MFA, Minneapolis College of Art and Design  
BSFA, Valparaiso University

### **CRAFTS**

Ebiyeneyefa Baralaye  
MFA, Cranbrook Academy of Art  
BFA, Rhode Island School of Design

Thomas Madden  
MFA, Bowling Green State University

BFA, Kansas State University

Jeremy Noonan  
MFA, Cranbrook Academy of Art  
BFA, College for Creative Studies

Kimberly H. Scott  
MFA, School of the Art Institute of Chicago  
BFA, Rhode Island School of Design

### **ENTERTAINMENT ARTS**

David Bentley  
BFA, Brigham Young University

Tim Flattery  
BFA, Center for Creative Studies

David Gazdowicz  
MFA, Eastern Michigan University  
BFA College for Creative Studies

Josh Harrell  
MFA, University of Southern California  
BA, University of the South

Melissa McCann  
BFA, College for Creative Studies

Scott Northrup  
MA, The New School  
BFA, College for Creative Studies

Steven Stanchfield

### **FASHION ACCESSORIES DESIGN**

Aki Choklat



MA, Royal College of Art  
BA, Brigham Young University

## FINE ARTS

Tyanna Buie  
MFA, University of Wisconsin-Madison  
BA, Western Illinois University

Valerie Jenkins  
MFA, University of Minnesota  
BFA, Grand Valley State University

Chido Johnson  
MFA, University of Notre Dame  
BFA, University of Georgia

## FOUNDATION

Jennifer Fitzpatrick  
MFA, Wayne State University  
BFA, University of Michigan

Douglas Malone  
MFA, The Academy of Art  
BA, The College of William & Mary

Elena Arnaoutova  
MFA, Moscow Institute of Art & Industry  
BFA, Orst Art Institute

Robert Schefman  
MA, University of Iowa  
MFA, University of Iowa  
BFA, Michigan State University

## GRADUATE STUDIES

Sally Erickson Wilson  
MA, Royal College of Art, London  
Post Graduate Diploma, Kingston University  
BA, Manchester Metropolitan University

Maria Luisa Rossi  
MID, Domus Academy  
BA, ISIA

Lauren Williams (Visiting Artist)

MFA, Center College of Design  
BFA, University of North Carolina Chapel Hill

Raphael Zammit  
MFA, University of Cincinnati  
BFA, University of Michigan  
BS, Art Center College of Design

## ILLUSTRATION

Gil Ashby  
MFA, School of Visual Arts  
BFA, School of Visual Arts

Don Kilpatrick  
MA, Syracuse University  
BFA, Utah State University

Erik Olsen  
MFA, Wayne State University  
BFA, Art Center College of Design

Francis Vallejo  
MFA Savannah College of Art and Design  
BFA, Ringling College of Art & Design

## INTERIOR DESIGN

Sandra Olave  
BFA, Universidad Autonoma Del Caribe

Kelly Slank  
BFA, Wayne State University

## LIBERAL ARTS

Lisa Catani  
Ph.D., Wayne State University  
MA, Wayne State University  
BA, Wayne State University

Mary McNichols  
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MA, Wayne State University  
BA, University of Michigan

Michael Stone-Richards  
Ph.D., University of London

MA, Courtauld Institute of Art  
BA, University of Warwick

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BA, University of California

Eleanor Oak  
MFA, Stanford University  
BFA, Princeton University

Bill Valencenti  
BFA, Columbia College

## PRODUCT DESIGN

Greg Darby  
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Vincenzo Iavicoli  
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BA, ISIA

John Kaloustian  
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BFA, Center for Creative Studies

Patrick Schiavone (Visiting Artist)  
BFA, College for Creative Studies

Erik Tuft  
BFA, Brigham Young University

## TRANSPORTATION DESIGN

Hojoon Kang  
BS, Art Center College of Design

Kunihisa Ito  
BS, Art Center College of Design  
BS St. Paul Rikkyo University

Thomas Roney  
MA, Wayne State University  
BFA, Wayne State University

Paul Snyder  
MFA, New York Academy  
BFA, College for Creative Studies

Cleber Vieira  
BFA, MacKenzie University  
BFA, Instituto Europeo di Design

Jason White  
BFA, College for Creative Studies

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